

Controlling and Measuring Impedance in Variable Stiffness Robots

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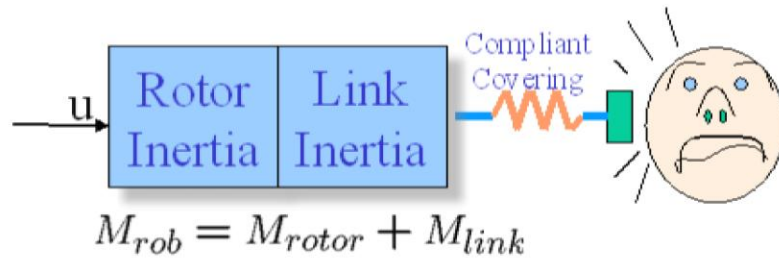
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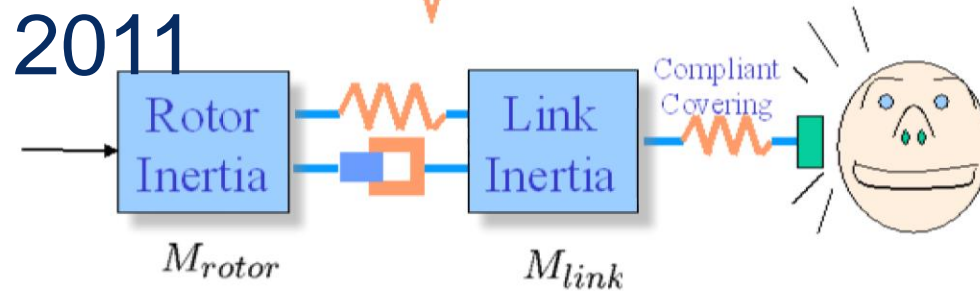
Outline

- A bit of a retrospective
- Using Variable Impedance
 - Optimal control
 - Safety oriented
 - Performance oriented
 - Energy oriented
 - Tele-Impedance
- Measuring Variable Impedance
- VSA and Hands
- Design

How to go beyond rigid robot limitations?

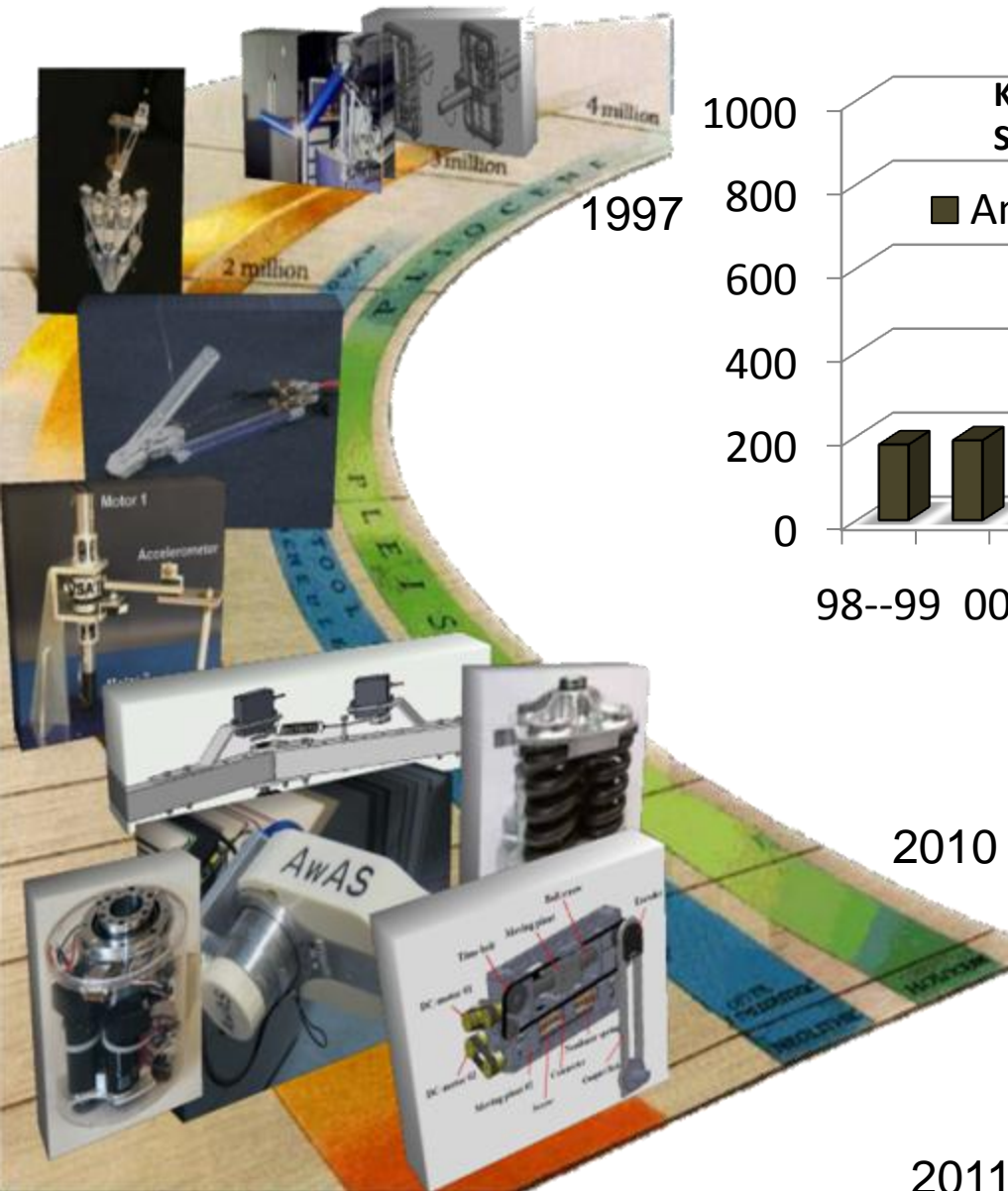


*Basic idea:
decouple rotor inertia from link
via passive elasticity*

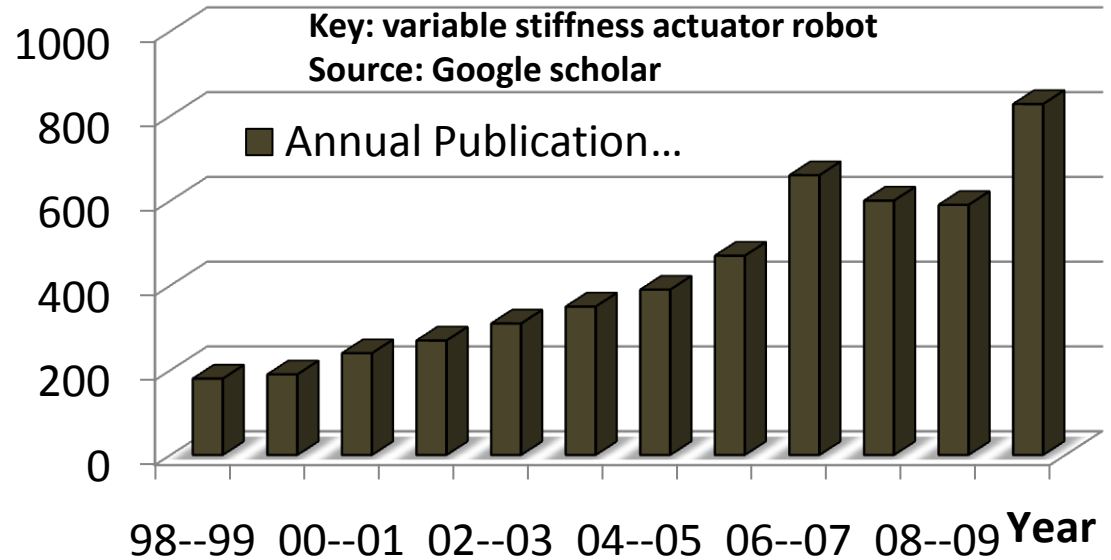




Variable Stiffness Actuators



VSA Publication Bar Chart



2010

European Projects: PRHIENDS, VIATORS, STIFF THE, ...

Newest **DARPA** call "M3" on variable compliance actuation US congress audition on "Safe, Soft Robots for Manufacturing"

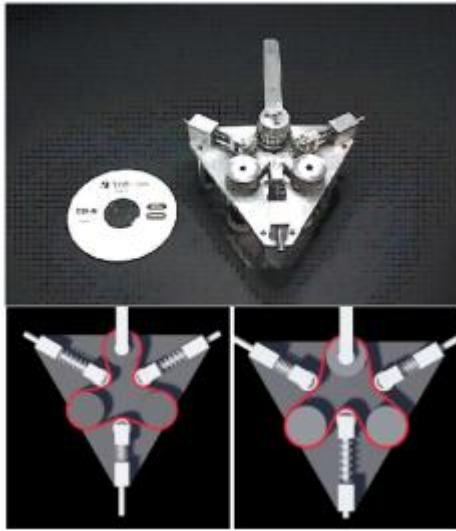
Heartland Robotics - "Robots to Empower American Workers"

2011 ...



Variable Stiffness Actuators

today

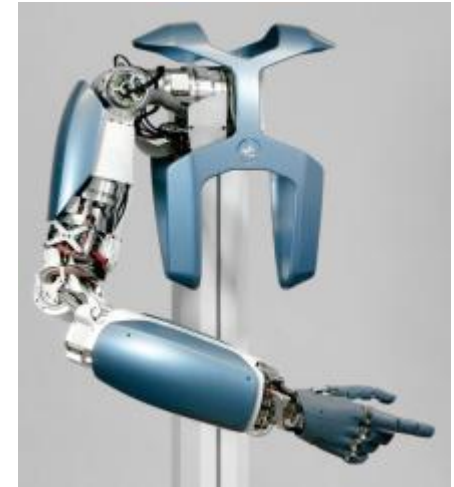


Pisa, 2003

Single DOF

multiDOF

applications



DLR, 2011

tomorrow

locomotion

physical H/R
interaction

manipulation

haptics

highly dynamic
tasks

unstructured
environments

.....

From *Motors* to *Muscles* for Robots

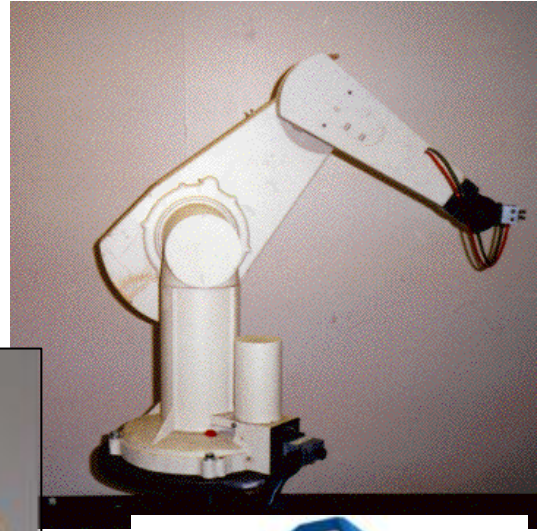


Robots vs. Humans
What a difference a body makes!

VSA as “Muscles for Robots”

What will future robots look like?

- From Position Control
- To Torque Control
- to Equilibrium Point
AND
Impedance Control



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Optimal Control of Variable Impedance Actuators

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Safety-oriented Optimal Control

- Machines interacting with humans have different requirements than current in industry

- ✓ Accuracy less demanding
- ✓ Safety is a must

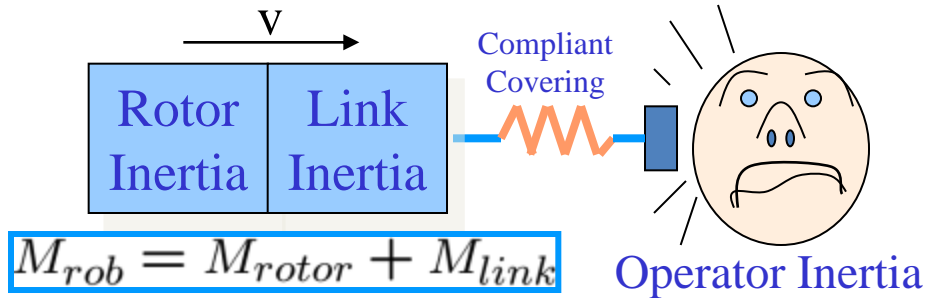
An approach: **Design for Accuracy, Control for Safety**

- ✓ Keep using rigid robots;
- ✓ Increase sensors drastically;
- ✓ Use active control;

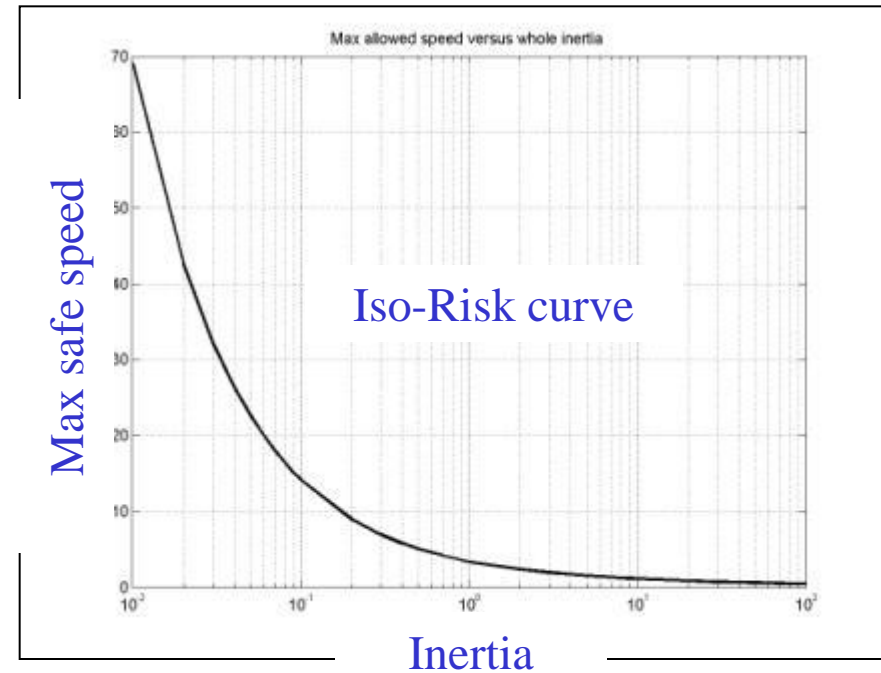
Modern approach: **Design for Safety, Control for Accuracy**

- ✓ Mechanical (passive) compliance;
- ✓ Compensation by control;

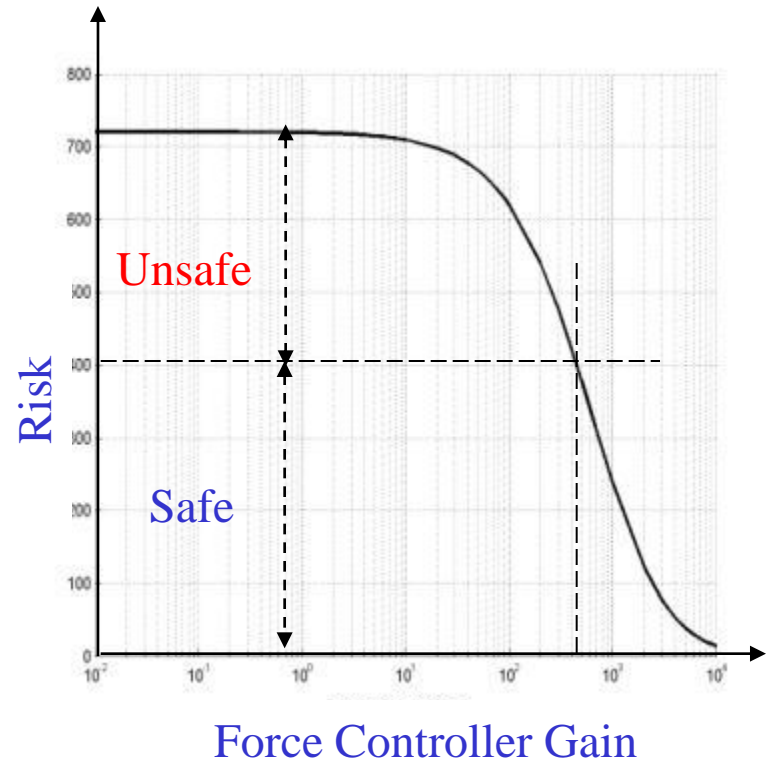
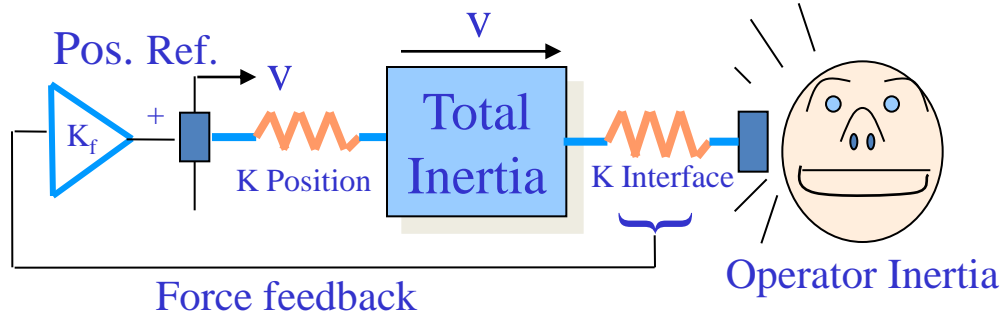
Conventional Design



- First: minimize rotor + link inertia, use compliant covering if possible
- Given rotor + link inertia, covering, and acceptable risk \rightarrow max. velocity
- Position control only makes this worse

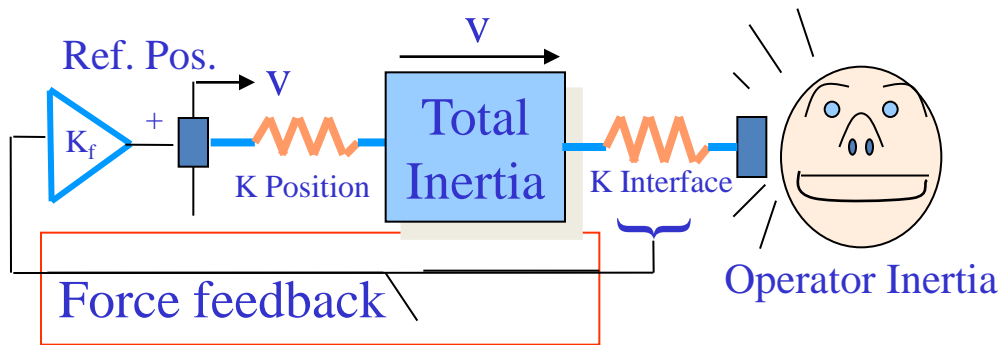


Conventional Design with Active Force Control - Ideally

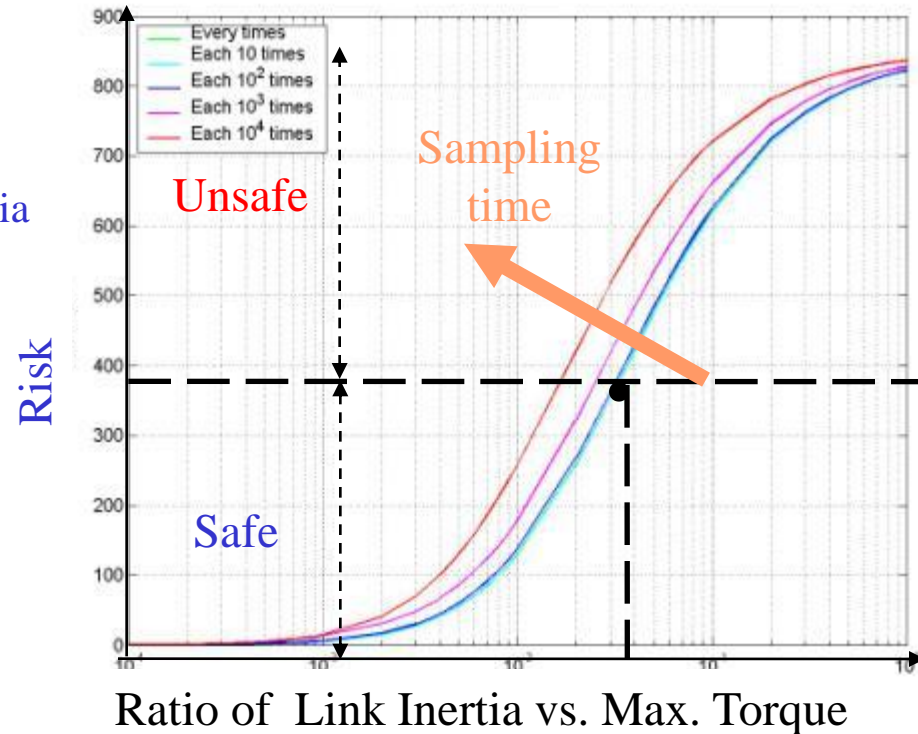


Theoretically, risk goes to zero
as K_f increases.

Conventional Design with Active Force Control - Really

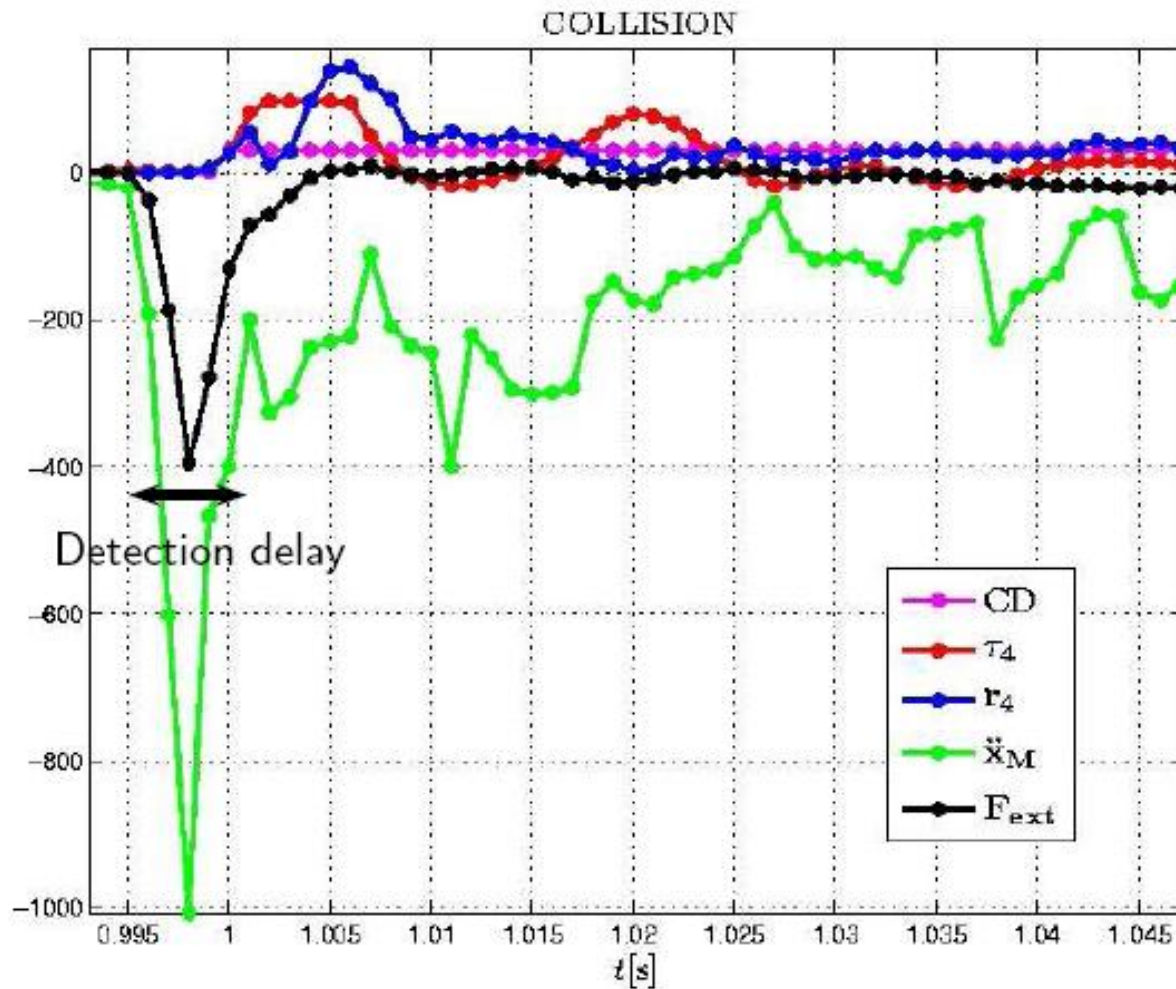


- 1) limited torque/link inertia ratio
- 2) limited mechanical bandwidth
- 3) limited sampling bandwidth



➡ Active force control ineffective in real conditions

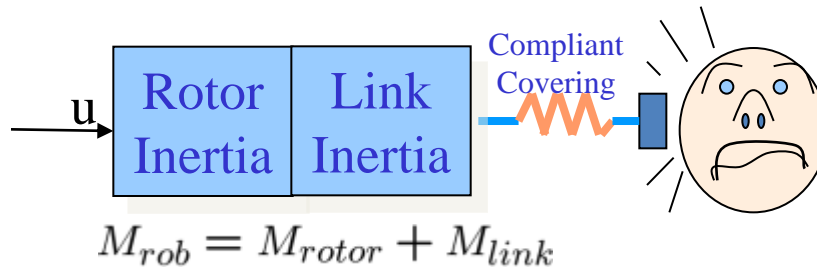
Conventional Design with Active Force Control - Really



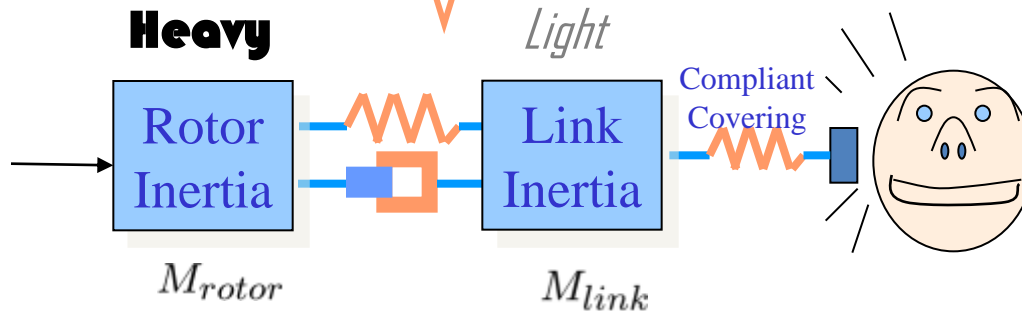
LWR II Data Courtesy



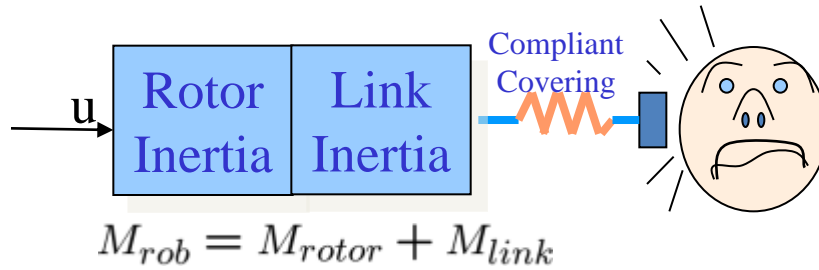
How to get beyond these limitations?



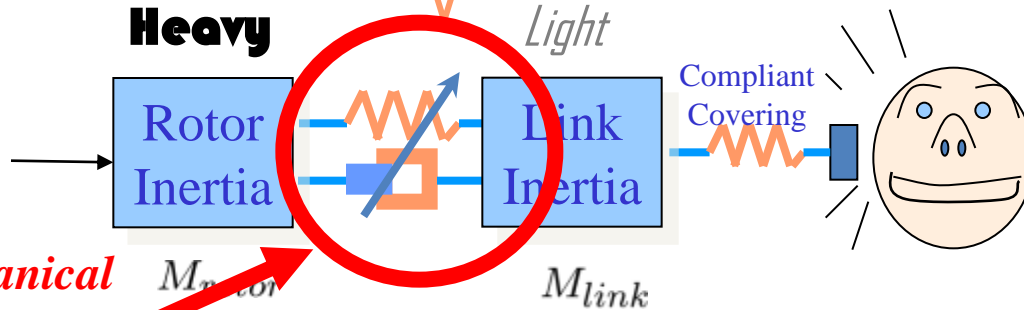
*Basic idea:
decouple rotor inertia from link
via passive elasticity*



How to get beyond these limitations? - 2



*Basic idea:
decouple rotor inertia from link
via mechanical elasticity*



*Controllable Mechanical
Compliance of the Joint*

Soft Robotics

```
graph TD; A[Soft Robotics] --> B[Constant Passive Compliance]; A --> C[Variable Passive Compliance];
```

Constant Passive Compliance

- Compliance is fixed
- Absorb impact effects
- Adapt by changing the elastic element
- Only one motor
- Can be actively controlled to alter impedance

Series Elastic Actuators

SEA

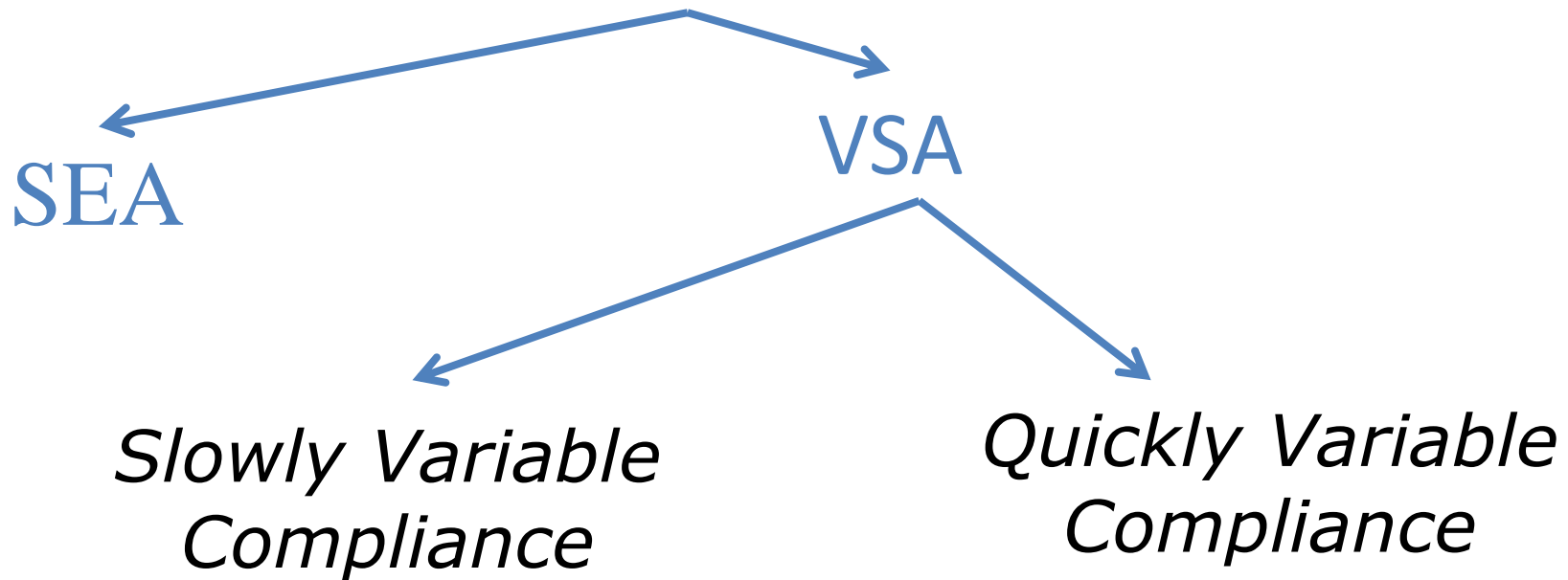
Variable Passive Compliance

- Compliance can be changed
- Adapt to situations, e.g.:
 - position a heavy load
 - move a glass of liquid
- Extra motor to alter impedance
- Increased complexity

Variable Stiffness Actuators

VSA

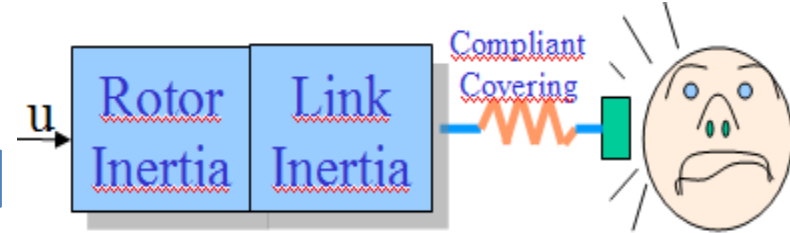
Soft Robotics



- Compliance can be changed once per task
- Adapt to nominally planned tasks
- Extra motor to alter compliance

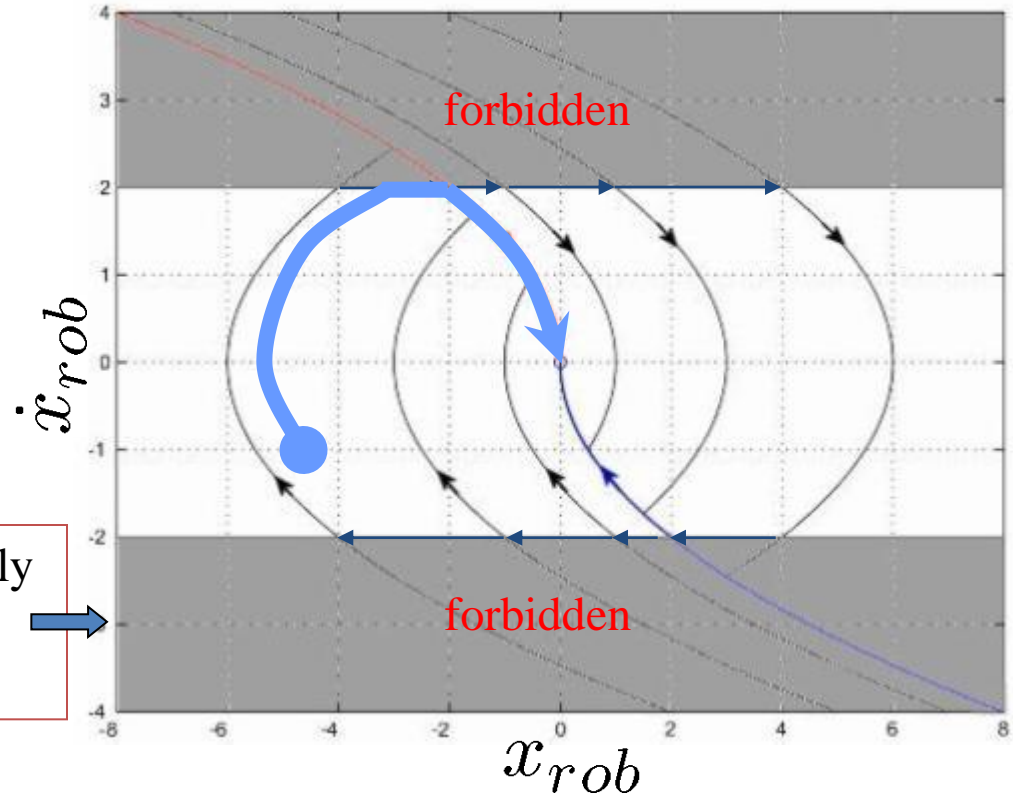
- Compliance can be changed with time constants comparable to motion
- Adapt stiffness *during* tasks, e.g.:
- (Larger) extra motor to alter compliance

The Safe Brachistochrone: Minimum Time Optimal Control with Safety

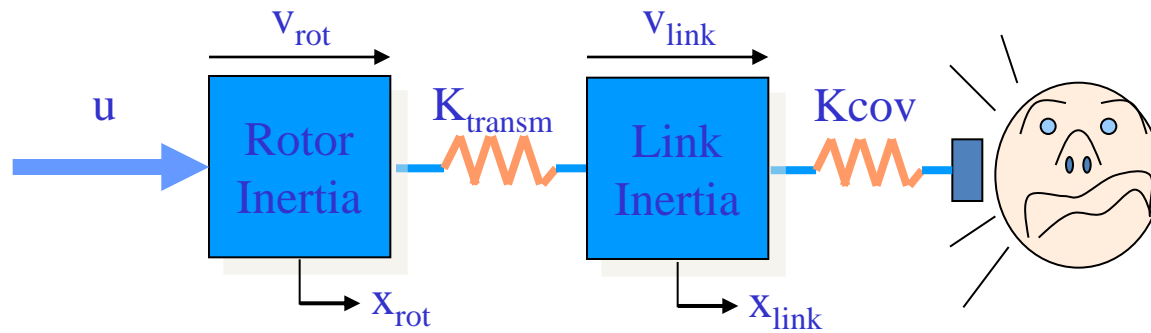


$$\left\{ \begin{array}{l} \min_T \int_0^T 1 dt \\ M_{rob} \ddot{x}_{rob} = u \\ u \leq U_{max} \\ -u \leq U_{max} \\ v = \dot{x}_{rob} \leq \frac{HIC_{max}}{\beta} \\ -v = -\dot{x}_{rob} \leq \frac{HIC_{max}}{\beta} \end{array} \right.$$

The safe brachistochrone can be analytically solved in this case by applying Pontryagin's Maximum Principle



The Safe Brachistochrone for Series-Elastic Actuators

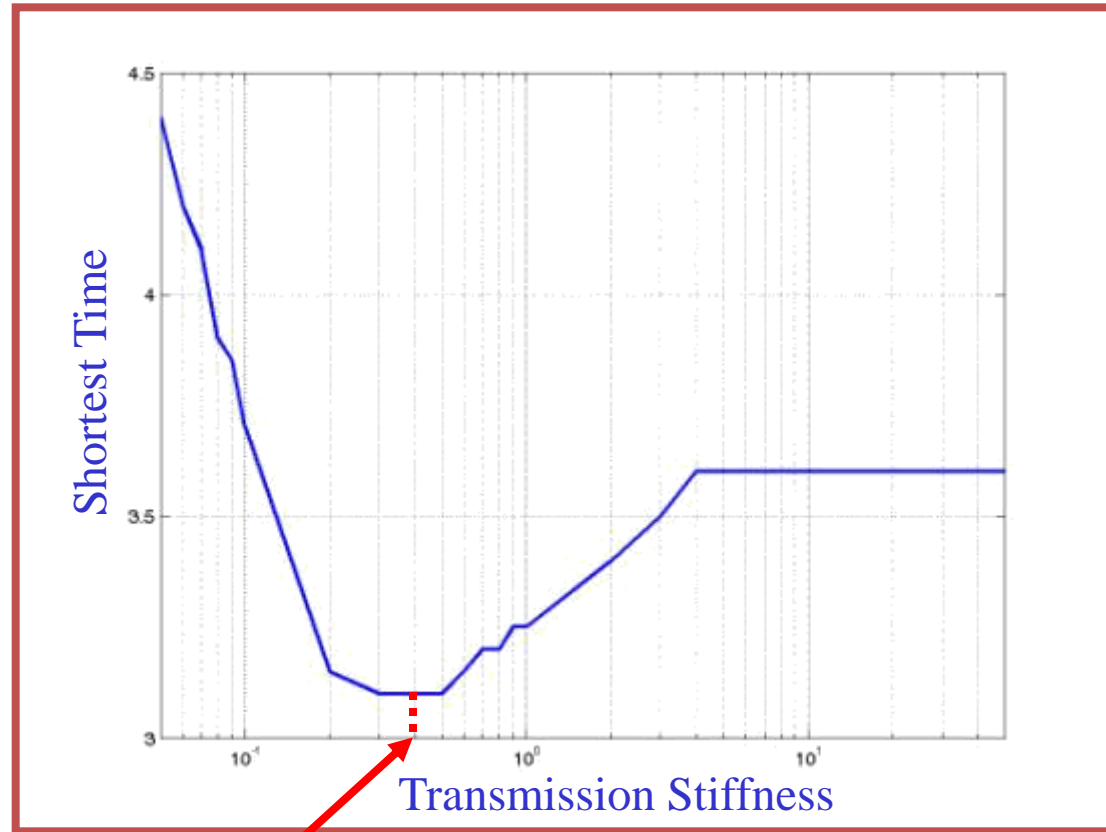


Linear system with
linear inequality bounds

$$\left\{ \begin{array}{l}
 \min_T \int_0^T 1 dt \\
 M_{rot} \ddot{x}_{rot} + K_{transm} (x_{rot} - x_{link}) = u \\
 M_{link} \ddot{x}_{link} + K_{transm} (x_{link} - x_{rot}) = 0 \\
 |\dot{x}_{link}| \leq \beta HIC_{max}^{\frac{2}{5}} \\
 |u| \leq U_{max} \\
 (x_{link}, \dot{x}_{link})(0) = (X_{ini}, 0) \\
 (x_{link}, \dot{x}_{link})(T) = (0, 0)
 \end{array} \right\} \text{State \& Control constraints}$$

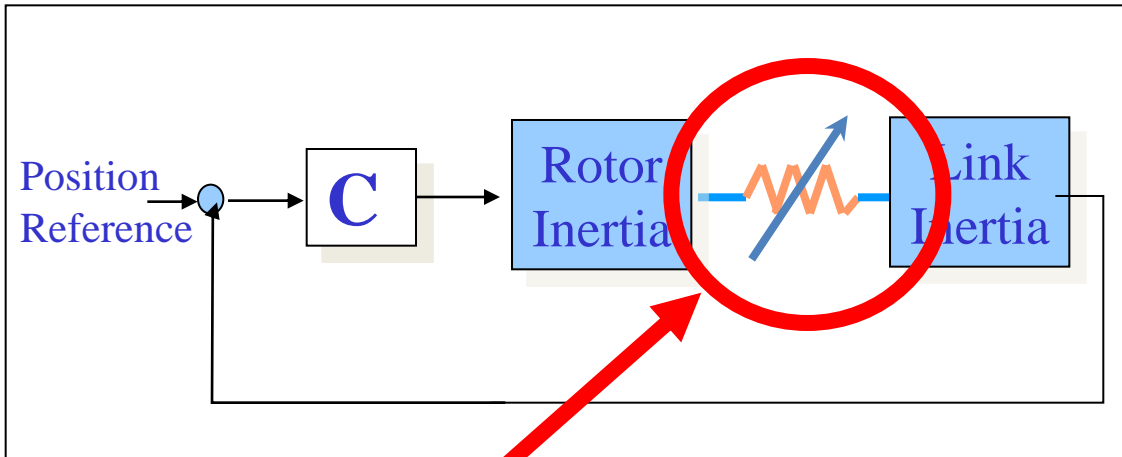
The Safe Brachistocrone for Series-Elastic Actuators

- For high transmission elasticity \rightarrow slow response (oscillations, low accuracy,...);
- High transmission stiffness, high reflected inertia \rightarrow low velocities for safety
- An optimum for transmission stiffness design exists
- Performance still limited



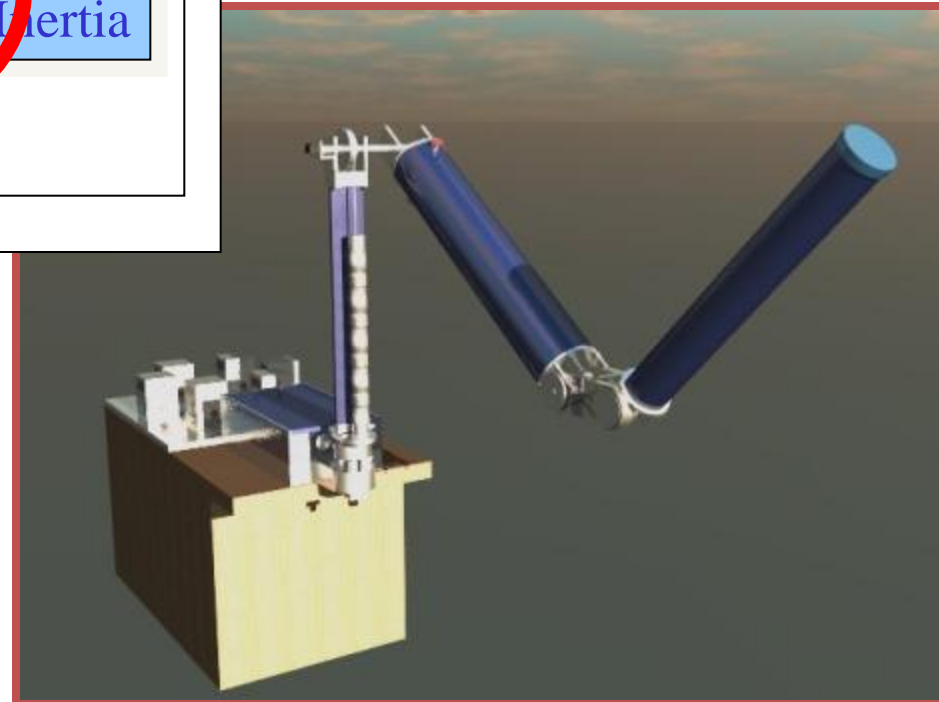
Optimum

Recovering Performance by VSA



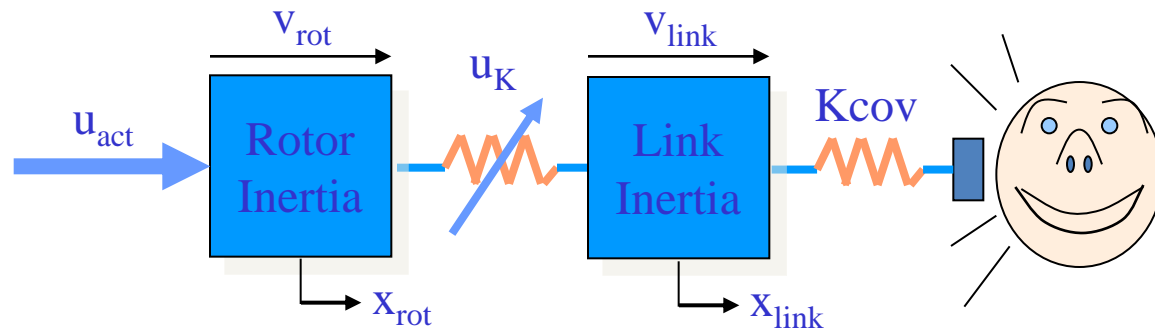
VST - Variable Stiffness Transmission
[Bicchi, Lodi Rizzini & Tonietti 2001]

Controllable Mechanical Compliance of the Joint



Safe Brachistochrone for VSA

Can the control of transmission compliance recover performance?

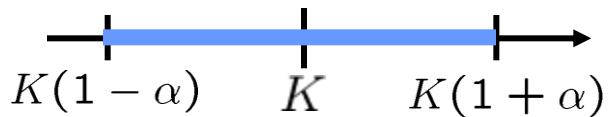


The Safe Brachistochrone is now nonlinear

$$\left\{ \begin{array}{l}
 \min_T \int_0^T 1 dt \\
 M_{rot} \ddot{x}_{rot} + u_K (x_{rot} - x_{link}) = u_{act} \\
 M_{link} \ddot{x}_{link} + u_K (x_{link} - x_{rot}) = 0 \\
 |\dot{x}_{link}| \leq \beta(u_K) HIC_{max}^{\frac{2}{5}} \\
 |u_{act}| \leq U_{max} \\
 u_{K,min} \leq u_K \leq u_{K,max} \\
 (x_{link}, \dot{x}_{link})(0) = (X_{ini}, 0) \\
 (x_{link}, \dot{x}_{link})(T) = (0, 0)
 \end{array} \right. \quad \left. \begin{array}{l}
 \text{Safety \& Control bounds} \\
 \text{VST Bounds}
 \end{array} \right\}$$

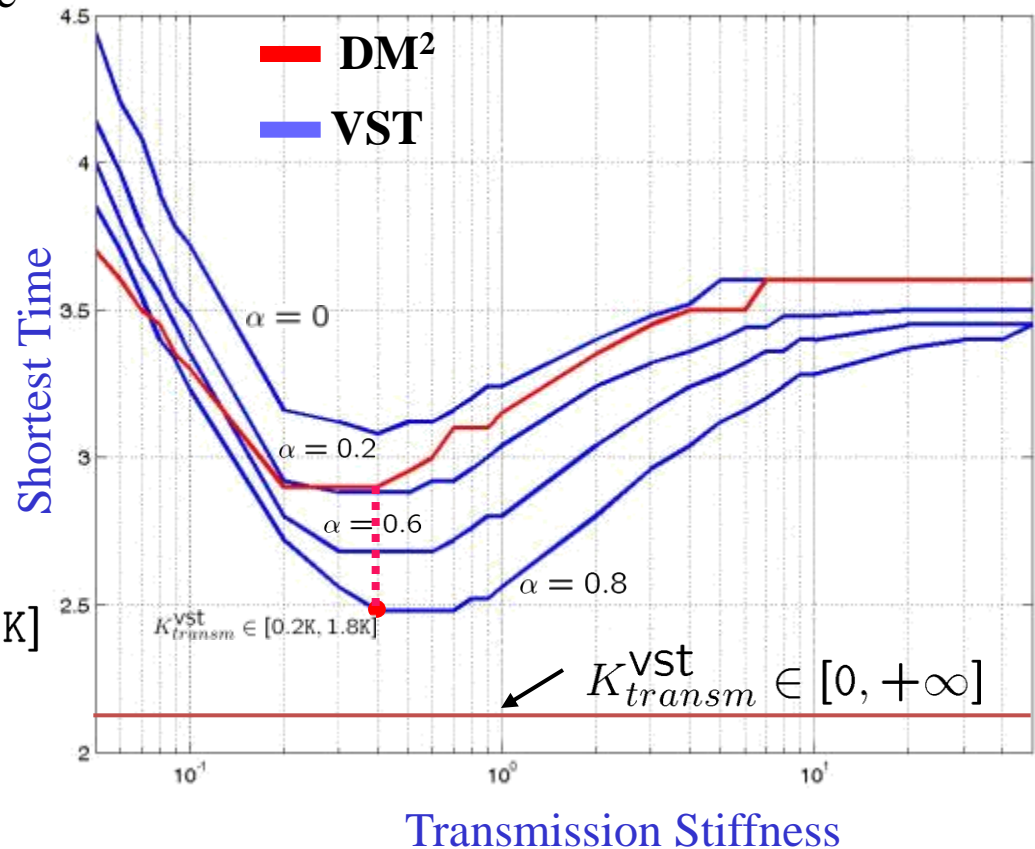
Comparison of VSA, SEA and DM²

- VST performance recovery highest when transmission stiffness varies in broad range (ideally, 0 to ∞).
- Technology imposes bounds on range

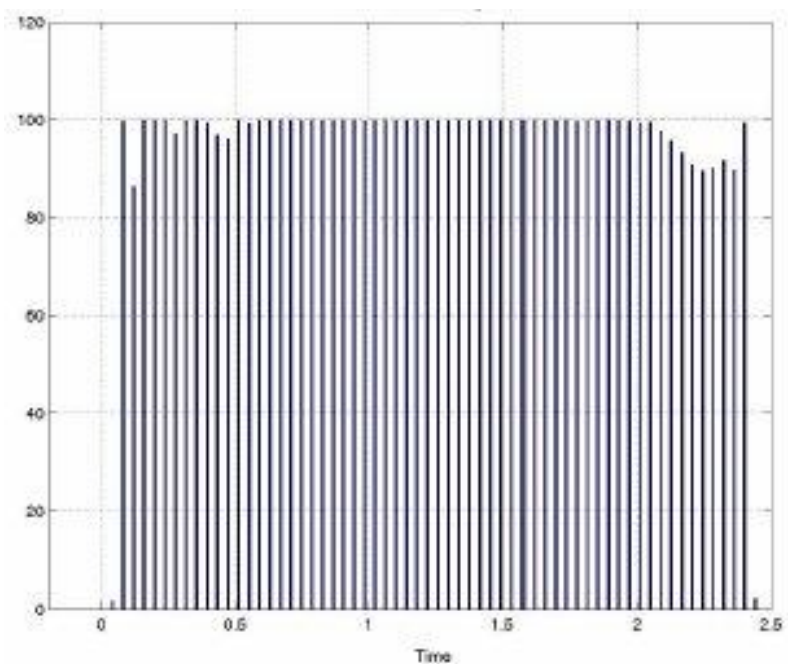
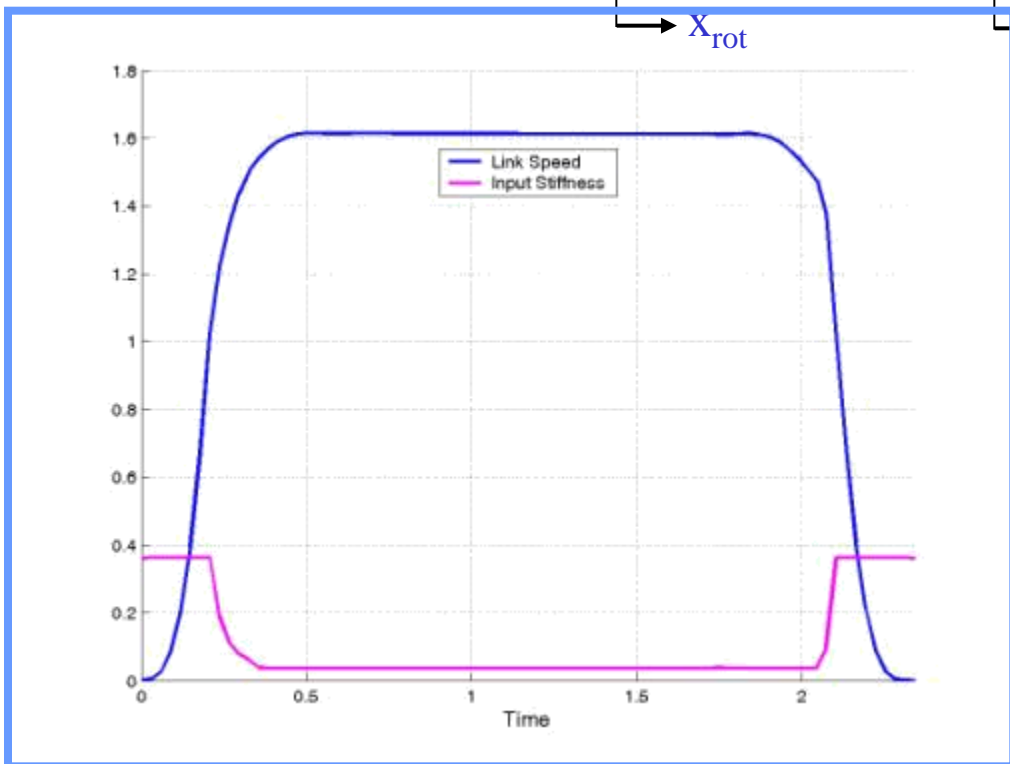
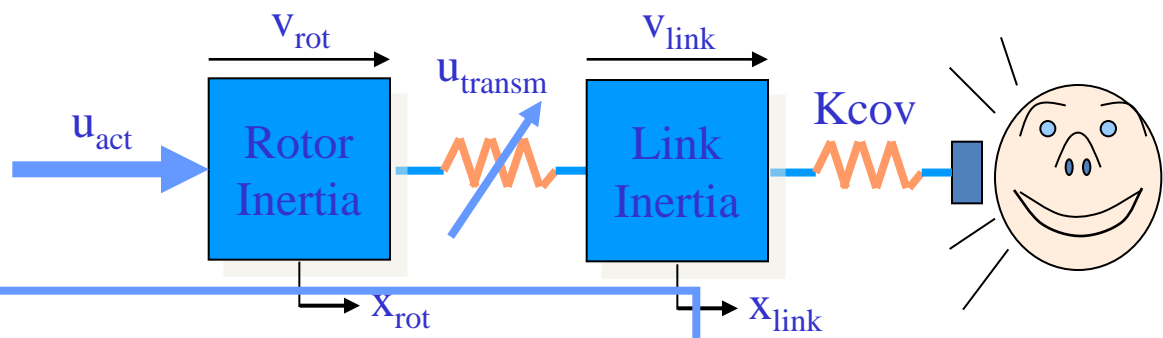


$$u_K = K_{transm}^{vst} \in [(1-\alpha)K, (1+\alpha)K]$$

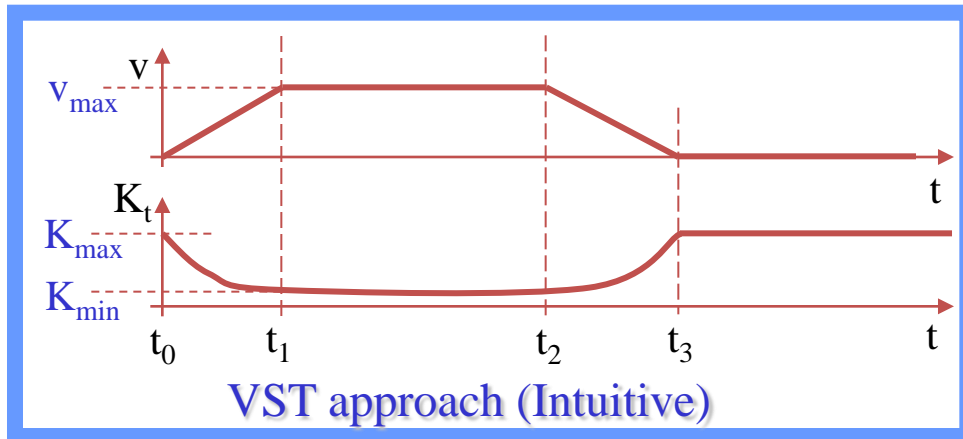
$$K = K_{transm}^{sea}$$



Simulation results for VSA (rotor & link)

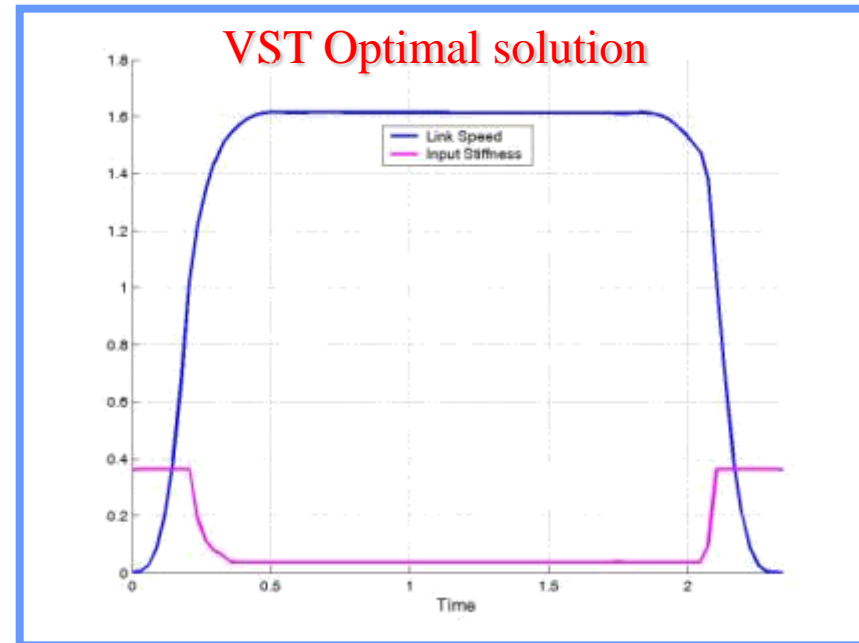


Control Policy for VSA



The intuitive policy of synchronizing joint stiffness and joint velocity is indeed consistent with the optimal solution for the safe brachistochrone!

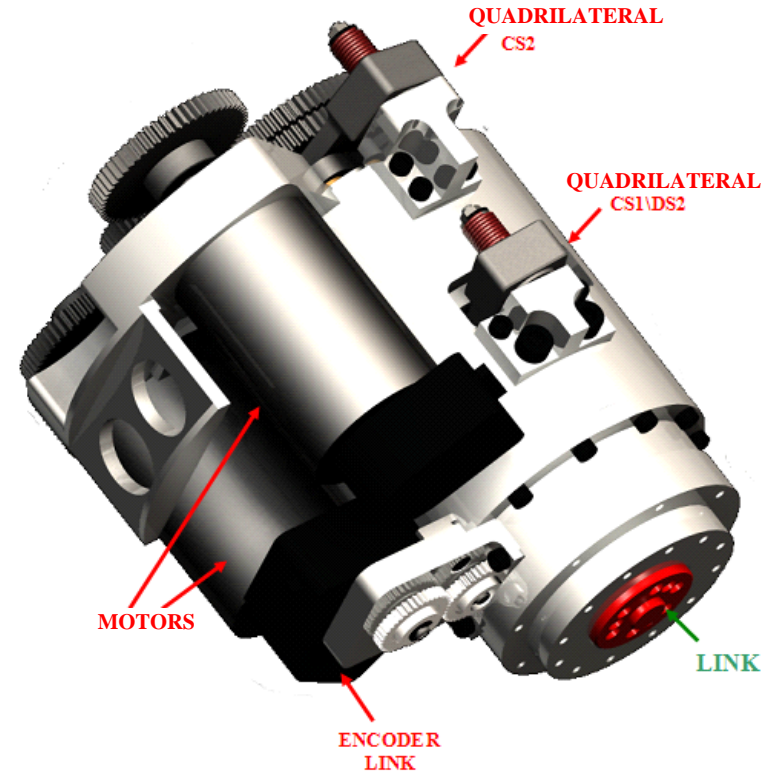
→ Fast & Soft, Stiff & Slow



How to Plan Variable Impedance

- Optimal Control
 - Safe Brachistochrone
 (“soft and fast, stiff and slow”)
 - Hit maximization (MaxSpeed problem)
 - Motion on a limit cycle (Energy Efficiency)
 - ...

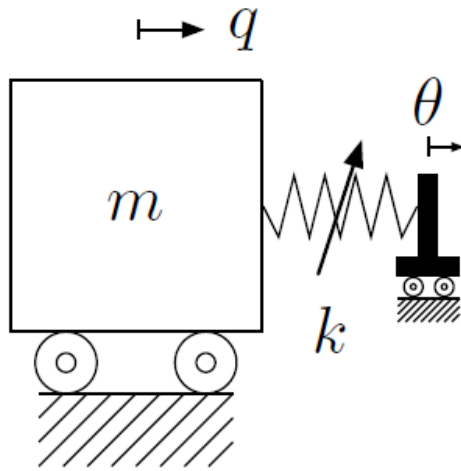
Exploiting the Dynamics of VSA



Drumming
Batting

Hammering

The MaxSpeed Problem (The *VSA Hammer*)



$$|u| \leq u_{max}$$

Index $J = \phi(x(T)) = x_2(T) = \dot{q}(T)$.

Dynamics $\dot{x} = f(x, u)$,

Initial conditions $q(0) = 0$

Terminal const. $\psi(x(T)) = x_1(T) = q(T) = 0$

Hamiltonian $H(x(t), \lambda(t), u(t)) = \lambda^T(t) f(x(t), u(t))$

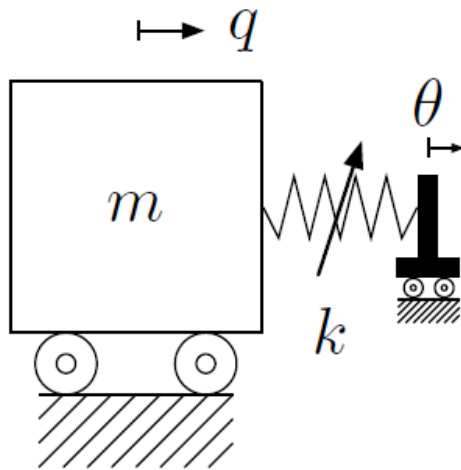
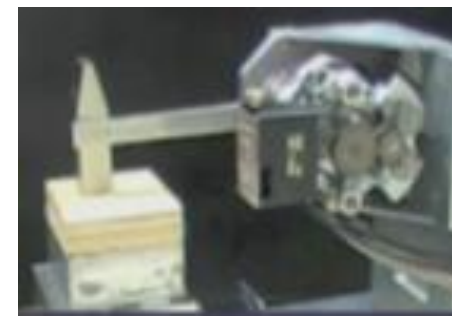
Optimality in Stiffness Control: Single Stroke MaxSpeed Problem



A. Passaglia, M.S. Thesis, 2010

M. Garabini, A. Passaglia, F. Belo, P. Salaris, A.B., IROS2011

The MaxSpeed Problem (The VSA Hammer)



$$q(0) = 0$$

$$q(T) = 0$$

Constant K (SEA)

$$|u| \leq u_{max}$$

$$\omega = \sqrt{k/m}$$

Position control (P)

Speed control (S)

Acceleration control (A)

$$\begin{cases} x^T = [q & \dot{q}] \\ u = \theta \\ \dot{x} = \begin{bmatrix} x_2 \\ \omega^2 (u - x_1) \end{bmatrix} \end{cases}$$

$$\begin{cases} x^T = [q & \dot{q} & \theta] \\ u = \dot{\theta} \\ \dot{x} = \begin{bmatrix} x_2 \\ \omega^2 (x_3 - x_1) \\ u \end{bmatrix} \end{cases}$$

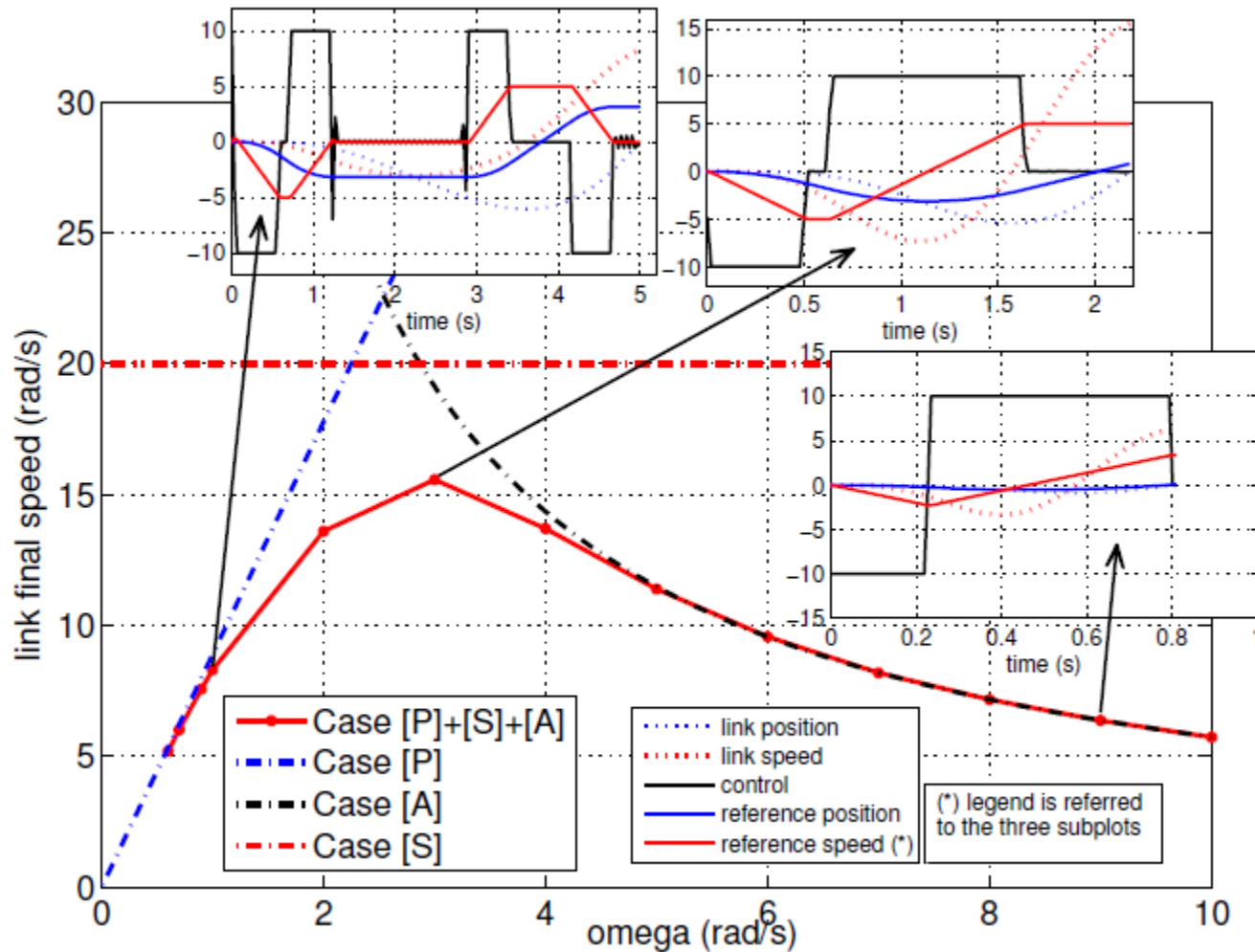
$$\begin{cases} x^T = [q & \dot{q} & \theta & \dot{\theta}] \\ u = \ddot{\theta} \\ \dot{x} = \begin{bmatrix} x_2 \\ \omega^2 (x_3 - x_1) \\ x_4 \\ u \end{bmatrix} \end{cases}$$

$$v_{max} = 2\sqrt{2}u_{max}\omega$$

$$v_{max} = 4u_{max}$$

$$v_{max} = 5.74 \frac{u_{max}}{\omega}$$

Single Stroke MaxSpeed Problem: Is There a Best Constant Stiffness?



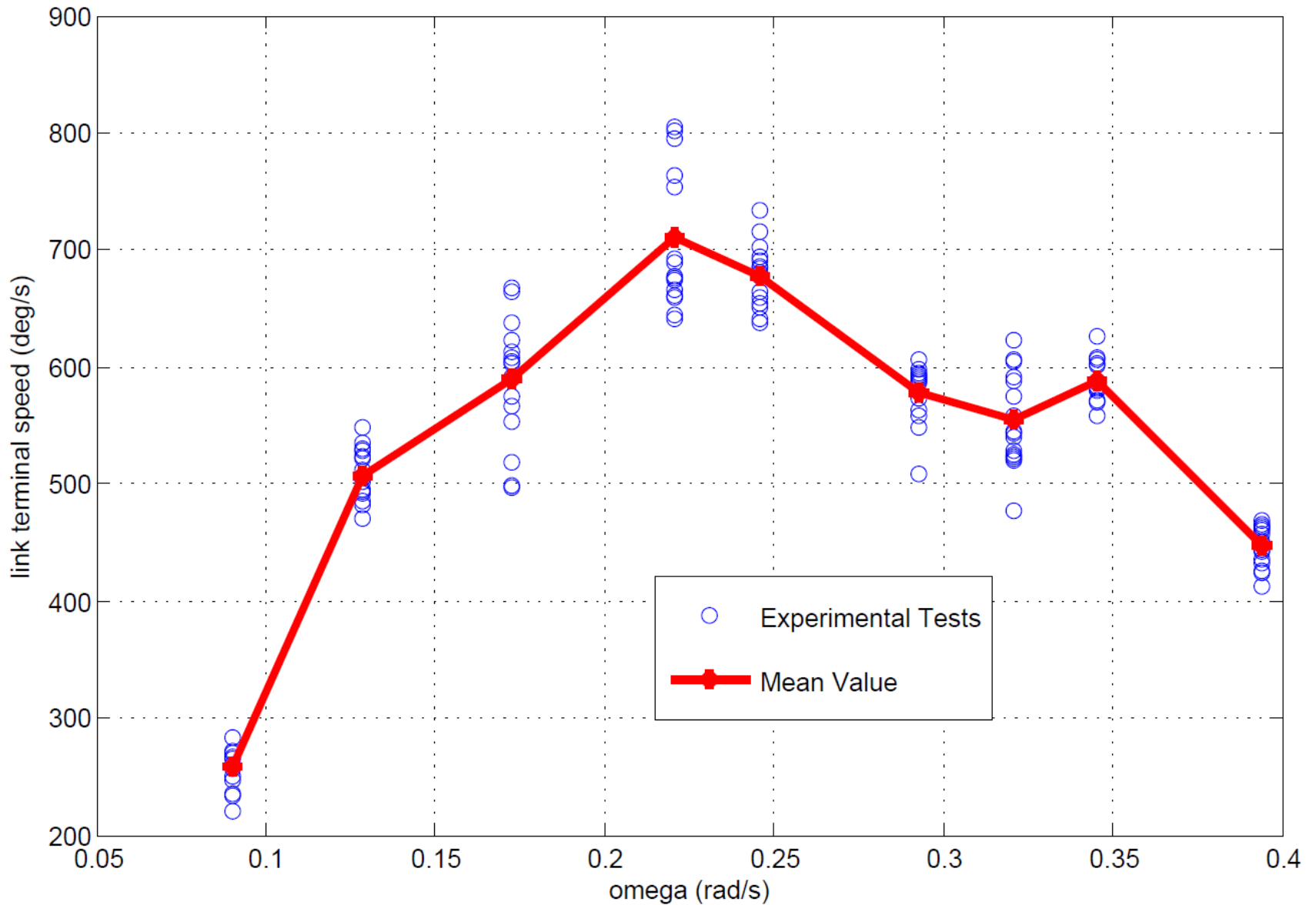
Position control: the stiffer, the better

Velocity control: k -invariant

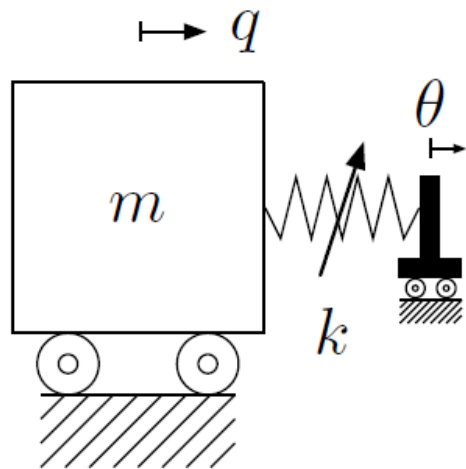
Acceleration control: the softer, the better

Realistic Conditions (Acc.Ctrl. s.t. Pos.,
Speed constraints) $\rightarrow k^{opt}$ exists!

Experimental Results



MaxSpeed Problem: Can VSA improve further?



$$\begin{cases} x^T = [q & \dot{q}] \\ u^T = [\theta & k] \\ \dot{x} = \begin{bmatrix} x_2 \\ \frac{u_2}{m}(u_1 - x_1) \end{bmatrix} \end{cases}$$

State space definition

$$\begin{cases} x^T = [q & \dot{q}] \\ u^T = [\theta & k] \\ \dot{x} = \begin{bmatrix} x_2 \\ \frac{u_2}{m}(u_1 - x_1) \end{bmatrix} \end{cases}$$

Hamiltonian

$$H = \lambda_1 x_2 - \lambda_2 \frac{u_2}{m} (x_1 - u_1)$$

Co-State dynamics

$$\begin{cases} \dot{\lambda}^T = \begin{bmatrix} \frac{u_2}{m} \lambda_2 & -\lambda_1 \end{bmatrix} \\ \lambda(T)^T = [0 \quad 1] \end{cases}$$

Optimal control law

$$u_1^* = \begin{cases} u_{1,max} & \text{if } \lambda_2 > 0 \\ -u_{1,max} & \text{if } \lambda_2 < 0 \end{cases}$$

$$u_2^* = \begin{cases} u_{2,max} & \text{if } \lambda_2 (u_1 - x_1) > 0 \\ u_{2,min} & \text{if } \lambda_2 (u_1 - x_1) < 0 \end{cases}$$

Analytical solution available! (IROS 2011)

Main Results (IROS 2011)

Theorem 1: The optimal control is characterized by the following properties:

- 1) the switching sequence is

$$\{S_2; S_{1,2}; S_2; \dots; S_2; S_{1,2}\}, \quad (14)$$

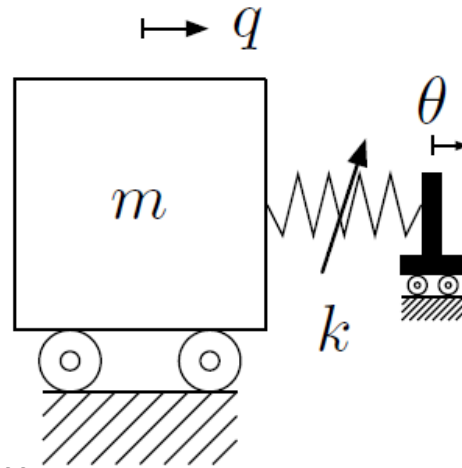
- 2) the time between S_2 and $S_{1,2}$ is

$$t_{S_{1,2}} = \sqrt{m/k_{\min}}\pi/2, \quad (15)$$

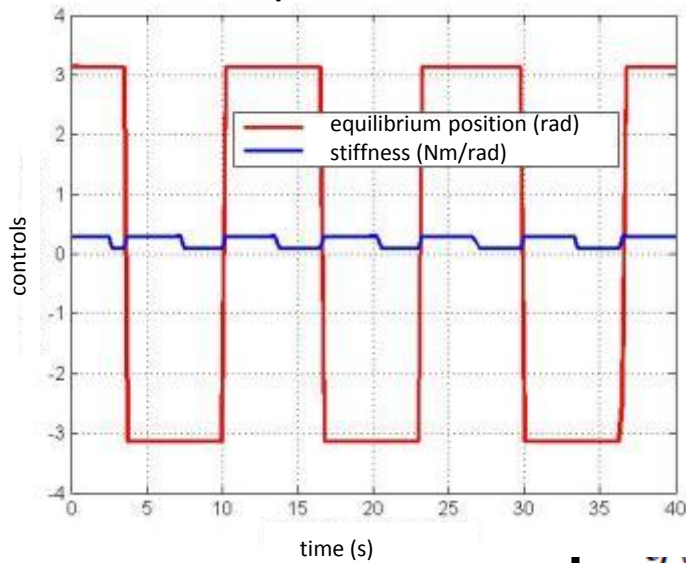
- 3) the time between $S_{1,2}$ and S_2 , the time of the first period and the time of the last period are:

$$t_{S_2} = \sqrt{m/k_{\max}}\pi/2, \quad (16)$$

MultiStroke MaxSpeed Problem



Optimal stiffness and equilibrium position



Joint position Vs time

$$i(T)$$

$$d^2$$

$$\cdot \setminus$$

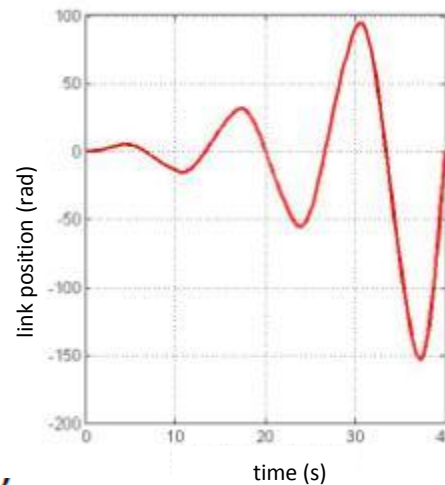
$$= \setminus$$

$$\setminus =$$

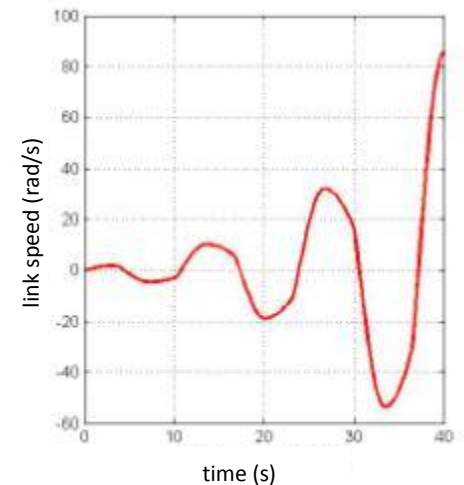
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$$\setminus =$$

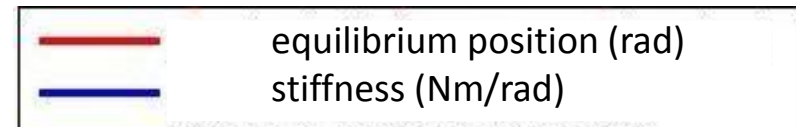
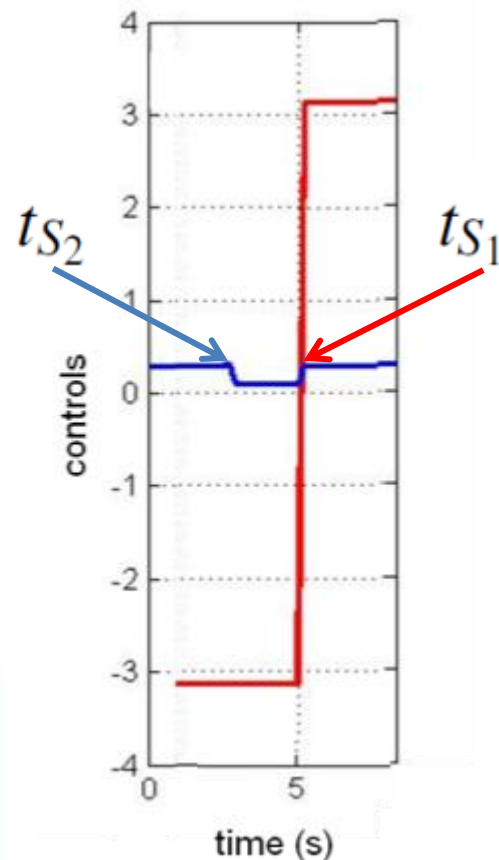
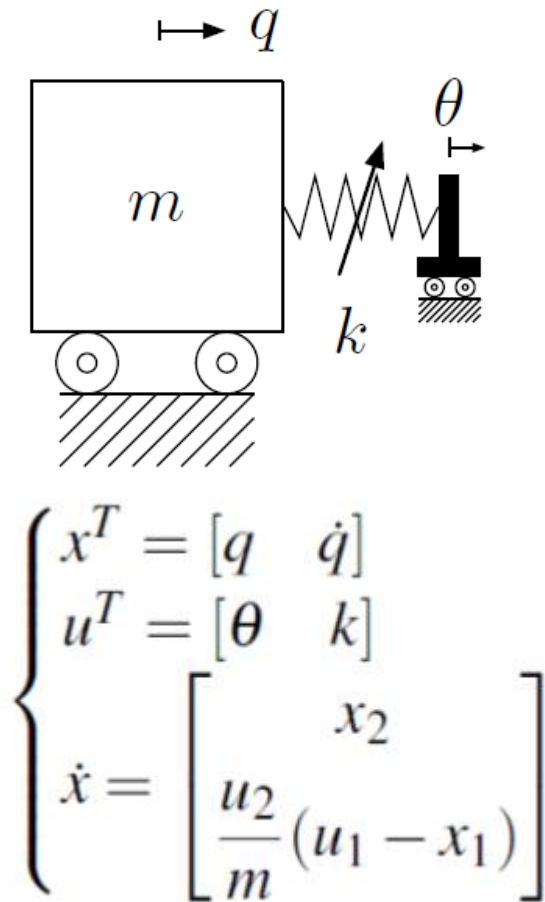
$$\setminus =$$



Joint speed Vs time



Single Stroke MaxSpeed Problem: Can VSA improve further?



$$t_{S_1} = \sqrt{m/k_{min}} \pi / 2$$

$$t_{S_2} = \sqrt{m/k_{max}} \pi / 2$$

t_{S_2} link acceleration changes sign

t_{S_1} : link velocity changes sign

$$\frac{v_{VSA}}{v_{SEA}} = \frac{1 + (k_{max}/k_{min})^{1/2}}{2}$$

Yes, up to 30% in our setup !

Note: position controlled SEA with optimal (max) K

Main Results (IROS 2011)

Theorem 1: The optimal control is characterized by the following properties:

1) the switching sequence is

$$\{S_2; S_{1,2}; S_2; \dots; S_2; S_{1,2}\}, \quad (14)$$

2) the time between S_2 and $S_{1,2}$ is

$$t_{S_{1,2}} = \sqrt{m/k_{\min}}\pi/2, \quad (15)$$

3) the time between $S_{1,2}$ and S_2 , the time of the first period and the time of the last period are:

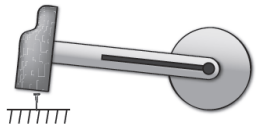
$$t_{S_2} = \sqrt{m/k_{\max}}\pi/2, \quad (16)$$

Theorem 2: The stiffness optimal control is:

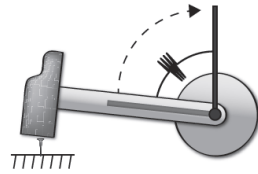
$$u_2 = \begin{cases} u_{2,\max} & \text{if } \dot{q}\ddot{q} > 0 \\ u_{2,\min} & \text{if } \dot{q}\ddot{q} < 0 \end{cases}$$

→ Stiff speed-up, soft slow-down

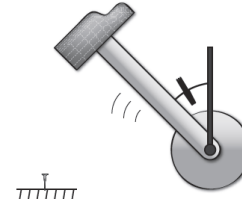
VSA Optimal control



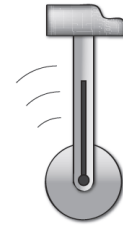
Initial time



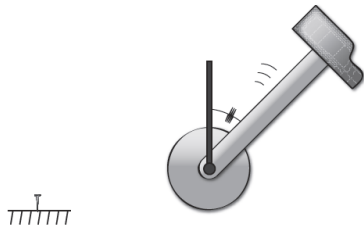
Reference switching: $\dot{q} = 0$



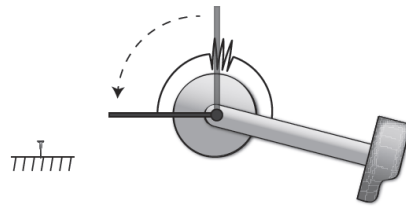
Speed up rigid: $\dot{q}\ddot{q} > 0$



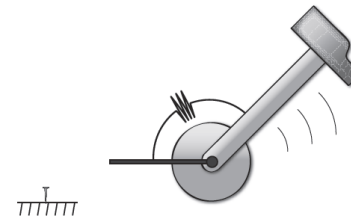
Stiffness switching: $\dot{q}\ddot{q} = 0$



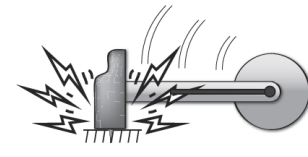
Slow down soft: $\dot{q}\ddot{q} < 0$



Reference switching: $\dot{q} = 0$



Speed up rigid: $\dot{q}\ddot{q} > 0$



Final time

Single Stroke MaxSpeed Problem: Experimental

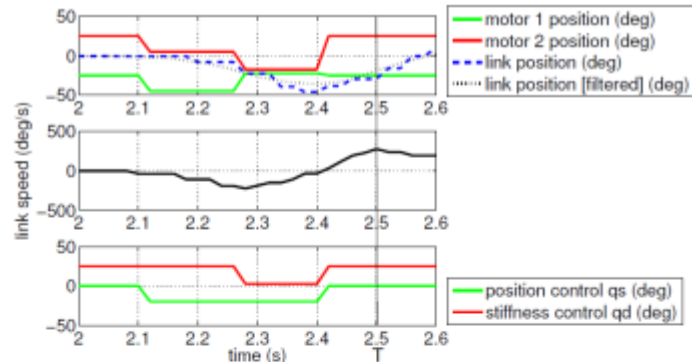
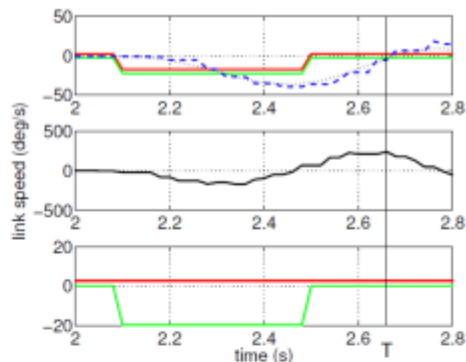
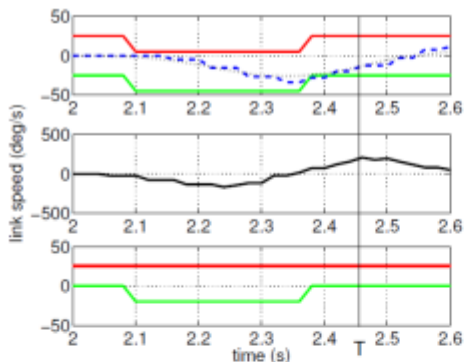


Max. stiffness

Min. stiffness

Variable stiffness

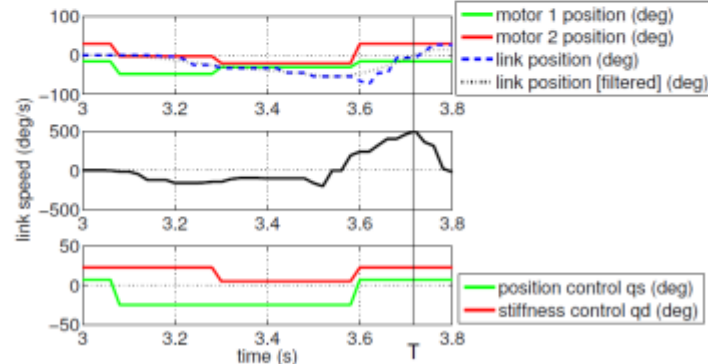
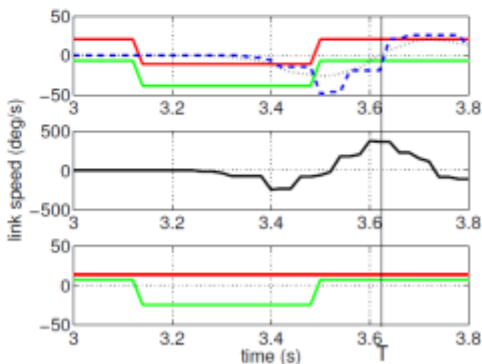
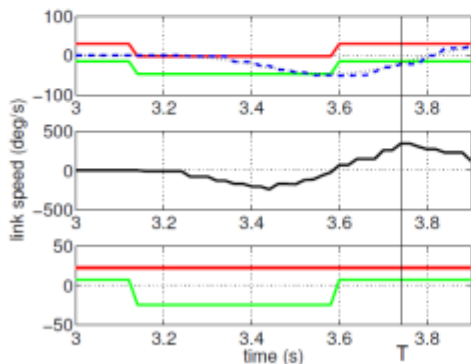
Light mass



(a) $m = 0.1\text{kg}$, $q_{D,max}$, $\dot{q}(T) \simeq 207\text{deg/s}$ (b) $m = 0.1\text{kg}$, $q_{D,min}$, $\dot{q}(T) \simeq 242\text{deg/s}$

(c) $m = 0.1\text{kg}$, $\dot{q}(T) \simeq 276\text{deg/s}$

Heavy mass



(d) $m = 1\text{kg}$, $q_{D,max}$, $\dot{q}(T) \simeq 341\text{deg/s}$ (e) $m = 1\text{kg}$, $q_{D,mid}$, $\dot{q}(T) \simeq 374\text{deg/s}$

(f) $m = 1\text{kg}$, $\dot{q}(T) \simeq 499\text{deg/s}$

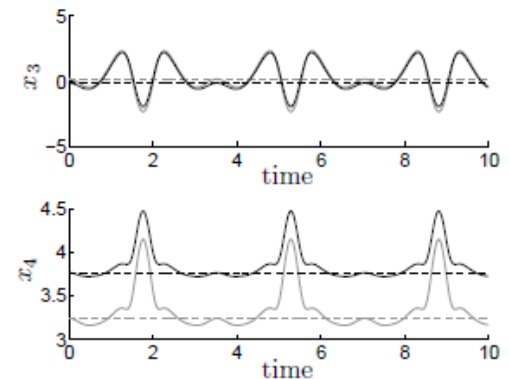
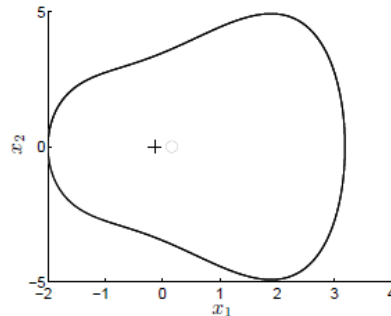
Optimization of Cyclic Movements

Embodying Desired Behavior in Variable Stiffness Actuators^{*}

IFAC WC 2011

Ludo C. Visser^{*} Stefano Stramigioli^{*} Antonio Bicchi^{**}

- Mechanical compliance introduces intrinsic, passive oscillatory behavior: you can fight this, or exploit it
- Concept of nonlinear resonant modes
- VSA can be controlled such that its passive behavior is as close as possible to the desired behavior and the control effort is minimized.
- The cost criterion provides a **measure of embodiment** of the desired behavior in the passive behavior of the variable stiffness actuator

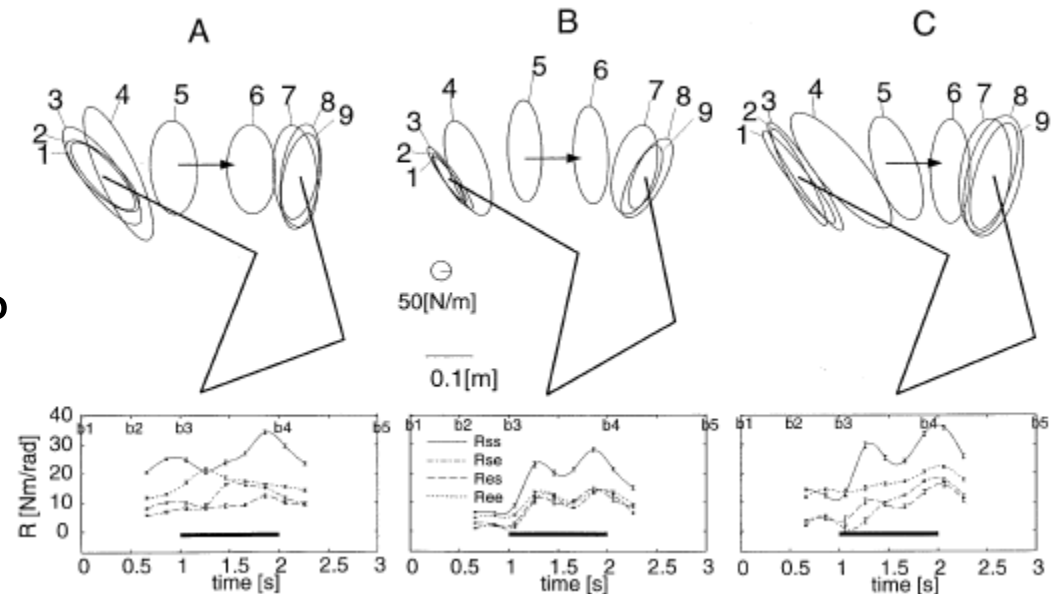


Outline

- A bit of a retrospective
- Using Variable Impedance
 - Optimal control
 - Safety oriented
 - Performance oriented
 - Energy oriented
 - Tele-Impedance
- Measuring Variable Impedance
- VSA and Hands
- Design

How to Plan Variable Impedance

- How do humans use variable impedance?
 - study human subjects
 - Arm stiffness is adapted to tasks and force fields [Kawato, Hogan, Burdet, Gomi, Franklin, Shadmehr, ...]
 - Results look at impedance in one configuration after several learning trials
 - How do humans vary their stiffness while throwing, drumming, walking ?



How to Plan Variable Impedance

- Let the human do it
 - Not general
 - Makes sense in applications where you need to replicate some skills at a distance
- Teleoperation of Impedance

Teleoperation

- Teleoperation consists of measuring motor control parameters in human, and replicating in robots
- Remote position control is rather easy – used to be done with exoskeletons as “master” and robot arms as “slave”
- Position control is not enough because of interaction with unknown remote environments



Teleimpedance

- Remote control with force feedback
 - needs force sensors on the robot
 - may have stability problems because of transmission delays in the control loop
- Can we instead do remote impedance control?
 - use human arm position and impedance as references for robot
 - use local controllers (no delays, very stable) to make the robot track those plans

Teleimpedance

- The operator moves the hand and adapts his/her arm impedance to solve the task based on visual information from the scene

Three questions:

- How do we sense position and impedance on the master?
- How do we control them on the slave?
- Is this useful to solve the task?

EMG

- Electromyographic signals correspond to muscle activation, hence are strongly correlated with muscle force
- Very easy to implant, not invasive, relatively cheap (compared to force-reflecting exoskeletons)
- The command signal of choice for prostheses
- Signals are noisy and not too stable – good processing needed

EMG and Robotics

- Sophisticated signal processing techniques should be applied for precise continuous estimation of the movement of the human limbs, because of
 - cross-talk between channels of surface EMGs
 - correlation between EMGs and isometric muscle tension and impedance
 - Typical EMG processing is by segments, introducing latency which affects negatively real-time control of a robot

EMG and Robotics

- A significant amount of research in applications of EMGs in Robotics, exoskeletons and prosthetic devices
- Few among many notable contributions:
 - B. E. Mustard and R. G. Lee (1987);
 - Castellini and van der Smagt (2008-2009);
 - Bu, Okamoto, and Tsuji (2009);
 - Artemiadis and Kyriakopoulos (2010),
 - ...

EMG and Stiffness

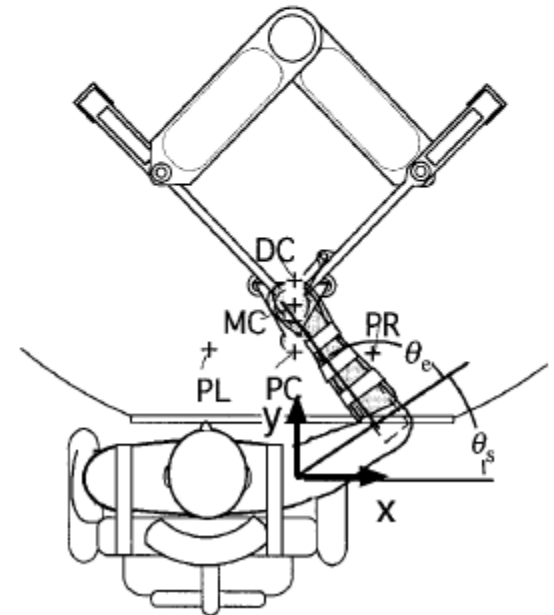
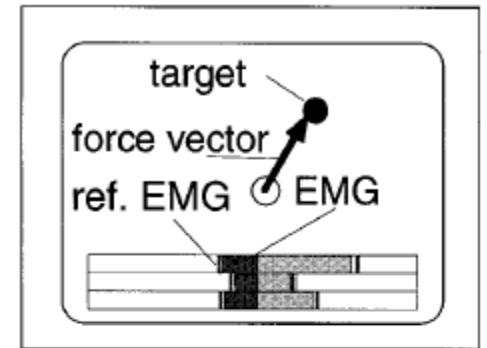
- Surface EMGs are highly correlated with static stiffness (Osu and Gomi 1999)
- EMGs are widely considered as the best candidate source for stiffness estimation of the human joints
(Darainy et al 2004; Flash and Mussa Ivaldi 1990; Franklin et al 2003; Mussa Ivaldi et al 1985; Geribble et al 2003; Osu and Gomi 1999; Tsuji et al 1995 and Shin et al 2008)
- Few applications to robotics

EMG and Stiffness

Previous work on joint torque and stiffness estimation from EMG signals demonstrated feasibility, and indicated methods

“Estimation of MultiJoint Limb Stiffness from EMG During Reaching Movements”,
D.W. Franklin, F. Leung, M. Kawato, T. E. Milner 2003

“Multijoint Muscle Regulation Mechanisms Examined by Measured Human Arm Stiffness and EMG Signals”
R. Osu and H. Gomi, J. Neurophysiol., 2005



EMG and Stiffness

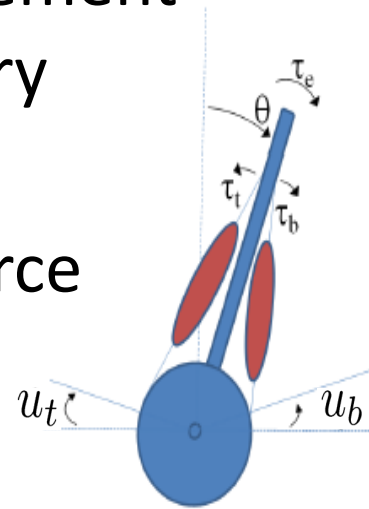
- Muscle tensions correspond to the rectified EMGs of the arm muscles (Basnajian and De Luca 1984)
- The relationship between EMGs of agonistic and antagonistic muscles to the generated torques and stiffness in joints can be assumed linear in isometric conditions (Osu, Gomi Kawato *et al.* 2001). Neglecting cross-joint stiffness w.r.t. homologous joint stiffness (Gomi and Osu 1998) \rightarrow

$$\tau = T(q)f, \quad \tau, q \in R^3, f \in R^6$$

$$\sigma = S(q)f, \quad \sigma = \begin{pmatrix} \frac{\partial \tau_i}{\partial q_i} \end{pmatrix} \in R^3$$

EMG and Position Control

- EMG related to muscle force – not to displacement – indeed, a person can relax muscles at arbitrary positions (Wachholder)
- How to control slave position from master force information?
 - Control the robot force (with dynamic scaling)
 - Integrate the human arm dynamics to find position
 - Forget it



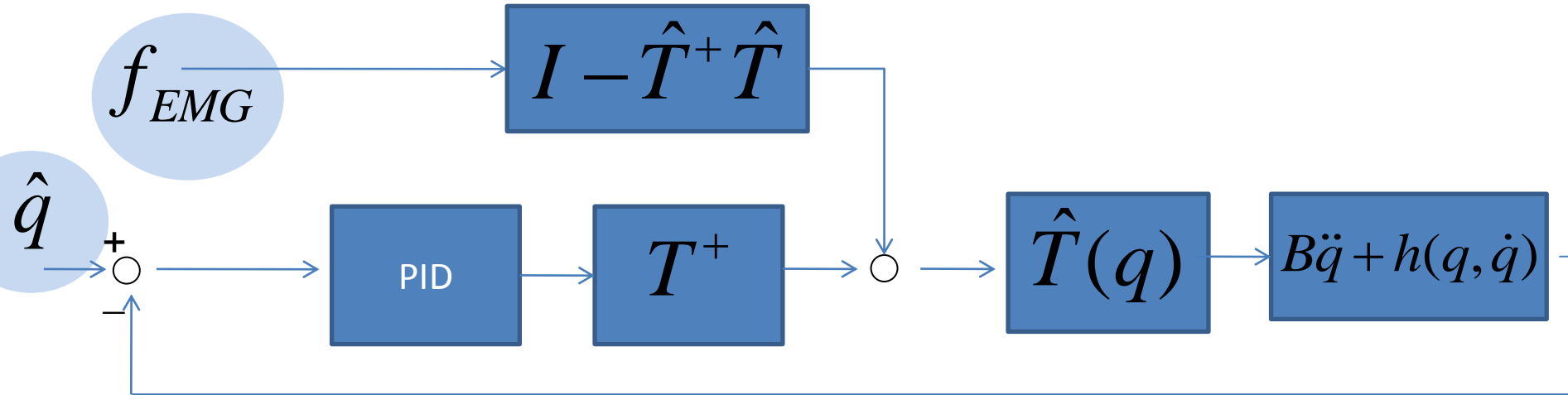
There exist very cheap and accurate endpoint position sensors



Decoupled Position and Impedance Remote Control

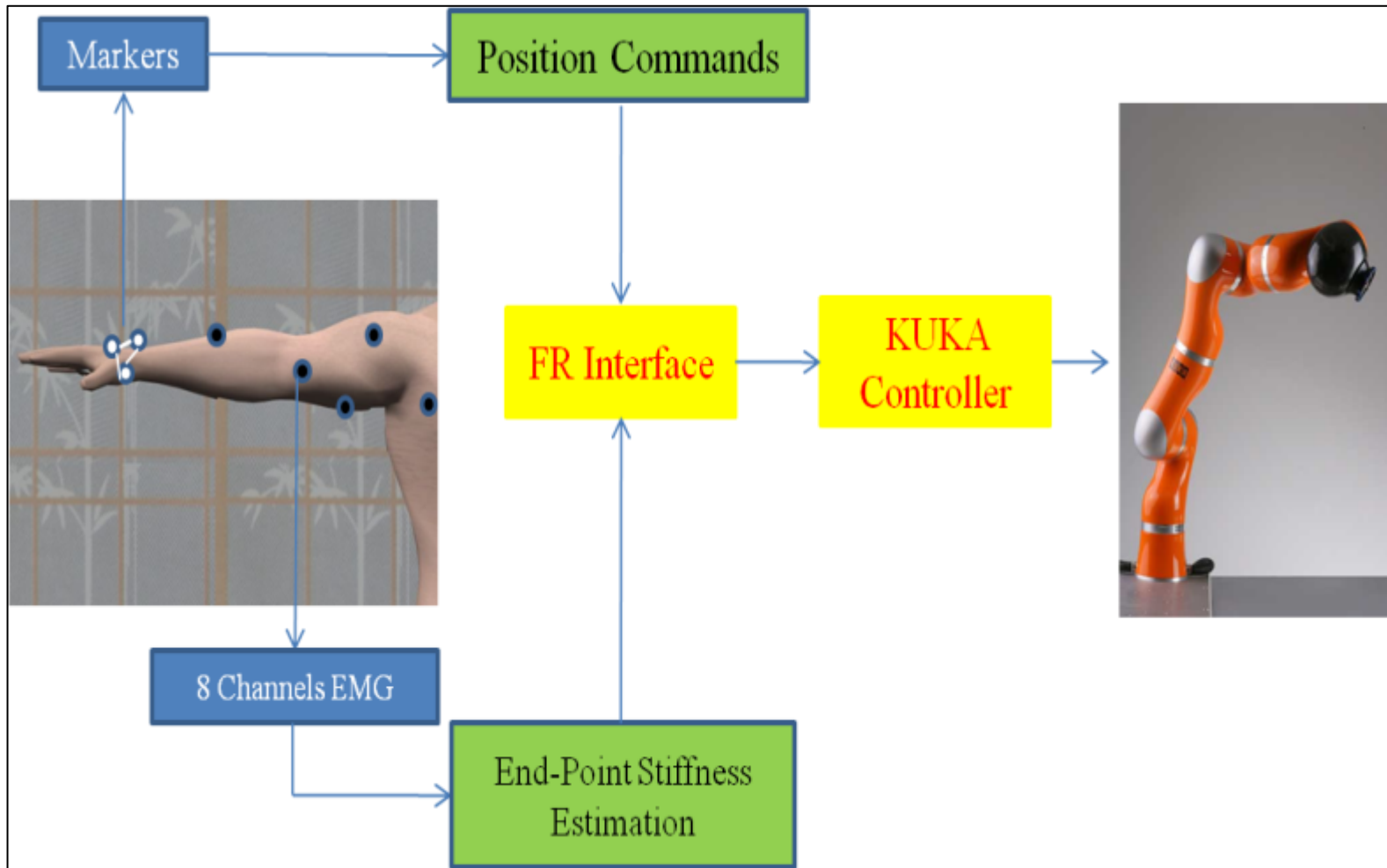
- Control is decoupled so that the error-prone EMG impedance measurements will not spoil the accurate position tracking control
- True only as far as there are no external forces: if there are, the control of stiffness will have implications on the position tracking error (by definition)

Decoupled Position/Stiffness Control of Robot Arms

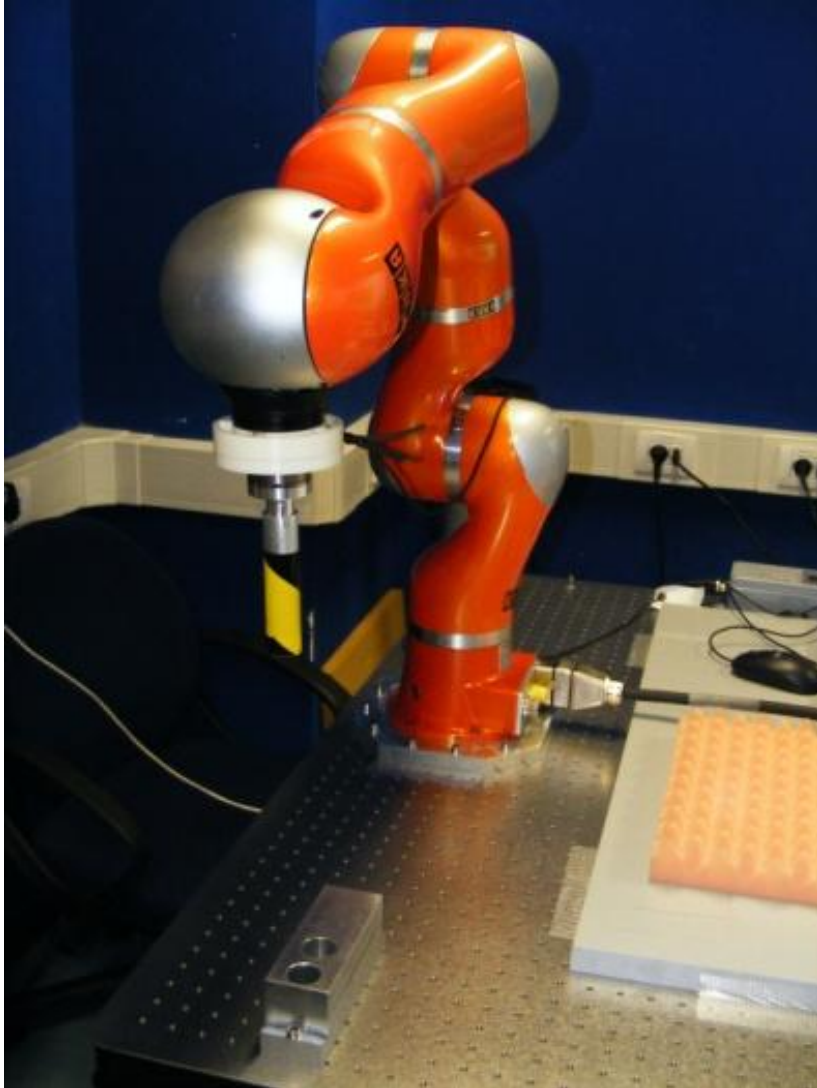


$$T^+ = T^T (T T^T)^{-1}$$

DPIRC Control Scheme



Experimental Setup



- Kuka LW Arm
- FR interface (Schreiber *et al* 2011)
- Advanced end-point Impedance Controller
- 3D Optitrack motion capture system



Stiffness from EMG

$$S_s = \sum_{i=1}^n \alpha_i \cdot f(EMG_{ago-i}) - \sum_{j=1}^n \beta_j \cdot f(EMG_{anta-j})$$

$$S_e = \sum_{i=1}^n \delta_i \cdot f(EMG_{ago-i}) - \sum_{j=1}^n \mu_j \cdot f(EMG_{anta-j})$$

s : shoulder e : elbow

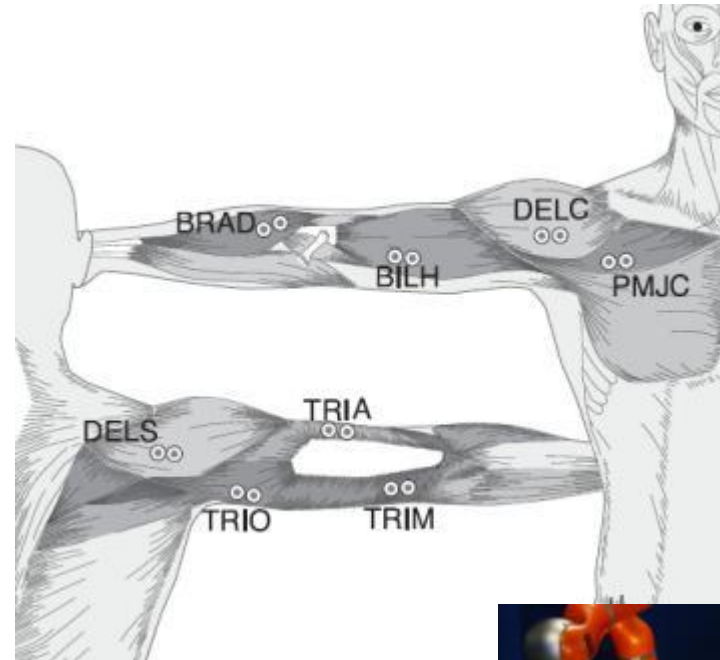
$fEMG$: filtered EMG

α, β, δ and μ : constant coefficients to be estimated

Calibration Experiments



Instrumented Handle
with Spherical Joint



Electrode Placement



Isometric conditions

50 trials

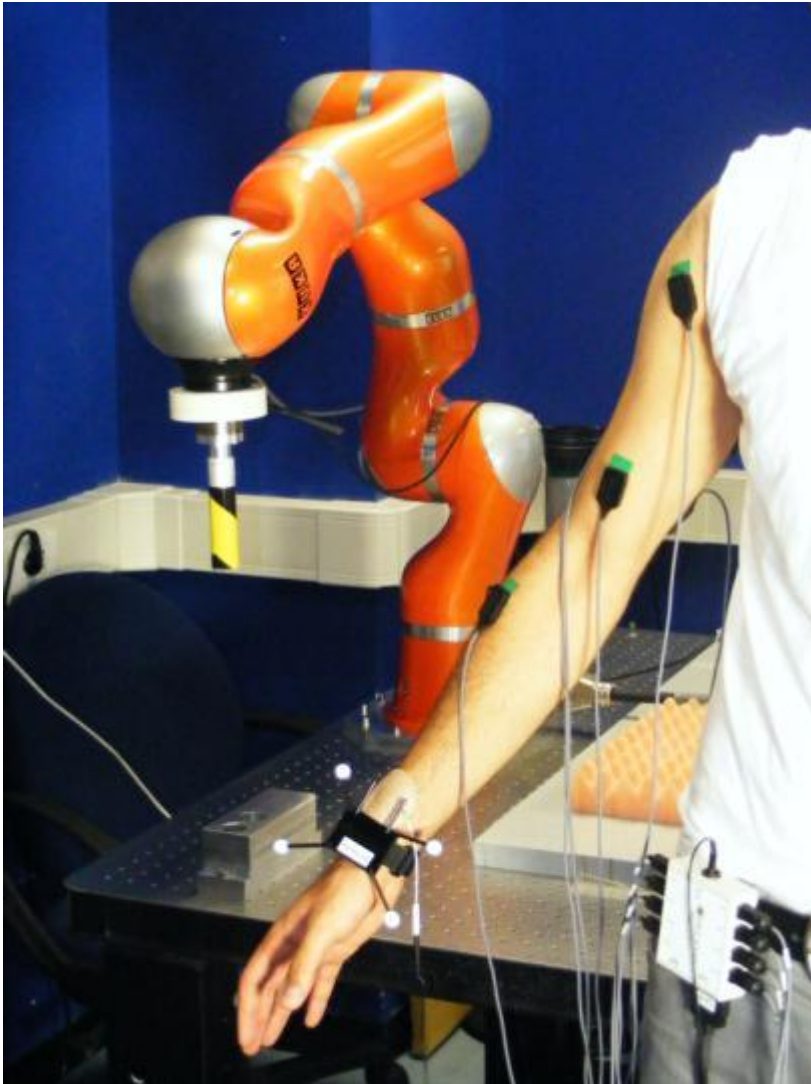
Subjective stiffness

Coefficients calculated based on

Osu and Gomi (1999) ,

Osu, Gomi and Kawato et all (2001)).

Experiments



Disturbances

Interaction with soft, sticky surface

Position and Stiffness

Control

Sponge

Assembly Task

Position Control,

Constant Low Stiffness

Position Control,

Constant High Stiffness

Teleimpedance Control (1)

Teleimpedance Control (2)

Me

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- VSA and Hands
- Design

Measuring Variable Impedance

Giorgio Grioli^{*}, Alessandro Serio⁺,
Nikos Tsagarakis⁺ Irene Sardellitti⁺
Antonio Bicchi^{*+}

^{*}Centro “E. Piaggio”, Università di Pisa

⁺IIT - Istituto Italiano di Tecnologia

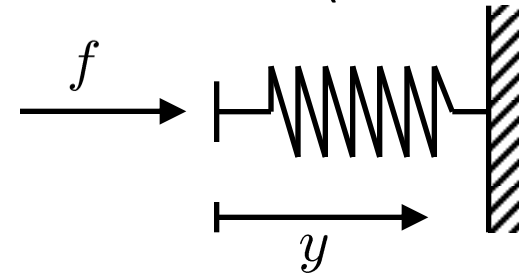


iit

Impedance for Non-Linear Mechanical Systems

- Simplest notion of mechanical impedance: Linear stiffness (Hooke's Law)

$$f = Ky$$



- Generalization to **Non-Linear Springs**:

- Partial derivative

$$y = f(y) \quad \Rightarrow \quad \sigma(y) = \frac{\partial f(y)}{\partial y}$$

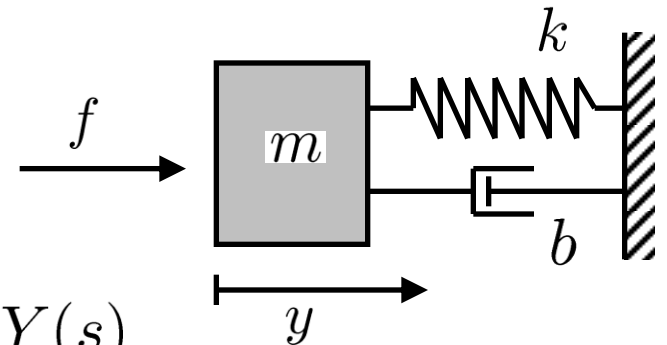
- Generalization to **Dynamic Systems**:

- Laplace Transform: **Impedance**

$$f = m\ddot{y} + b\dot{y} + ky$$



$$F(s) = (ms^2y + bs + k)Y(s) = Z(s)Y(s)$$



i.e., an *operator* that sends functions (and initial conditions) in functions

Impedance for Non-Linear Mechanical Systems

- Generalizing Impedance:

- Graph $G \subset F \times Y \times DY \times D^2Y \times U$

- Analytical Description

$$G(f, y, \dot{y}, \ddot{y}, u) = 0$$

- At a Regular point d_0 :

$$k(d) = - \left(\frac{\partial G(d)}{\partial f} \right)^{-1} \frac{\partial G(d)}{\partial y}$$

Locally there exists an implicit function

$$b(d) = - \left(\frac{\partial G(d)}{\partial f} \right)^{-1} \frac{\partial G(d)}{\partial \dot{y}}$$

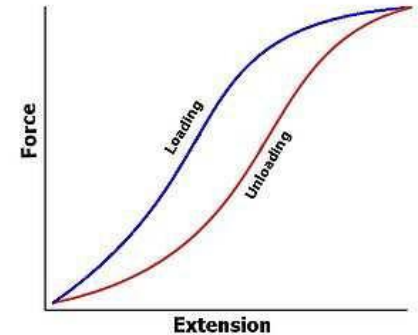
- $f(y, \dot{y}, \ddot{y}, u)$



$$m(d) = - \left(\frac{\partial G(d)}{\partial f} \right)^{-1} \frac{\partial G(d)}{\partial \ddot{y}}$$

Fréchet differential

$$\delta f = m(d) \delta \ddot{y} + b(d) \delta \dot{y} + k(d) \delta y + \nu(d) \delta u$$



Admittance View

$$\ddot{y} = g(y, \dot{y}, f, u)$$

$$\frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ g(x_1, x_2, f, u) \end{bmatrix}$$

$$\dot{\tilde{x}} = \Gamma(t)\tilde{x} + \Theta(t)\tilde{f},$$

where

$$\Gamma(t) = \begin{bmatrix} 0 & 1 \\ -\frac{k(d)}{m(d)} & -\frac{b(d)}{m(d)} \end{bmatrix}, \quad \Theta(t) = \begin{bmatrix} 0 \\ \frac{1}{m(d)} \end{bmatrix}.$$

An example

- Antagonist “muscle” system

- Dynamics:

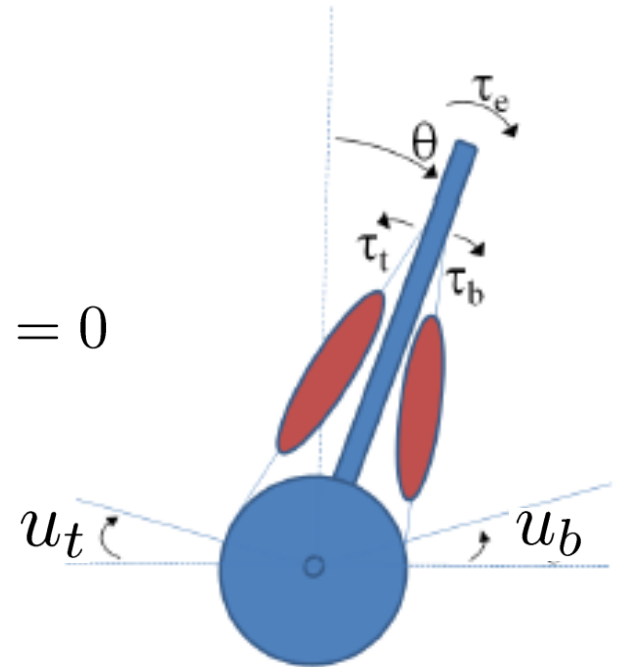
$$I\ddot{\theta} + \beta\dot{\theta}|\dot{\theta}| - \tau_b + \tau_t - mgl \sin \theta - \tau_e = 0$$

where

$$\tau_b = -\alpha(\theta_b - u_b)^2$$
$$\tau_t = -\alpha(\theta_t - u_t)^2$$

- Gen. Stiffness: $k(\theta) = 2\alpha(\pi - u_b - u_t) - mgl \cos(\theta)$

- Gen. Damping: $b(\dot{\theta}) = 2\beta|\dot{\theta}|$



An example

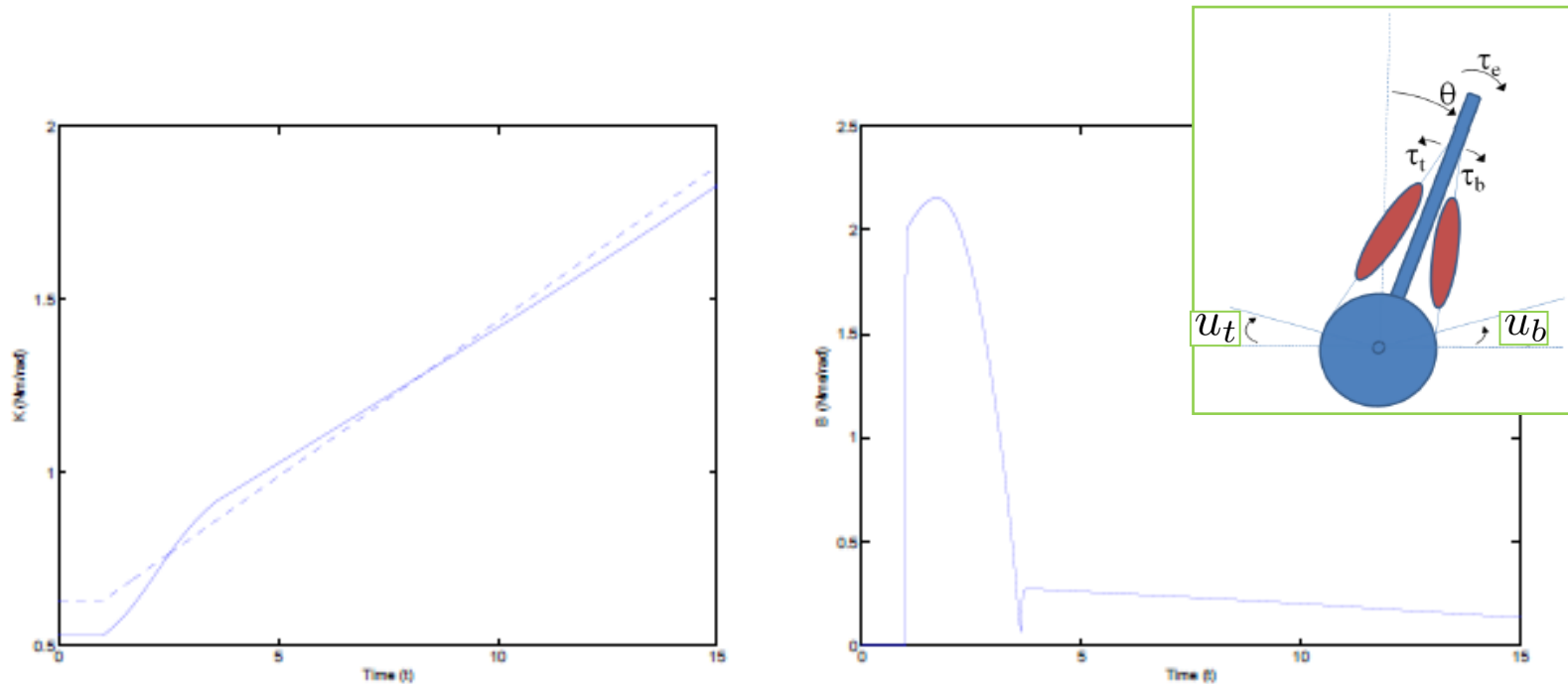


Fig. 4. Generalized stiffness (left - dashed is without gravity term) and generalized damping for the example with actuators as in (4), subject to a unit step in external torque at $T = 1$ s, and with time-varying reference angle $\lambda_b(t) = \lambda_t(t)$ linearly decreasing from $\pi/3$ at $T = 1$ s to 0 at $T = 15$ s. Numerical values used in simulation as in fig. 3, except for $\alpha = 0.3$.

Measuring Impedance

- Measurements are at the basis of science

*“Misura ciò che è misurabile, e rendi misurabile ciò che non lo è”
(Measure what is measurable, and make measurable what is not)*

Galileo

- Feedback needs measuring
 - Measuring impedance is needed for control of VIA actuators
- Impedance is a differential operator
not a *physical quantity*
in a strict sense

“Physical Quantity: a property of a phenomenon, body, or substance, where the property has a magnitude that can be expressed as a number and a reference”

International Vocabulary of Metrology (VIM).
Basic and General Concepts and Associated Terms.

Measuring Impedance

Impedance Measurements State of the Art

- In ME
- In Biomechanics
- In Robotics, etc.

Common Characteristics

- **Typically:** repeated experiments with probing perturbations
- **Mostly:** not applicable in real time
- **Always*:** linear, time invariant impedance

Measuring Linear Impedance

• Simple case $f = m\ddot{y} + b\dot{y} + ky$ $m, b, k > 0$

– Build a non-linear equivalent system $\left\{ \begin{array}{l} \dot{z} = \begin{bmatrix} z_2 \\ z_1z_3 + z_2z_4 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ z_5 \\ 0 \\ 0 \\ 0 \end{bmatrix} f, z = \begin{bmatrix} y \\ \dot{y} \\ k \\ b \\ m \end{bmatrix} \\ y = h(z) = z_1 \end{array} \right.$

– Observability

Co-distribution $y, \dot{y} \neq 0$

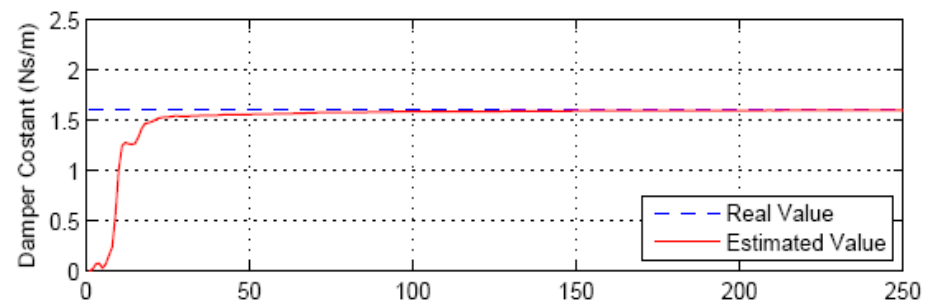
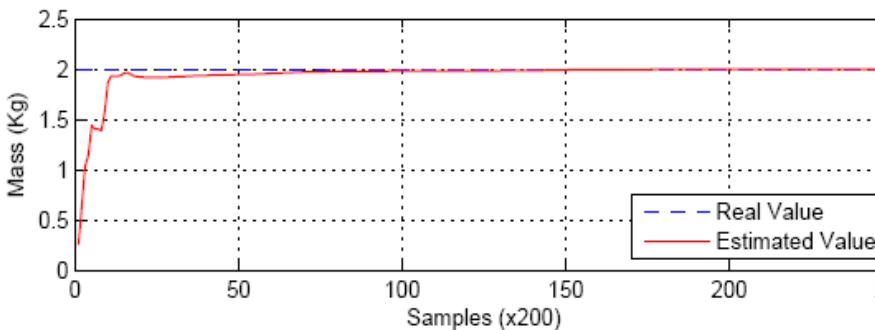
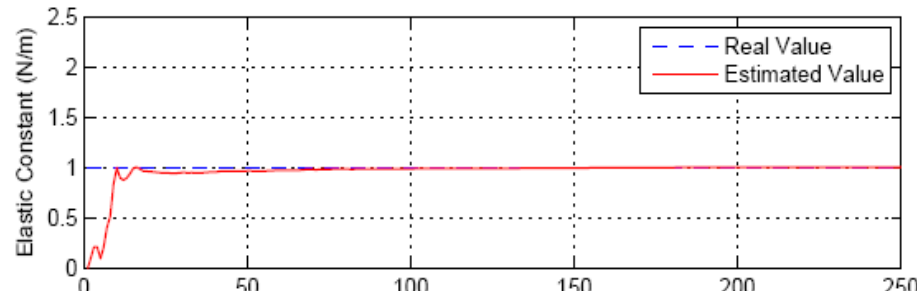
$$\Omega(z) = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ z_3 & z_4 & z_1 & z_2 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ z_3z_4 & z_3 + z_4^2 & z_2 + z_1z_4 & z_1z_3 + 2z_2z_4 & 0 & 0 \\ 0 & 0 & 0 & z_5 & 4 & 0 \end{bmatrix}$$

\Downarrow
 $\text{rank}(\Omega) = 5$
 \Downarrow
OBSERVABLE!

Measuring Linear Impedance

$$f = m\ddot{y} + b\dot{y} + ky$$

Build a regression, or non-linear observer
e.g. an Extended Kalman Filter



Measuring Nonlinear Impedance

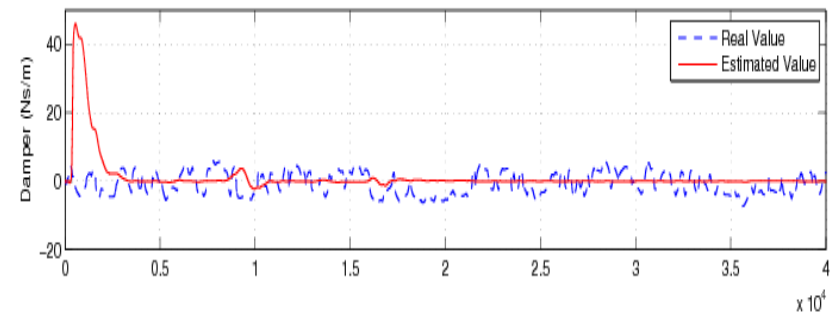
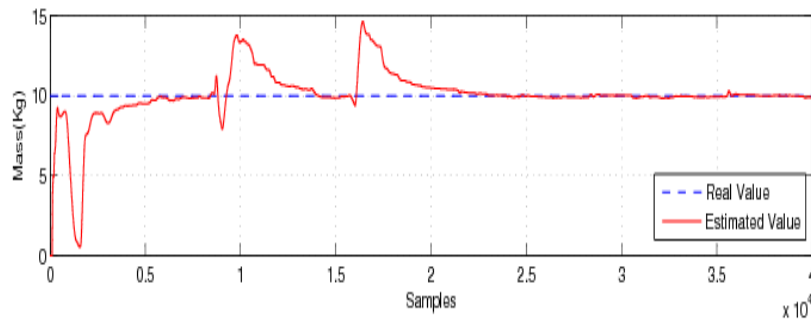
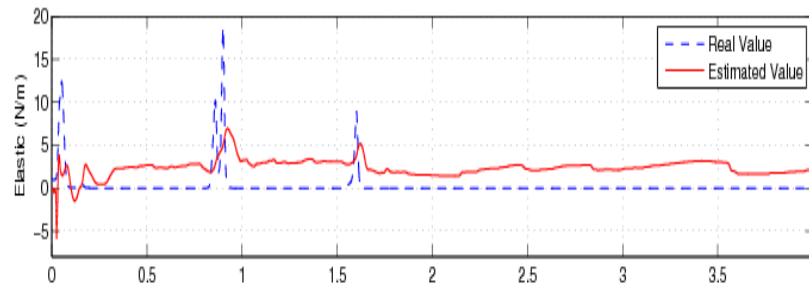
$$f = m(\ddot{y}) + b(\dot{y}) + k(y)$$

The same approach
is no longer possible
(at least, not trivially)

$$\left\{ \begin{array}{l} \dot{z} = \begin{bmatrix} z_2 \\ z_1 z_3 + z_2 z_4 \\ ? \\ ? \\ ? \end{bmatrix} + \begin{bmatrix} 0 \\ z_5 \\ ? \\ ? \\ ? \end{bmatrix} f \\ y = h(z) = z_1 \end{array} \right.$$

Measuring Nonlinear Impedance

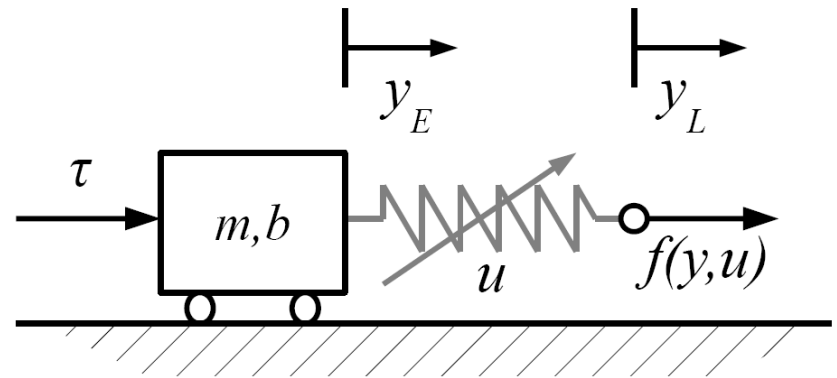
Using EKF with a nonlinear impedance...



Variable Stiffness Observers

– given

$$\tau = m\ddot{y} + b\dot{y} + f(y, u)$$



– differentiation yields

$$\dot{\tau} = m y^{(3)} + b \ddot{y} + \sigma \dot{y}$$

– build an estimate

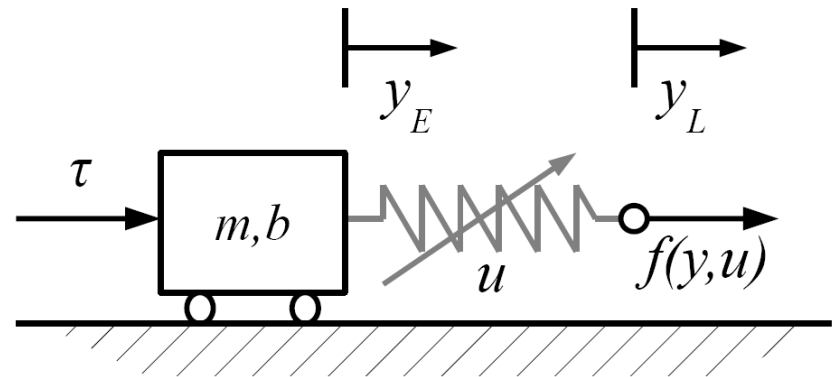
$$\hat{\dot{\tau}} = m y^{(3)} + b \ddot{y} + \hat{\sigma} \dot{y}$$

$$\ddot{\hat{\tau}} = \dot{\tau} - \hat{\dot{\tau}} = [\dots] = \tilde{\sigma} \dot{y}$$

The Variable Stiffness Observer

Th.: The update law

$$\dot{\hat{\sigma}} = \alpha \tilde{\tau} \operatorname{sgn}(\dot{y})$$



converges to within an **Uniformly Ultimately Bounded** error region around the **real stiffness value**

$$|\tilde{\sigma}| > \frac{|\sigma_y|}{\alpha} + \left(|f_u| + \frac{|\sigma_u|}{\alpha} \right) \frac{\dot{u}}{\dot{y}}$$

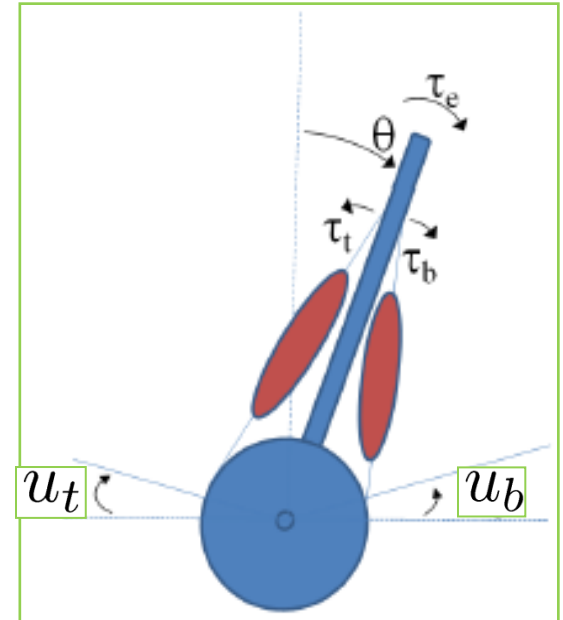
“A Non-Invasive, Real-Time Method for Measuring Variable Stiffness”

G. Grioli, A. Bicchi

Robotic Science and Systems 2010,
Zaragoza, Spain. Submitted paper

The Variable Stiffness Observer

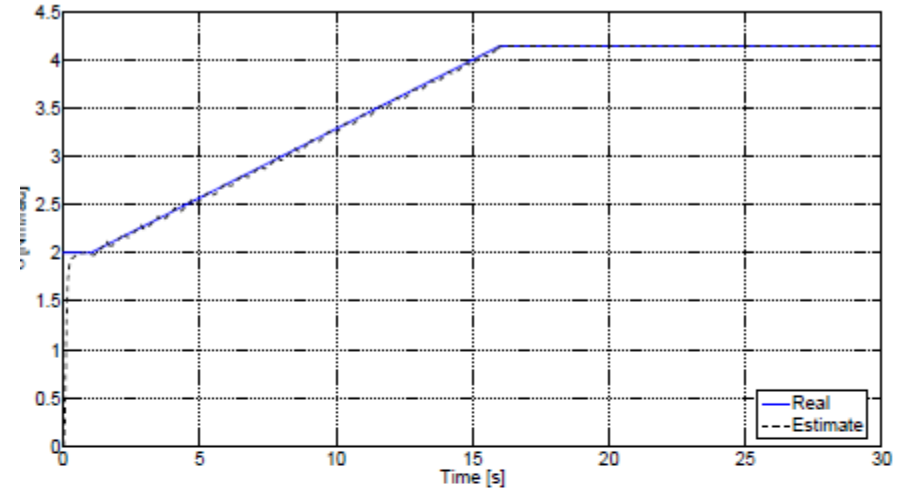
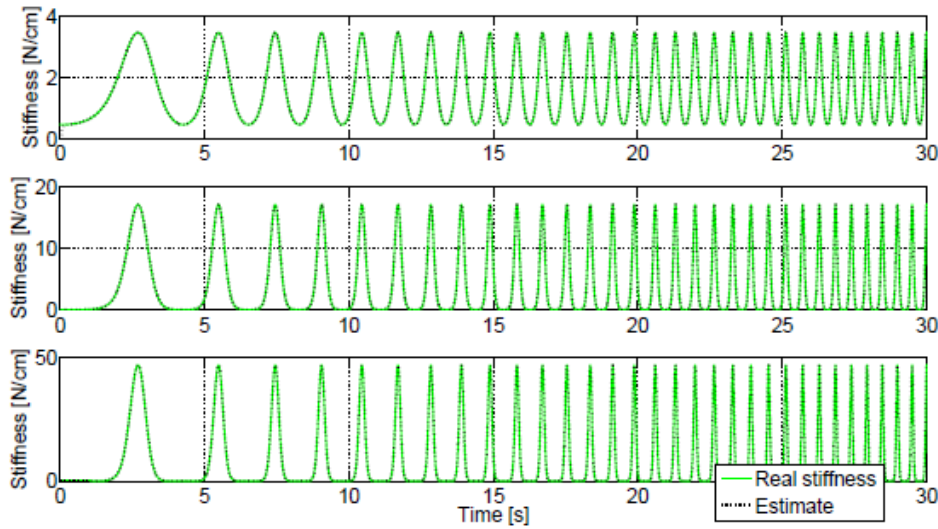
$$|\hat{\sigma}_z| > \frac{|\sigma_y|}{\alpha} + \left(|f_u| + \frac{|\sigma_u|}{\alpha} \right) \frac{\dot{u}}{\dot{y}}$$



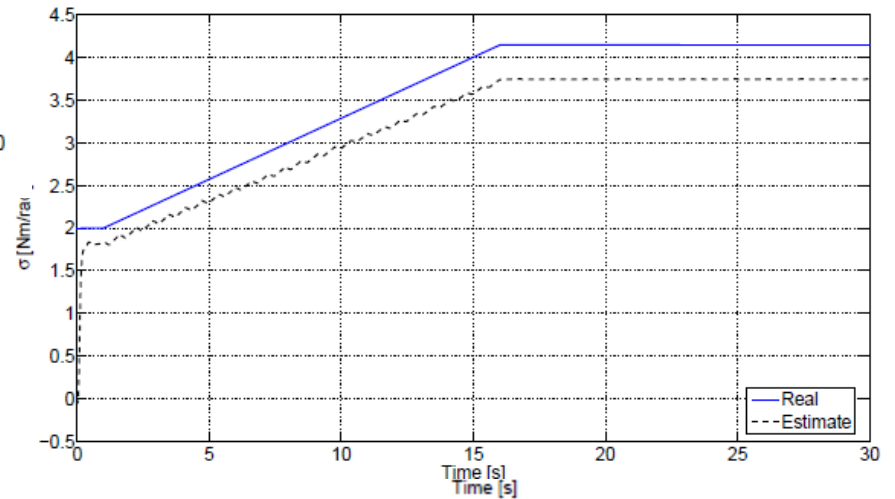
- The steeper stiffness changes with position and input, the larger is the error
- Large co-contraction velocity with slow limb displacement may cause large errors

VSO - Simulations

(a) tracking

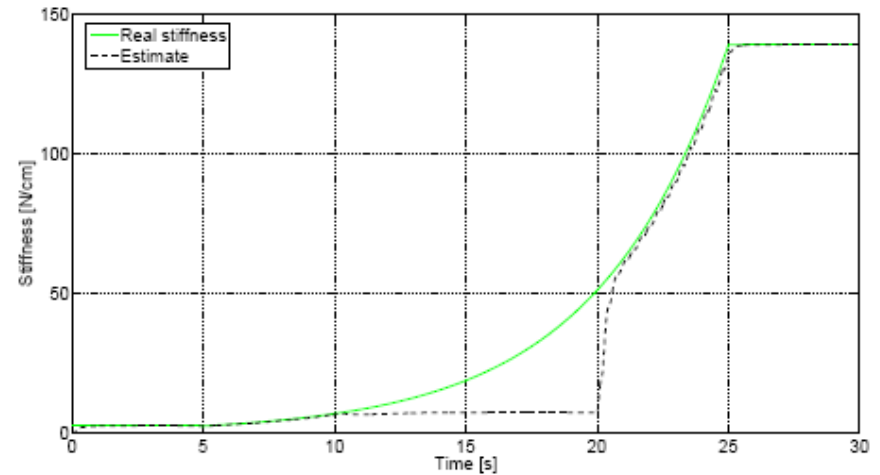


(a) example 1

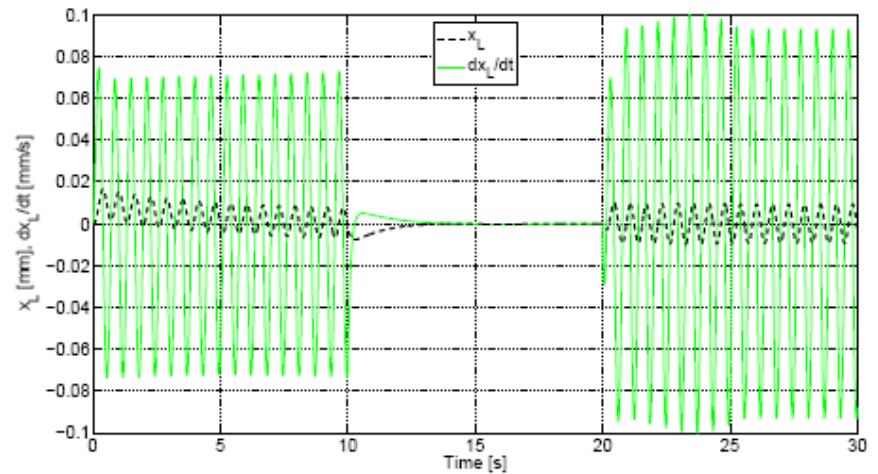


More interesting Simulations

– When the limb stops...

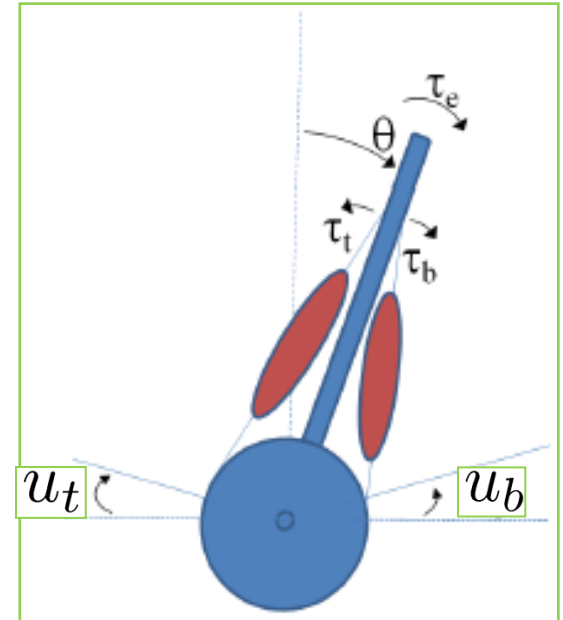


– Errors in m, b



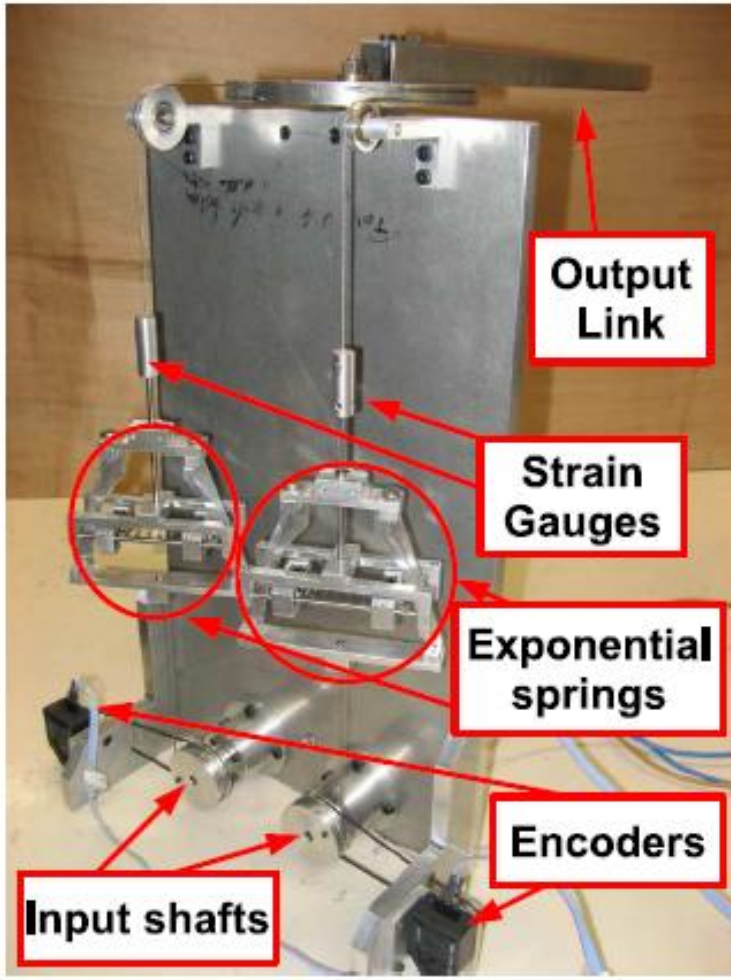
The Variable Stiffness Observer

$$|\hat{\sigma}_z| > \frac{|\sigma_y|}{\alpha} + \left(|f_u| + \frac{|\sigma_u|}{\alpha} \right) \frac{\dot{u}}{\dot{y}}$$

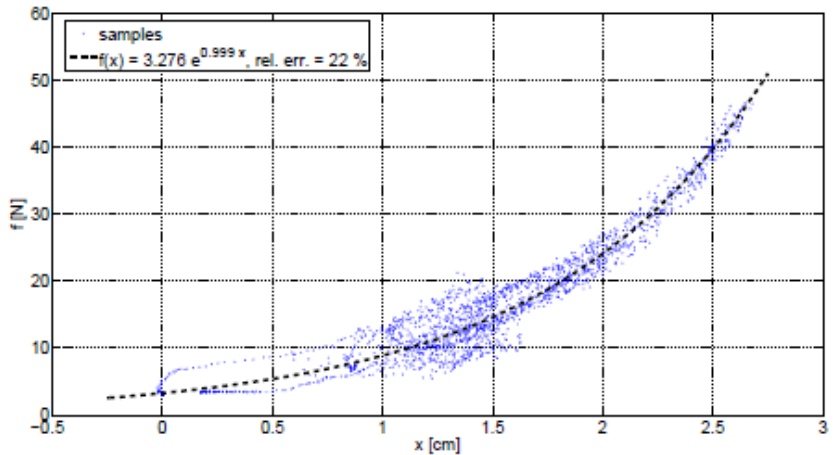


- The steeper stiffness changes with position and input, the larger is the error
- Large co-contraction velocity with slow limb displacement may cause large errors

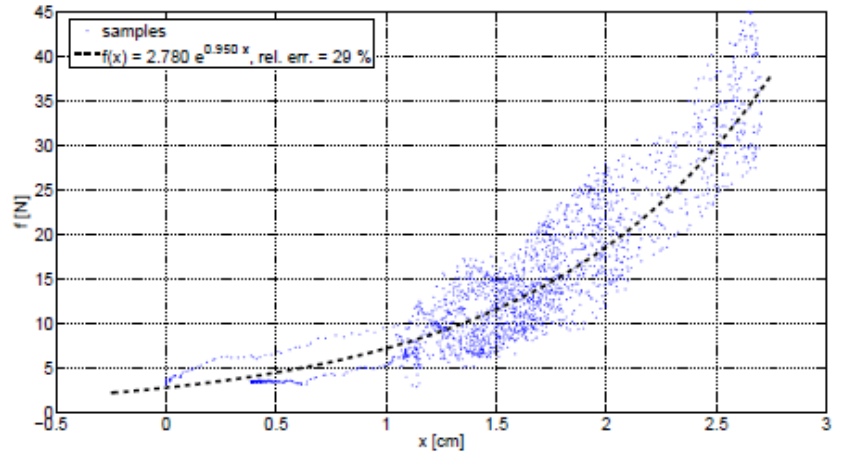
Experimental Results



(a) left spring

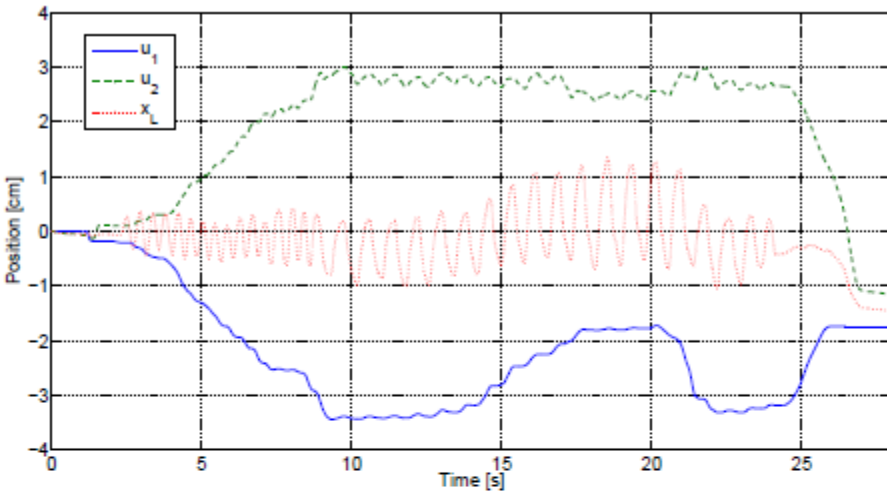


(b) right spring

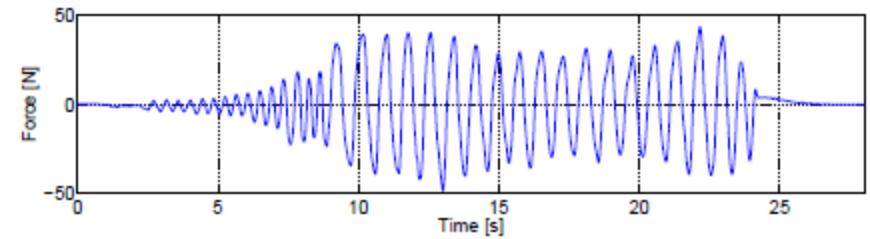
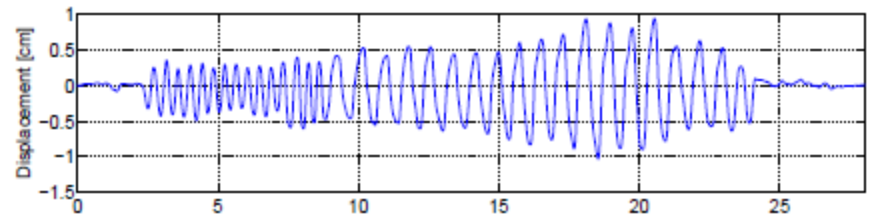
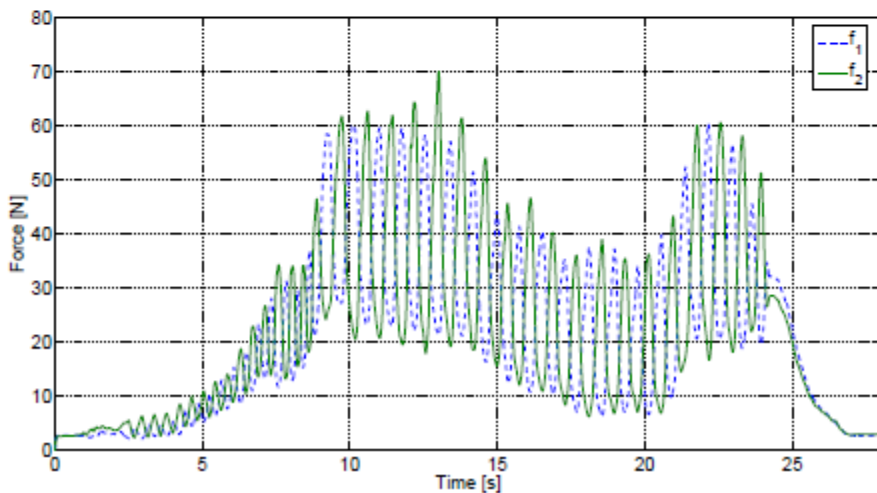


Experimental Results

(a) positions



(b) forces

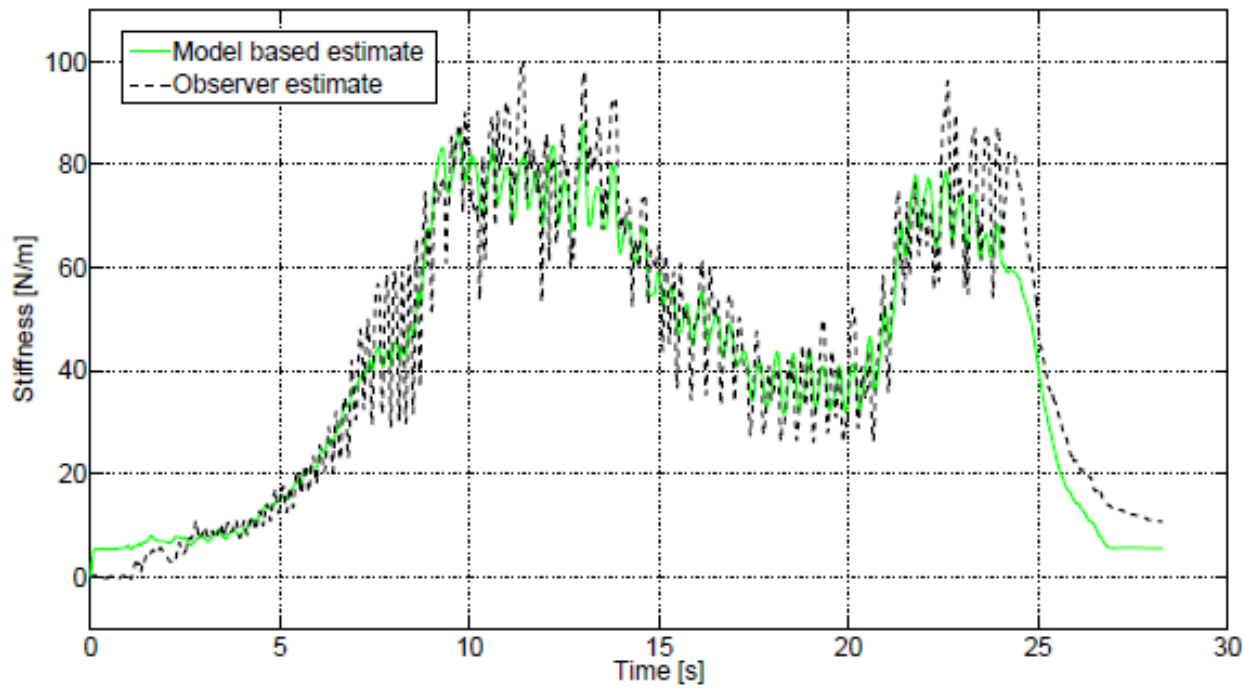


Position and Force

28/07/2011

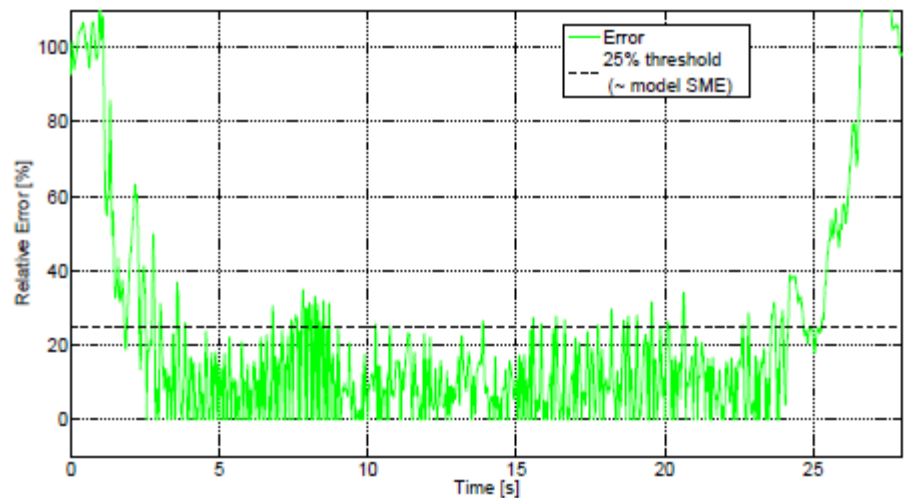
Raw data

Experimental Results



Observed Stiffness

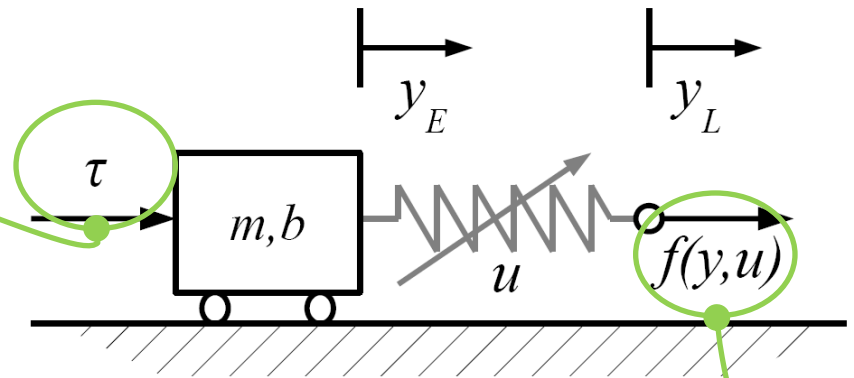
Relative Error



VSO – Mass and Damping

Can we observe stiffness without knowing m and b ?

NO, if we measure only the applied torque
– e.g. human measurements



YES if we measure the elastic force
("inside" the joint)
– e.g. robots

Impedance Observers

Non-parametric Stiffness observer

Evolutions:

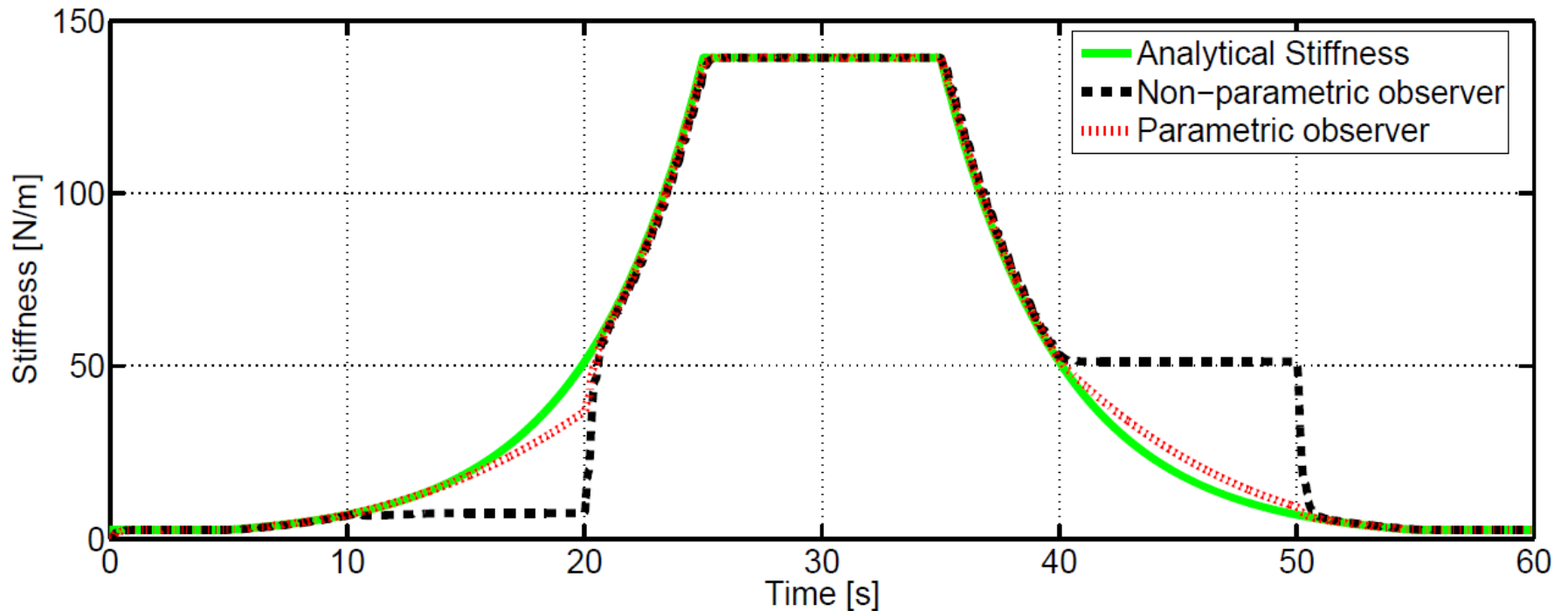
- **Parametric Stiffness observer**
(ICRA2011)
- **Decoupled Impedance Observer**
(ICRA2011)

Impedance Observers

Parametric Stiffness observer

Fills in the non-observable gaps (if internal measurements are available)

(a) stiffness tracking

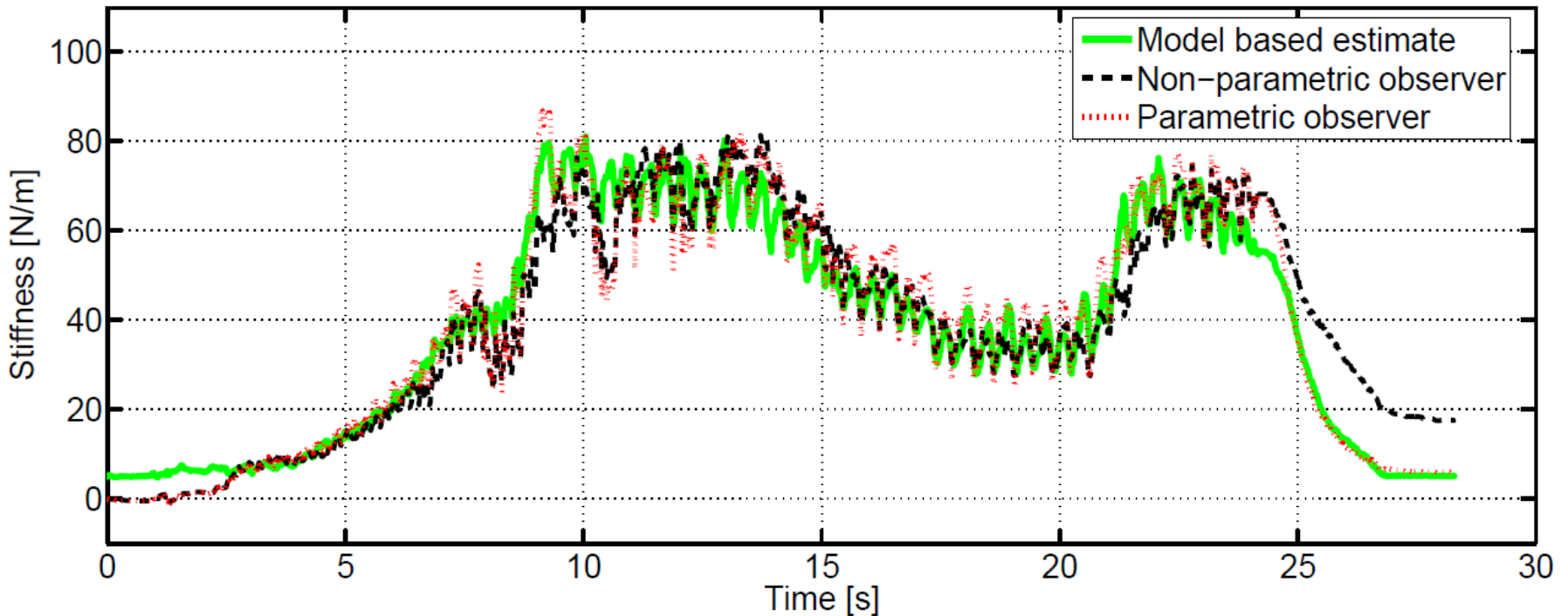


Impedance Observers

Parametric Stiffness observer

Fills in the non-observable gaps (if internal measurements are available)

(a) stiffness tracking



Impedance Observers

Decoupled Impedance observer

–Idea:

Integrate stiffness observer with EKF for linear impedance

Exploit clever placement of torque sensor to avoid interaction of estimation dynamics

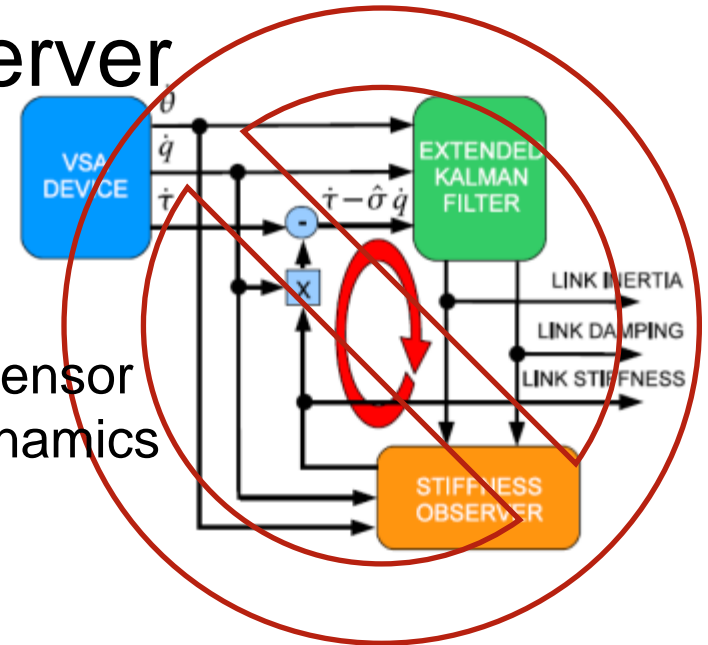
–Cons:

Not applicable to all kind of VSAs

Requires some knowledge of the motor model

–Pros:

Reconstructs the whole impedance on the link side

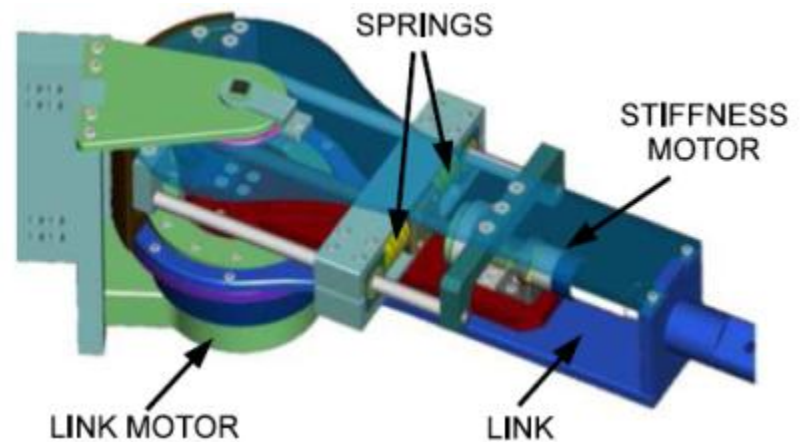
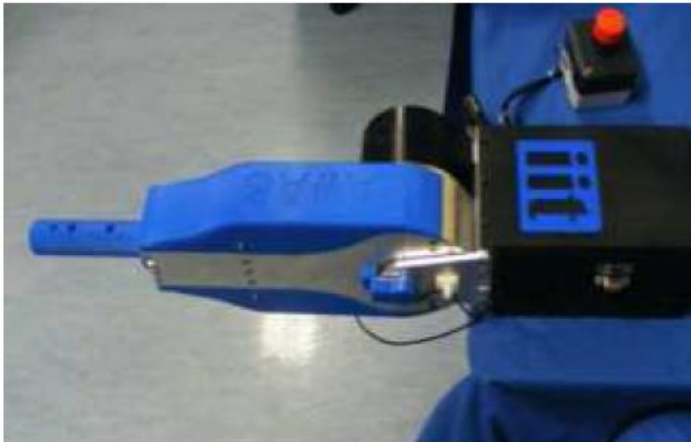


Impedance Observers

Decoupled Impedance observer

–**Reconstructs the whole impedance (K,D,I)**

Successfully applied to AwAS joint in Genoa

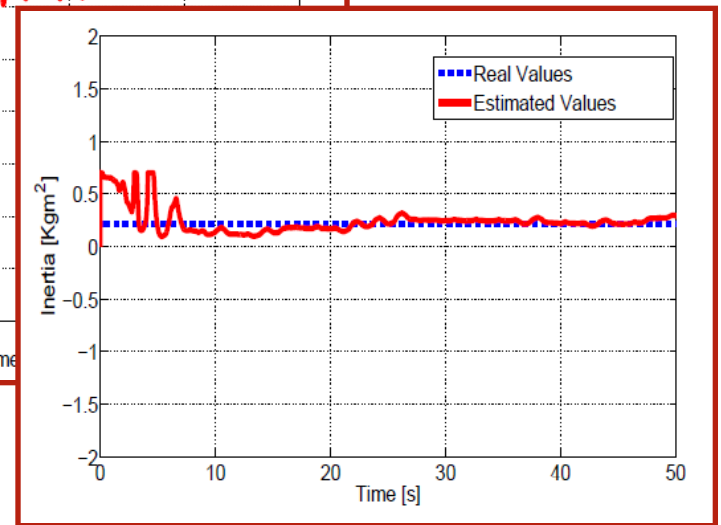
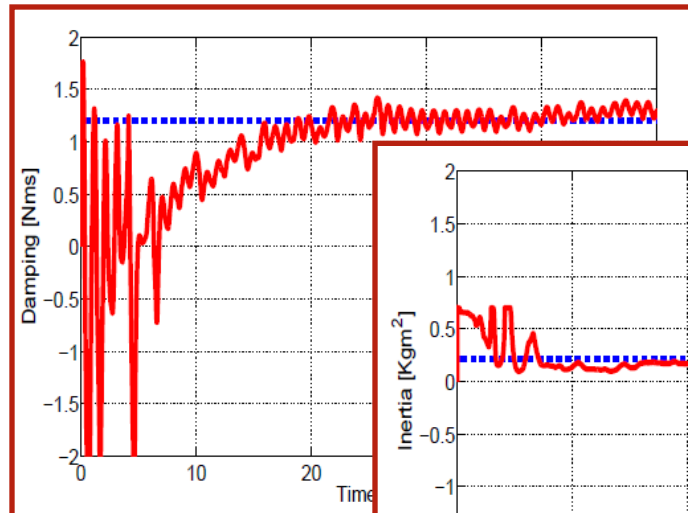
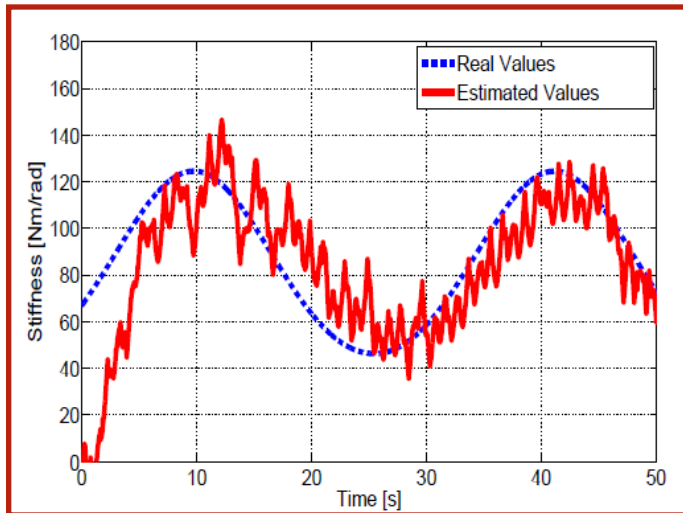


Impedance Observers

Decoupled Impedance observer

–Reconstructs the whole impedance (K,D,I)

Successfully applied to AwAS joint in Genoa



Summary - VSO

- A discussion of nonlinear impedance definitions
- Real-time, non-invasive algorithms to estimate stiffness
- Use of “dirty” derivatives increases error, do not pose threats to filter stability
- Can be easily replaced by torque error, even integrated (residuals – see e.g. De Luca *et al.* 2011)

- Open issues

$$\dot{\tilde{\tau}} = \dot{\tau} - \dot{\hat{\tau}} = [\dots] = \tilde{\sigma} \dot{y}$$

- Extend to n -dof's
- Observe (nl, tv) generalized mass and damping
- Control impedance in closed loop
- Apply beyond robotics

Outline

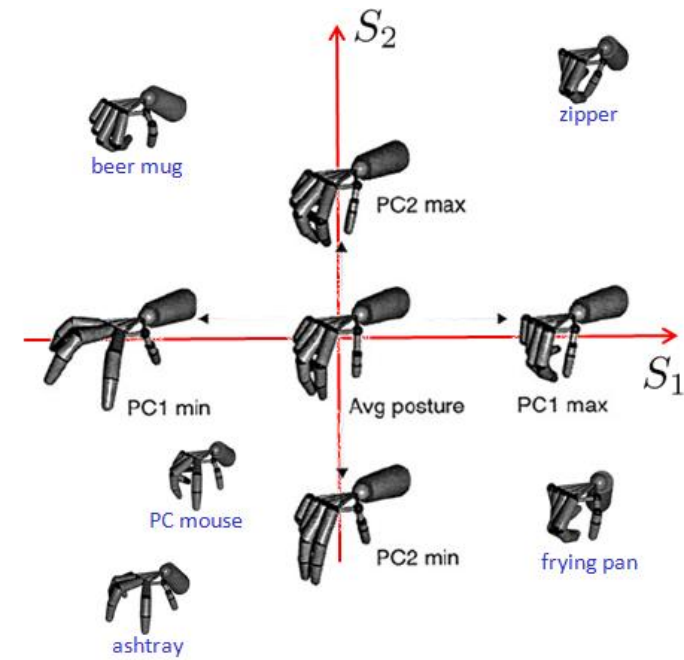
- A bit of a retrospective
- Using Variable Impedance
 - Optimal control
 - Safety oriented
 - Performance oriented
 - Energy oriented
 - Tele-Impedance
- Measuring Variable Impedance
- VSA and Hands
- Design

The Redundancy Problem: Synergies in the Hand Motor System

- Extensive neuroscientific evidence for the ***existence of sensorimotor synergies and constraints***
Babinski (1914!), Bernstein, Bizzi, Arbib, Jeannerod, Wolpert, Flanagan, Soechting, Sperry, ...
- Quantitative work on hand postural synergies dates back a decade only

Postural Synergies

- Santello et al. (1998) investigated the hypothesis that *“learning to select appropriate grasps is applied to a series of inner representations of task complexity, which varies with experience and degree of accuracy required.”*



Santello, Flanders, Soechting
J. Neuroscience, 1998

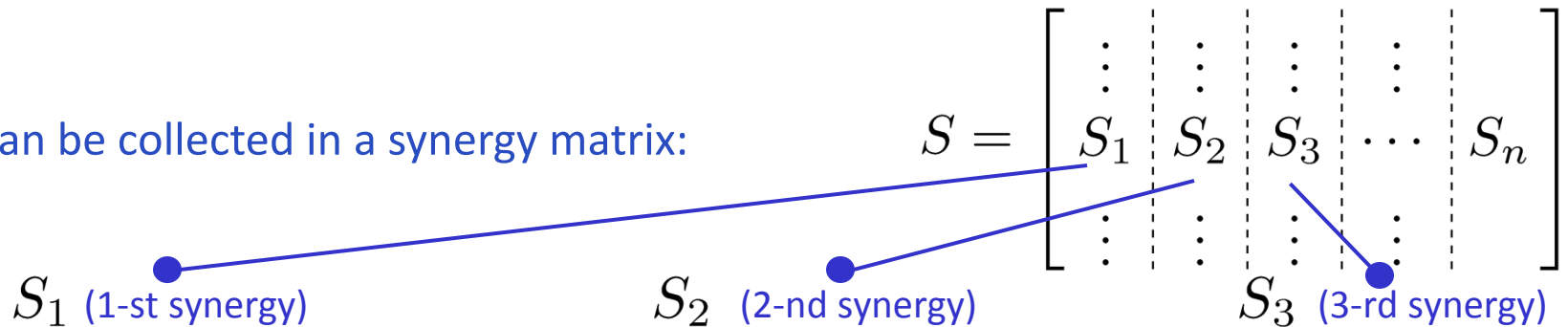
- 5 subjects were asked to shape their hands in order to mime grasps for a large set (57) of familiar objects;
- Joint values were recorded with a CyberGlove;
- Principal Components Analysis (PCA) of these data revealed that the first two Principal Components or postural synergies account $\sim 84\%$ of the variance; first three $\sim 90\%$;
- PCs (eigenvectors S_i of the Covariance Matrix) can be used to define a basis for a subspace of the joint space.

The Shape of Synergies

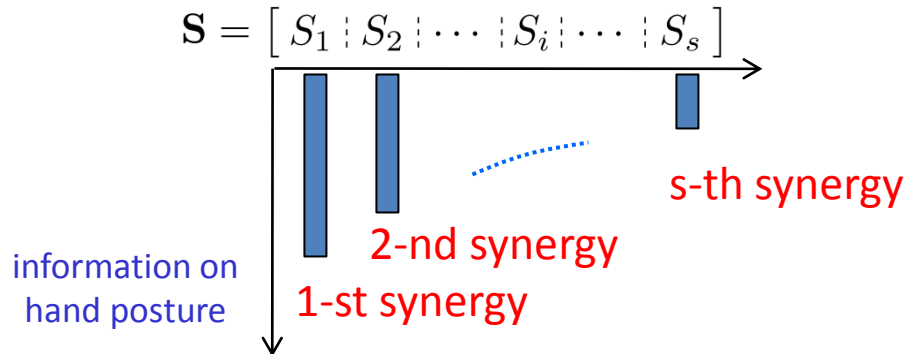
Postural *synergies* (aka **primitives**, *eigengrasps* or *principal grasp components*) are the eigenvectors of the joint data covariance matrix;

First synergies contain most of hand posture information;
Higher-order synergies used for fine adjustments

PCs can be collected in a synergy matrix:



Model of a Hand with “s” synergies



Straightforward Kinematic interpretation:

- Joint configurations must belong to s-dimensional manifold

$$\mathbf{q} = \mathbf{q}(\boldsymbol{\sigma}), \quad \boldsymbol{\sigma} \in \mathbb{R}^s$$

- Hand velocities belong to tangent bundle

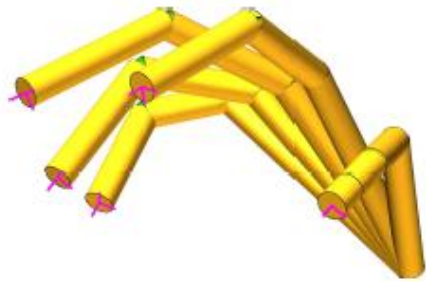
$$\dot{\mathbf{q}} = \mathbf{S}(\mathbf{q})\dot{\boldsymbol{\sigma}}, \quad \mathbf{S}(\cdot) \in \mathbb{R}^{n \times s}$$

- Fingers move according to Hand jacobian

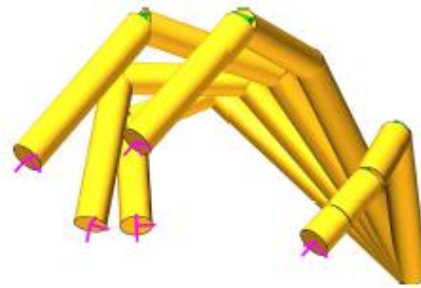
$$\dot{\mathbf{c}}_f = \mathbf{J}\dot{\mathbf{q}} = \mathbf{J}\mathbf{S}\dot{\boldsymbol{\sigma}}$$

From Pre-Grasp to Grasp

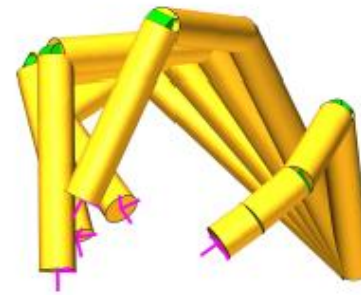
- First synergy only



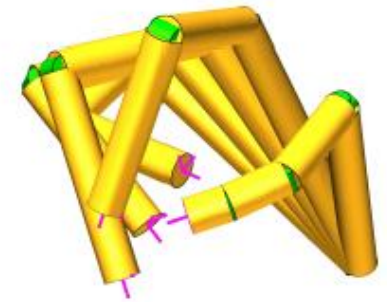
(a) $\sigma_1 = 0$



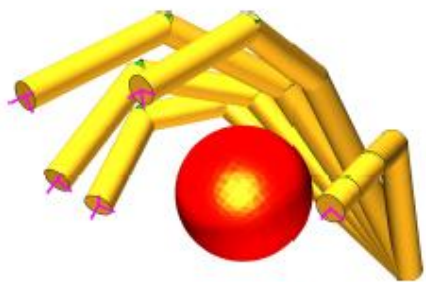
(b) $\sigma_1 = 0.35$



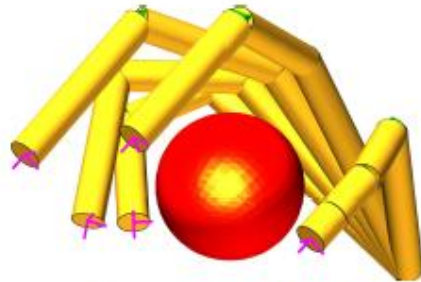
(c) $\sigma_1 = 0.70$



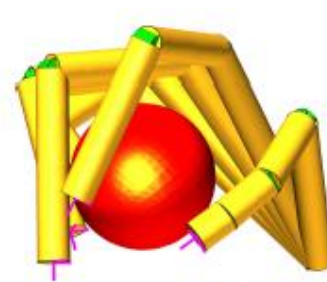
(d) $\sigma_1 = 1.0$



(e) $\sigma_1 = 0$



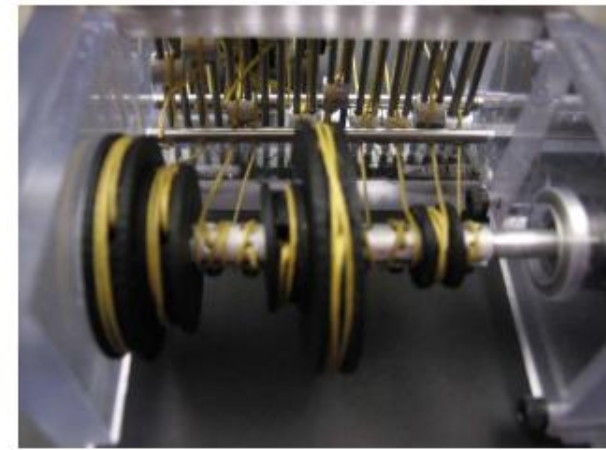
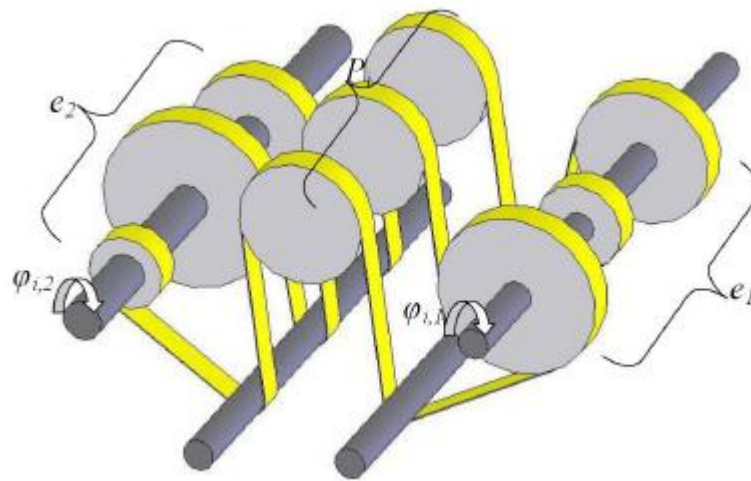
(f) $\sigma_1 = 0.35$



(g) $\sigma_1 = 0.70$

Fixes

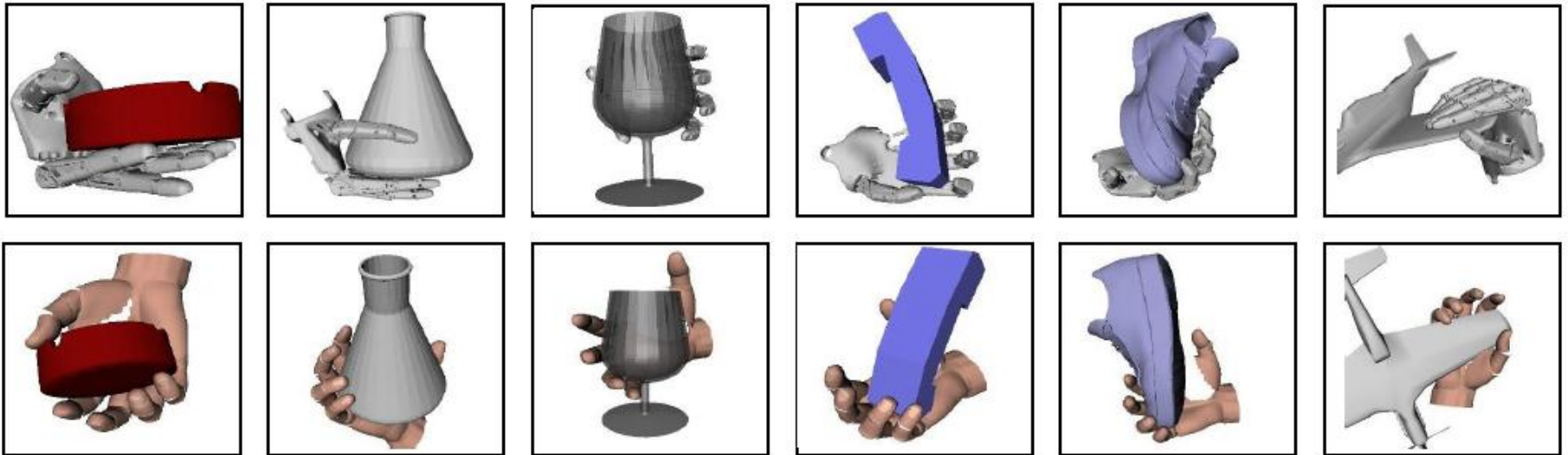
- Stop on contact



[Brown and Asada, IROS2007]

Fixes

- Stop and reshape the synergy (Ciocarlie *et al.*, 2007)



OK for grasp acquisition

- Not for force distribution analysis/control

Grasp Force Distribution

- Key point in grasping is *how forces are applied and controlled*
- Geometric synergy model can not account for grasping force generation
- What relation is there between grasping forces, grasping postures, and synergies?

Force Distribution: Notation and Equations

- External load (wrench) \mathbf{w}
- Grasp matrix \mathbf{G} (*fat*)
- Contact forces \mathbf{p}

$$\mathbf{w} = \mathbf{G}\mathbf{p},$$

- Friction Constraints

$$\sigma_{i,f}(\mathbf{p}_i) = \alpha_i \|\mathbf{p}_i\| - \mathbf{p}_i^T \mathbf{n}_i < 0$$

- Given \mathbf{w} which \mathbf{p} ?

$$\mathbf{p} = \mathbf{G}^R \mathbf{w} + \mathbf{A}\mathbf{x},$$

- \mathbf{G}^R (any) right inverse of \mathbf{G}
- \mathbf{A} : a basis of the subspace of internal (*squeezing*) forces
- By changing \mathbf{x} , squeezing forces are changed: if for every \mathbf{w} it is possible to find \mathbf{x} such that friction constraints are verified, than one has FcC
- This only holds for fingertip grasping with a large number of synergies!**

Grasping with Synergies

□ Hand joint torques τ

$$\tau = \mathbf{J}^T \mathbf{p},$$

□ Hand Jacobian \mathbf{J}

$$\tau_\sigma = \mathbf{S}^T \mathbf{J}^T \mathbf{p}$$

□ Hand with synergies

$$\mathbf{S}^T \mathbf{J}^T \in \mathbb{R}^{s \times p}$$

$$s < p$$

□ Not invertible in general \rightarrow can not apply arbitrary contact forces \mathbf{p} !

Grasping with Synergies



5 contact points

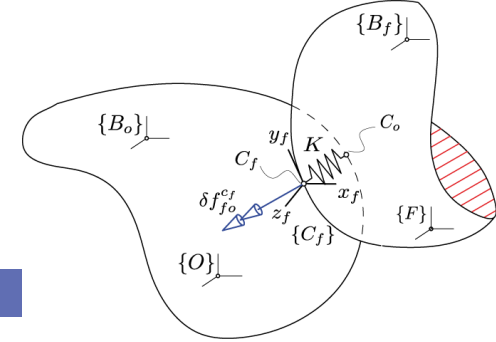
15 components
of (frictional)
contact forces

10 joints

1 synergy...



Grasping Forces & Synergies



□ Q: What internal forces at equilibrium are modifiable at will in a given grasp?

$$\mathbf{w} = \mathbf{G}\mathbf{p},$$

$$\boldsymbol{\tau}_\sigma = \mathbf{S}^T \mathbf{J}^T \mathbf{p}$$

The rigid-body model of grasp is statically indeterminate – no way to determine \mathbf{p} for given \mathbf{w} and $\boldsymbol{\tau}$!

□ Must introduce congruence and constitutive equations – i.e. compliance

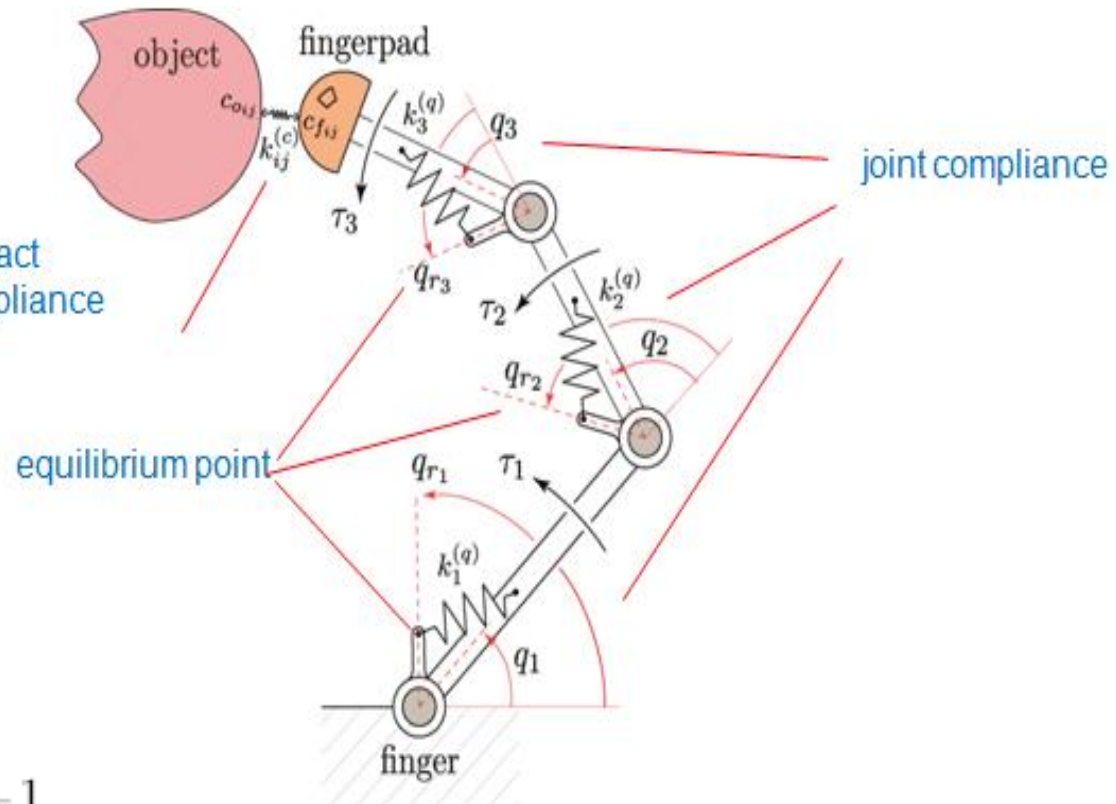
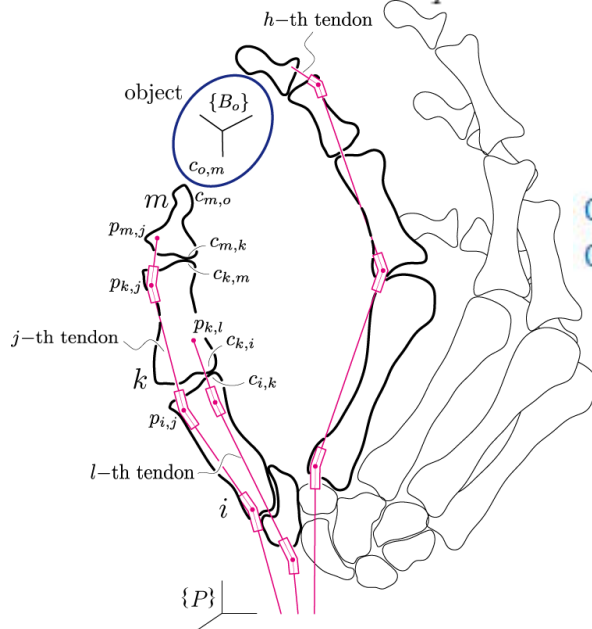
$$\dot{\mathbf{c}}_o = \mathbf{G}^T \dot{\mathbf{u}}$$

$$\dot{\mathbf{c}}_f = \mathbf{J}\mathbf{S} \dot{\boldsymbol{\sigma}}$$

$$\mathbf{p} = \mathbf{K} (\mathbf{c}_f - \mathbf{c}_o)$$

Synergies and Hand Compliance

- The stiffness matrix of a hand takes into account both structural compliance at the contacts, \mathbf{C}_s , and joint-level compliance, \mathbf{C}_q



Overall stiffness matrix

$$\mathbf{K} = (\mathbf{C}_s + \mathbf{J}\mathbf{C}_q\mathbf{J}^T)^{-1}$$

Internal Forces in Grasping with Synergies

- Internal Forces: $\mathbf{p} \in \ker(\mathbf{G})$
- Not all internal forces are independently controllable acting through the joints

TH: The set of contact forces which can be actively controlled is a linear subspace of $\ker(\mathbf{G})$

$$\square \quad \mathbf{Ax} = \mathbf{KJS}\Delta\sigma - \mathbf{KG}^T \Delta\mathbf{u}$$

PLV \rightarrow

$$\begin{bmatrix} \mathbf{A} & -\mathbf{KJS} & \mathbf{KG}^T \end{bmatrix} \begin{pmatrix} \mathbf{x} \\ \Delta\sigma \\ \Delta\mathbf{u} \end{pmatrix} = 0.$$

\square hence

$$\mathbf{p}_a = (\mathbf{I} - \mathbf{G}_K^R \mathbf{G}) \mathbf{KJS} \Delta\sigma$$

\square

or $\mathbf{p}_a = \mathbf{E}_\sigma \mathbf{y}$

The Soft Synergy Paradigm

- ❑ The posture (kinetic) synergy model only rules an internal “reference” representation of the hand configuration
- ❑ The higher level control of the hand commands this internal representation within the synergy manifold
- ❑ The actuator system of the hand is controlled towards this *reference hand set-point*
- ❑ The hand fingers and palm interact with manipulated objects and environment through contact
- ❑ The *physical hand* reaches an equilibrium under the effect of
 - attraction towards the synergy-driven reference hand
 - repulsion by contact forces
 - stiffness of actuators, tendons, and deformable bodies

Internal Forces in Grasping with Synergies

- Internal Forces: $\mathbf{p} \in \ker(\mathbf{G})$
- Not all internal forces are active (controllable) acting on the joints

TH: The set of contact forces which can be actively controlled is a linear subspace of $\ker(\mathbf{G})$

□
$$\mathbf{A}\mathbf{x} = \mathbf{K}\mathbf{J}\mathbf{S}\Delta\sigma - \mathbf{K}\mathbf{G}^T \Delta\mathbf{u}$$

PLV \rightarrow

$$\begin{bmatrix} \mathbf{A} & -\mathbf{K}\mathbf{J}\mathbf{S} & \mathbf{K}\mathbf{G}^T \end{bmatrix} \begin{pmatrix} \mathbf{x} \\ \Delta\sigma \\ \Delta\mathbf{u} \end{pmatrix} = 0.$$


□ hence

$$\mathbf{p}_a = (\mathbf{I} - \mathbf{G}_K^R \mathbf{G}) \mathbf{K}\mathbf{J}\mathbf{S} \Delta\sigma$$

□

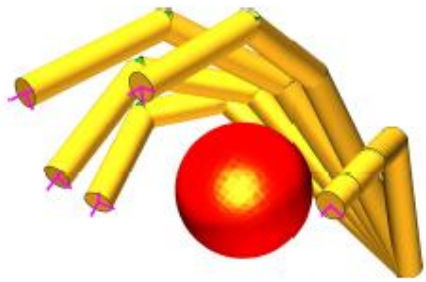
or
$$\mathbf{p}_a = \mathbf{E}_\sigma \mathbf{y}$$

$\lambda ?$

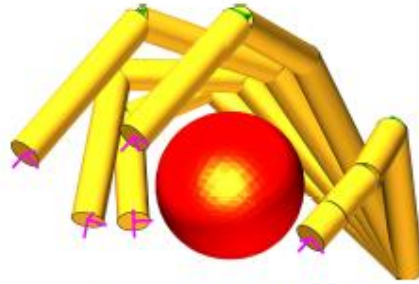


Visualizing Soft Synergies

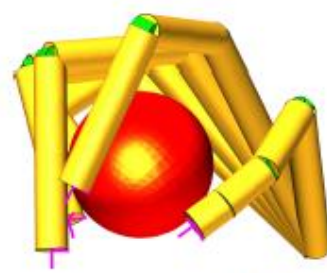
□ Rigid Synergy = Reference Hand



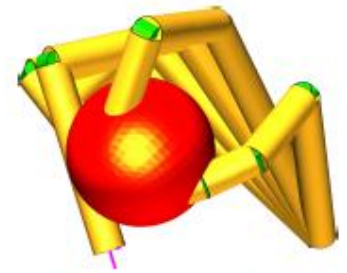
(e) $\sigma_1 = 0$



(f) $\sigma_1 = 0.35$

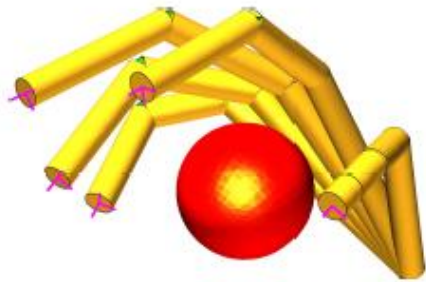


(g) $\sigma_1 = 0.70$

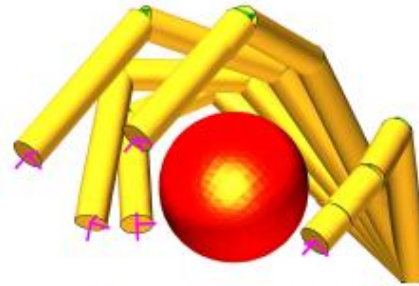


(h) $\sigma_1 = 1.0$

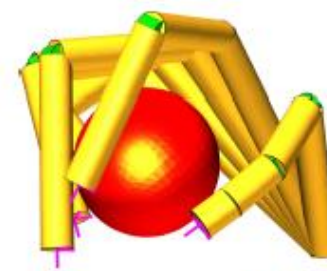
□ Soft Synergy = Equilibrium Hand



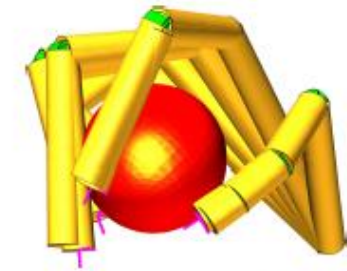
(i) $\sigma_1 = 0$



(j) $\sigma_1 = 0.35$



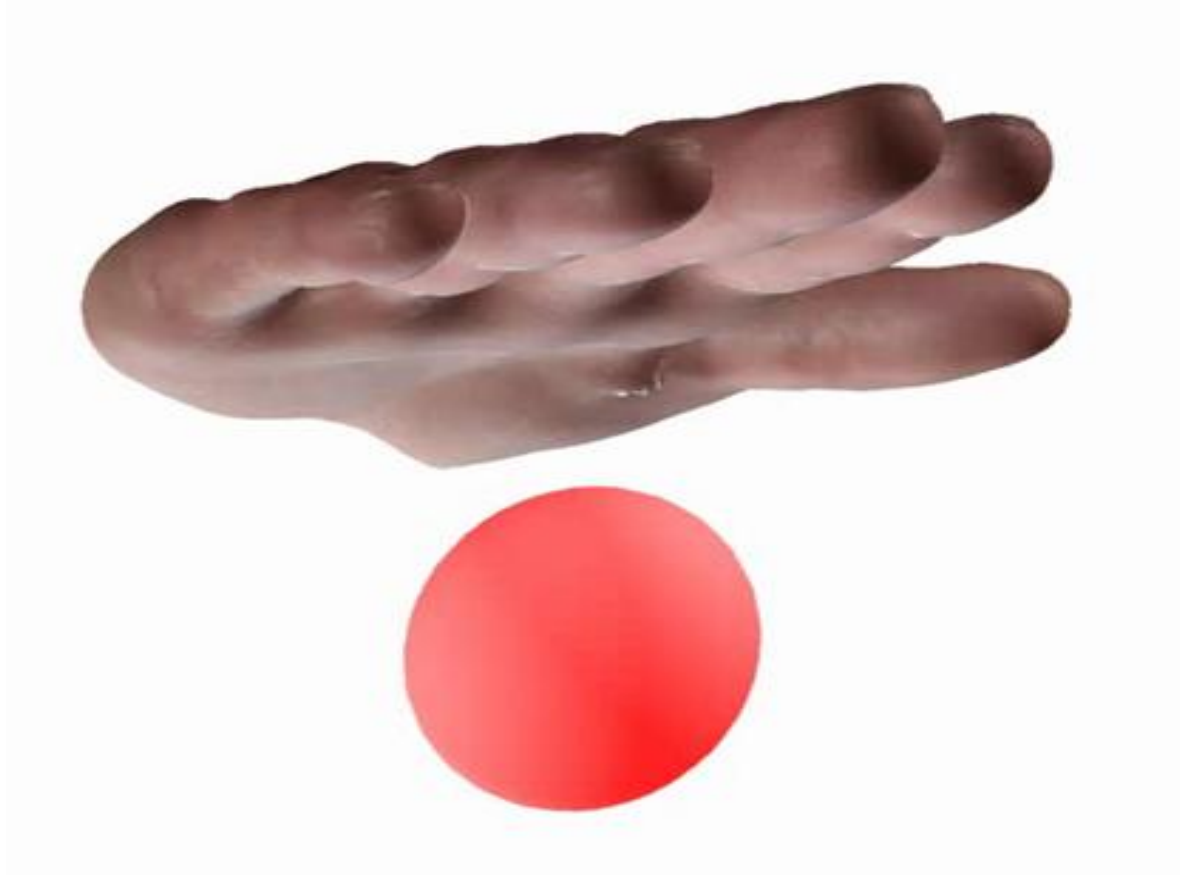
(k) $\sigma_1 = 0.70$



(l) $\sigma_1 = 1.0$

Pinch Grasping with 3 soft Synergies

Cherry





Power Grasping with 3 soft Synergies

- Ashtray





Questions

The first few synergies of the human hand explain much of covariance of grasp approach.

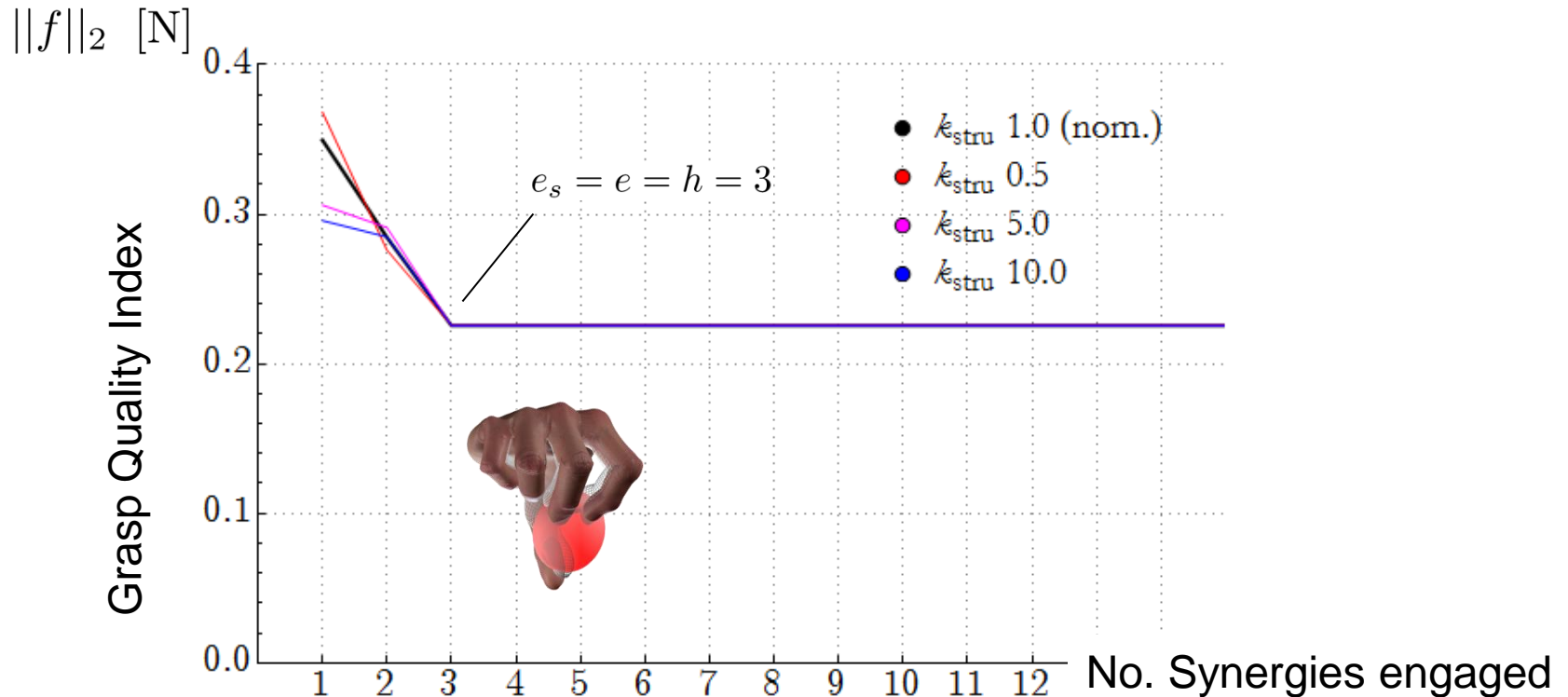
- Are these also dominating in grasping forces?
(no experimental data so far)

Study of grasping forces depends on hand compliance.

- How robust are the results?

Precision grasp

- ▣ Variation of grasp quality measure with # synergies engaged in grasp
- ▣ Dimension of Internal Force subspace: 3
- ▣ Grasp is already force-closure using the 1-st synergy only
- ▣ Negligible effect of contact stiffness variation



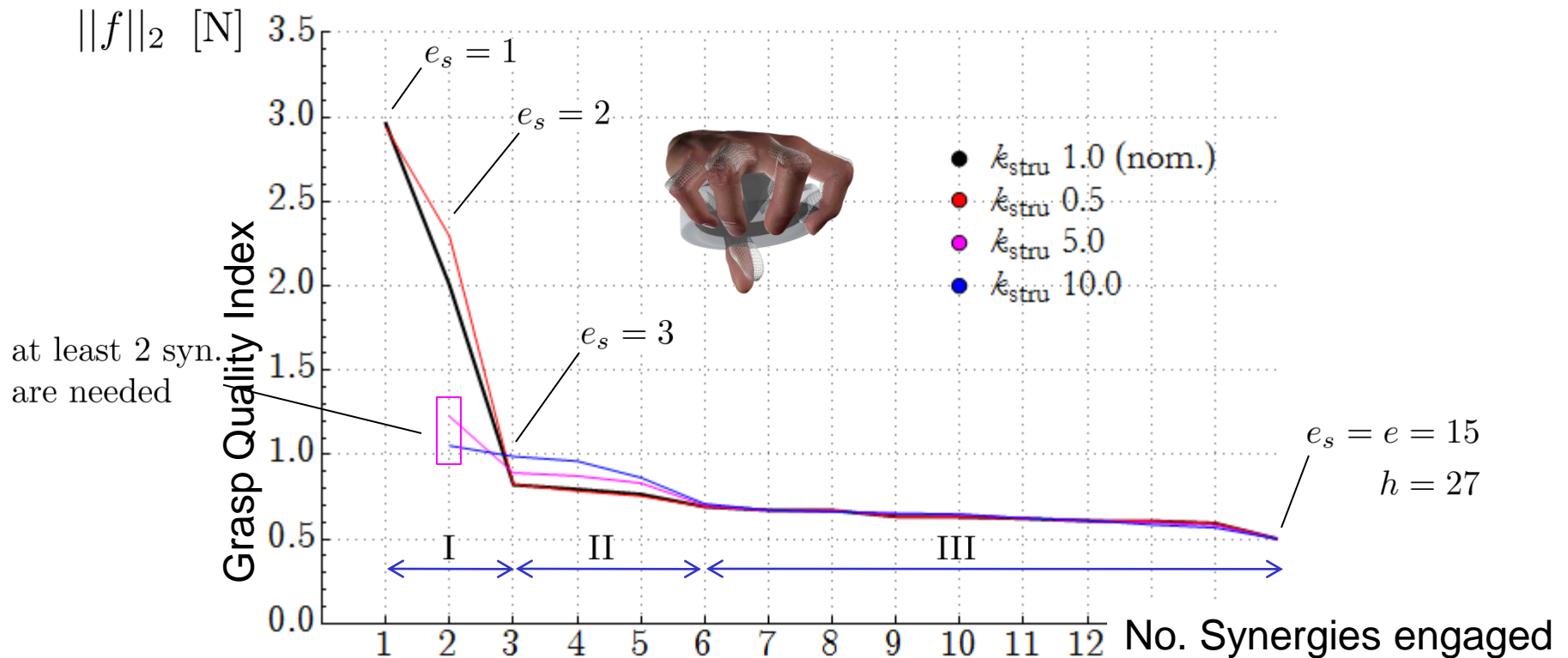
Control experiment

- Randomized the order of synergies:

Synergies Engaged	Force closure	Grasp Quality
7	NO	-
7,4	NO	-
7,4,12	NO	-
7,4,12,5	NO	-
7,4,12,5,8	NO	-
7,4,12,5,8,1	OK	1.37
7,4,12,5,8,1,4	OK	1.37
7,4,12,5,8,1,4,2	OK	1.34

Power grasp

- ▣ Variation of grasp quality measure with # synergies engaged in grasp
- ▣ Dimension of Internal Force subspace: 27
- ▣ Grasp is not always force-closure with the 1-st synergy only
- ▣ Limited effect of contact stiffness variation



Summary

- Analytical Results
 - Translating synergies from kinematic to force domain (soft-synergies).
 - Solve the force decomposition and optimization problem for hands with synergies;
- “Experimental” Results
 - force-closure properties of grasps strongly depends on which synergies are used to control the hand;
 - if the first few synergies (PCs) are not actively controlled, force-closure can be obtained only by many more DoFs;
 - quality of grasp (different norms of contact forces to prevent slippage) is enhanced by increasing the actuated synergies, but only to a limited extent;
 - no improvement beyond the first three synergies for precision grasp, continuous but small improvements in the whole-hand grasp case;
 - results are consistently robust with respect to different values of the stiffness parameters (uncertainty in their knowledge/control).

Outline

- A bit of a retrospective
- Using Variable Impedance
 - Optimal control
 - Safety oriented
 - Performance oriented
 - Energy oriented
 - Tele-Impedance
- Measuring Variable Impedance
- VSA and Hands
- Design

Variable Stiffness Actuators – Pisa



Soft Arm: 2000



VSA I: 2003



VSA II: 2008



VSA HD: 2010



QBots: TODAY

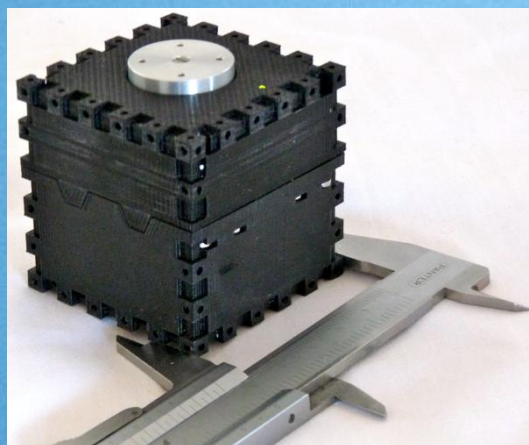
yesterday



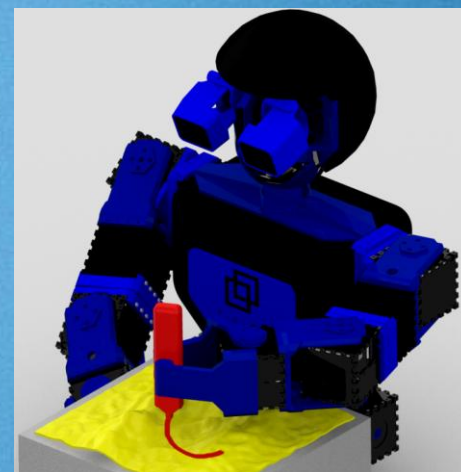
embedded
position control



today



embedded
position
and stiffness
control



tomorrow

Actuator Name																																																																																																															
Typology (optional)																																																																																																															
Fig.1 Picture		Fig.2 Mechanical interface drawings																																																																																																													
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Fig.4 Speed vs Torque		Fig.5 Deflection vs Torque																																																																																																													
Fig.6 Connection diagram																																																																																																															

Actuator Name (repetition)																																																																			
Additional Characteristics																																																																			
Fig.7 Measured Torque vs Deflection		Fig.8 3D workspace																																																																	
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<p>This space is left blank for any integrative information at the compiler's discretion. Examples may include:</p> <ul style="list-style-type: none"> - additional system images - max. structural load values - accessories - software details 																																																																			


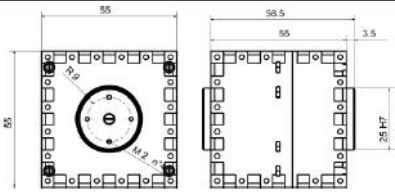
Actuator Name (repetition)		
Model		
Fig.10a Actuator Internals Layout		Fig.10b Actuator Internals Working Principle
Mathematical model		
101	Recoil Point Function	$x_e = x_e(q_1, q_2)$
102	Energy Function	$H = H(q_1, q_2, x)$
103	Output Torque Function	$\tau = \tau(q_1, q_2, x)$
104	Output Stiffness Function	$\sigma = \sigma(q_1, q_2, x)$
105	Spring Torque Function	$e_s = e_s(q_1, q_2, x)$
106	Springs to Motors Transmission Ratio	$A = A(q_1, q_2, x)$
107	Springs to Output Transmission Ratio	$B = B(q_1, q_2, x)$

Standard VS template

A result of a combined effort by UNIPI, DLR and IIT
Developed inside the VIATORS project

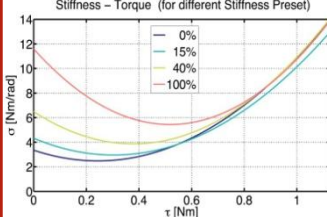
VSA CUBE

Bidirectional Agonistic - Antagonistic

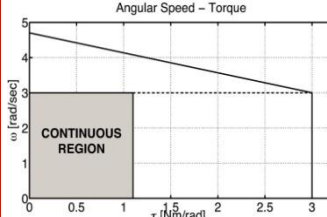



Operating Data			
#	(quantity)	(unit)	(value)
Mechanical			
1	Continuous Output Power	[W]	3.3
2	Nominal Torque	[Nm]	1.1
3	Nominal Speed	[rad/s]	3
4	Nominal Stiffness Variation Time	with no load	[s] 0.18
5		with nominal torque	[s] 0.32
6	Peak (Maximum) Torque	[Nm]	3
7	Maximum Speed	[rad/s]	4.7
8	Maximum Stiffness	[Nm/rad]	14
9	Minimum Stiffness	[Nm/rad]	3
10	Maximum Elastic Energy	[J]	0.047
11	Maximum Hysteresis	[°]	2.5
12	Maximum deflection	with max. stiffness	[°] 8.6
13		with min. stiffness	[°] 15.8
14	Active Rotation Angle	[°]	120
15	Angular Resolution	[°]	0.175
16	Weight	[Kg]	0.260
Electrical			
17	Nominal Voltage	[V]	7.4
18	Nominal Current	[A]	2
19	Maximum Current	[A]	6
Control			
20	Voltage Supply	[V]	5
21	Nominal Current	[A]	0.2
22	I/O protocol	[]	I ² C

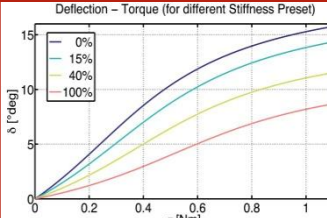
Stiffness – Torque (for different Stiffness Preset)

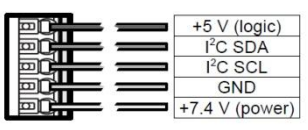


Angular Speed – Torque

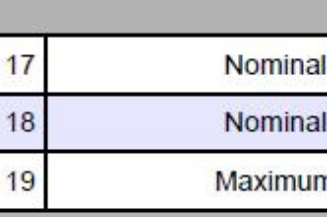
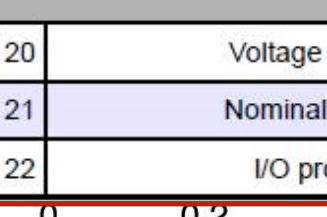
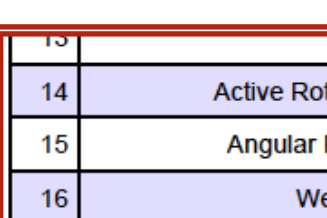


Deflection – Torque (for different Stiffness Preset)





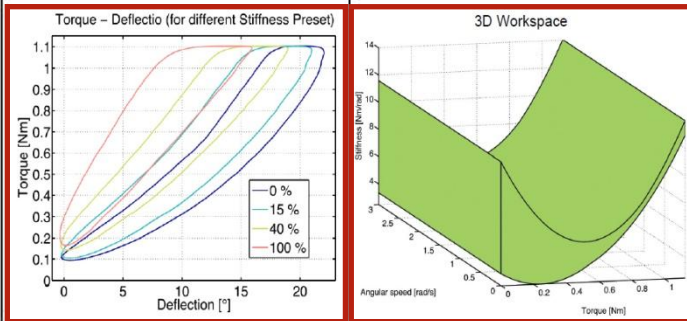
Operating Data			
#	(quantity)	(unit)	(value)
Mechanical			
1	Continuous Output Power	[W]	3.3
Stiffness – Torque (for different Stiffness Preset)			
Electrical			
17	Nominal Voltage	[V]	7.4
18	Nominal Current	[A]	2
19	Maximum Current	[A]	6
Control			
20	Voltage Supply	[V]	5
21	Nominal Current	[A]	0.2
22	I/O protocol	[]	I ² C

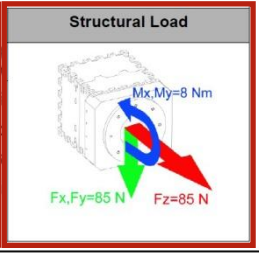
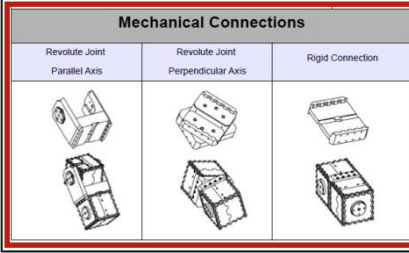
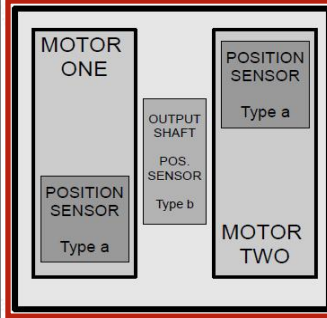
13	with min. stiffness	[°]	15.8
14	Active Rotation Angle	[°]	120
15	Angular Resolution	[°]	0.175
16	Weight	[Kg]	0.260

VSA CUBE

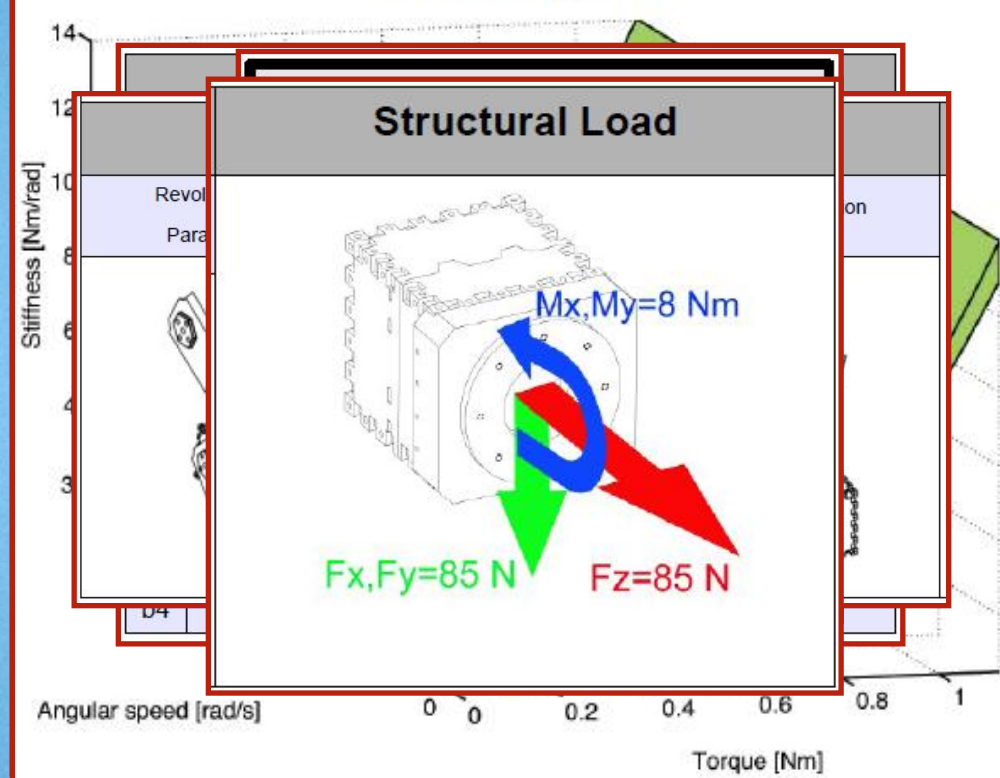
Bidirectional Agonistic - Antagonistic



Additional sensors data			
#	(quantity)	(unit)	(value)
Sensor a			
a0			
a1	Resolution	[°]	0,175
a2	Range	[°]	0 - 270
a3	I/O protocol	[]	Analog
ax	Voltage Supply	[V]	5
Sensor b			
b0			
b1	Resolution	[°]	0,175
b2	Range	[°]	0 - 360
b3	I/O protocol	[]	Analog
b4	Voltage Supply	[V]	5

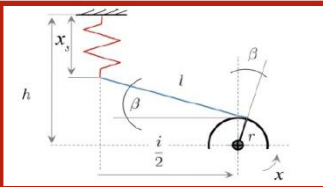
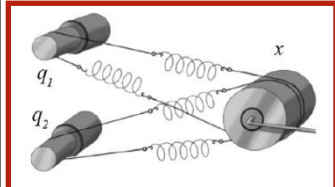


3D Workspace



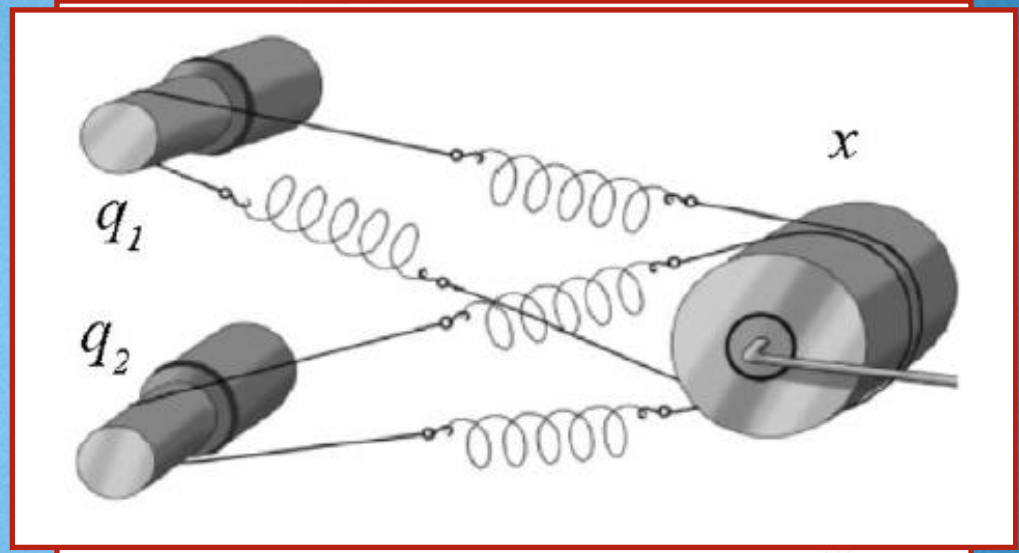
VSA CUBE

Bidirectional Agonistic - Antagonistic



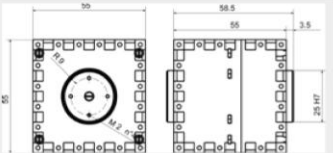
Mathematical model

101	Recoil Point Function	$x_e(q) = \frac{q_1 + q_2}{2}$
102	Energy Function	$H(q, x) = 0.00973 \left(\arcsin(2 q_1 - x)^{2.1} + \arcsin(2 q_2 - x)^{2.1} \right)$
103	Output Torque Function	$\tau(q, x) = 0.0407 \left(\frac{\arcsin(2(q_1 - x))^{1.09}}{\sqrt{1 - 4(q_1 - x)^2}} + \frac{\arcsin(2(q_2 - x))^{1.09}}{\sqrt{1 - 4(q_2 - x)^2}} \right)$
104	Output Stiffness Function	$\sigma(q, x) = 0.00973 \left(\left(\frac{9.11 \arcsin(2 x - q_1)^{0.0896}}{1 - 4(x - q_1)^2} + \frac{16.7 x - q_1 \arcsin(2 x - q_1)^{1.09}}{(1 - 4(x - q_1)^2)^{3/2}} \right) + \left(\frac{9.11 \arcsin(2 x - q_2)^{0.0896}}{1 - 4(x - q_2)^2} + \frac{16.7 x - q_2 \arcsin(2 x - q_2)^{1.09}}{(1 - 4(x - q_2)^2)^{3/2}} \right) \right)$
105	Spring Torque Function	$e_s(q, x) = \left[\frac{0.0407 \arcsin(2(q_1 - x))^{1.09}}{\sqrt{1 - 4(q_1 - x)^2}} \quad \frac{0.0407 \arcsin(2(q_2 - x))^{1.09}}{\sqrt{1 - 4(q_2 - x)^2}} \right]$
106	Springs to Motors Transmission Ratio	$A(q, x) = \begin{bmatrix} \frac{0.00652 \arcsin(2(q_1 - x))^{0.0448}}{\sqrt{1 - 4(q_1 - x)^2}} & 0 \\ 0 & \frac{0.00652 \arcsin(2(q_2 - x))^{0.0448}}{\sqrt{1 - 4(q_2 - x)^2}} \end{bmatrix}$
107	Springs to Output Transmission Ratio	$B(q, x) = \left[\frac{0.00652 \arcsin(2(q_1 - x))^{0.0448}}{\sqrt{1 - 4(q_1 - x)^2}} \quad \frac{0.00652 \arcsin(2(q_2 - x))^{0.0448}}{\sqrt{1 - 4(q_2 - x)^2}} \right]$

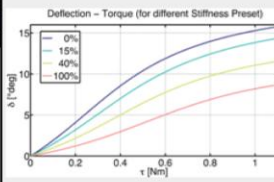
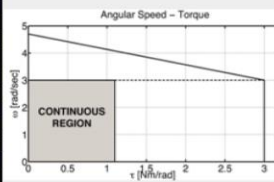
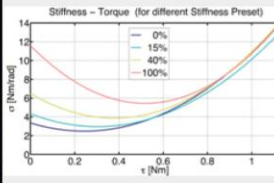


VSA - CUBE

Bidirectional Agonistic - Antagonistic

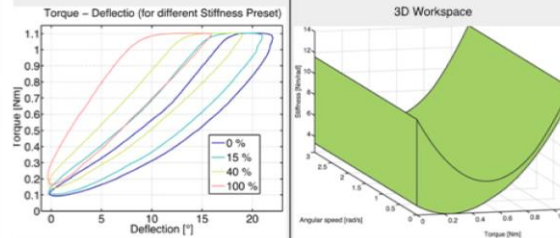


Operating Data			
#	quantity	Unit	Value
Mechanical			
1	Control & Output Power	[W]	3.3
2	Normal Torque	[Nm]	1.1
3	Normal Speed	[rad/s]	3
4	Normal Stiffness	[N/m]	3.15
5	Normal Torque with normal torque	[Nm]	3.32
6	Peak Rotational Torque	[Nm]	3
7	Maximum Speed	[rad/s]	4.7
8	Volume of Stiffness	[Nm/m]	14
9	Volume of Torque	[Nm/m]	3
10	Volume of Elastic Energy	[J]	3.37
11	Volume of Torque	[Nm]	2.5
12	Volume of Torque with max. torque	[Nm]	9.3
13	Volume of Torque with max. torque	[Nm]	15.9
14	Active Rotational Angle	[°]	127
15	Angular Resolution	[°]	3.175
16	Weight	[g]	2.250
Electrical			
17	Normal Voltage	[V]	7.4
18	Normal Current	[A]	7
19	Normal Current	[A]	8
Control			
20	Voltage Supply	[V]	5
21	Normal Current	[A]	3.4
22	NO protocol	[°]	72



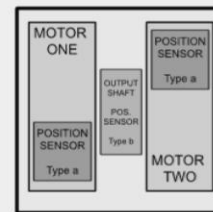
VSA - CUBE

Additional Characteristics

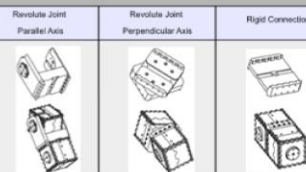


Sensor Map

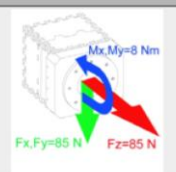
Additional sensors data			
#	quantity	Unit	Value
Sensor a			
a1	Resolution	[°]	0.175
a2	Range	[°]	0 - 270
a3	I/O protocol	[]	Analog
ax	Voltage Supply	[V]	5
Sensor b			
b1	Resolution	[°]	0.175
b2	Range	[°]	0 - 360
b3	I/O protocol	[]	Analog
b4	Voltage Supply	[V]	5



Mechanical Connections

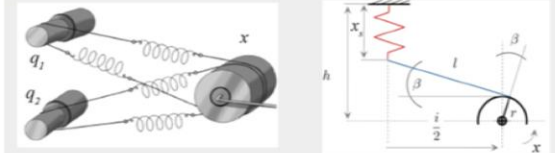


Structural Load



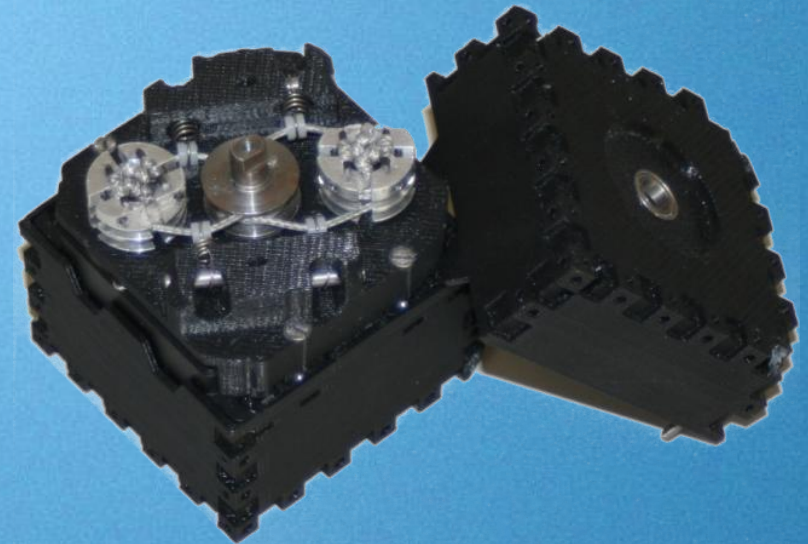
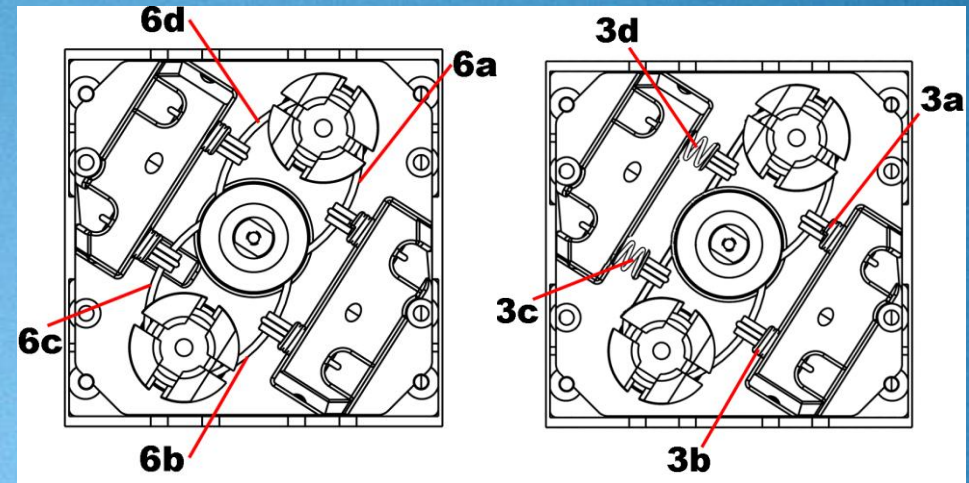
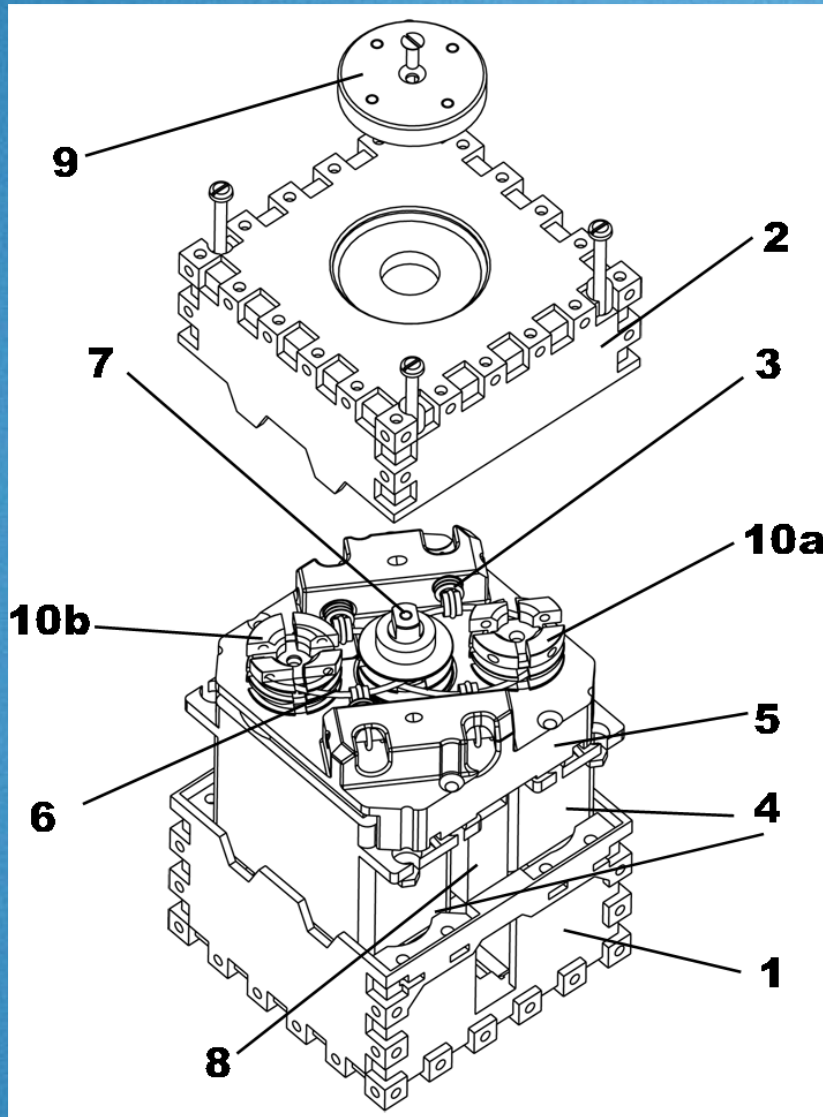
VSA - CUBE

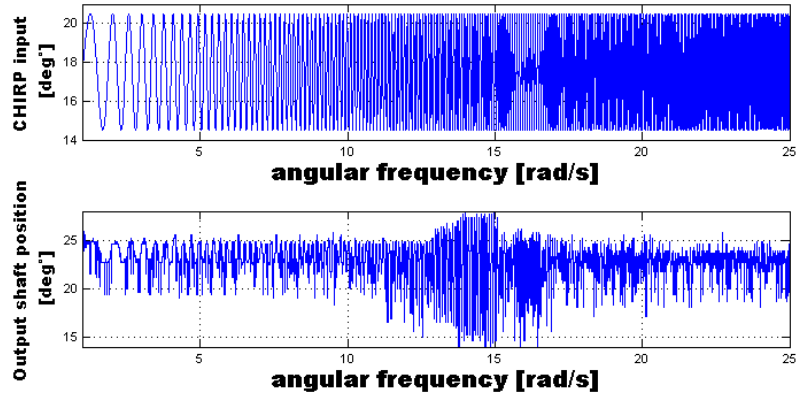
Model



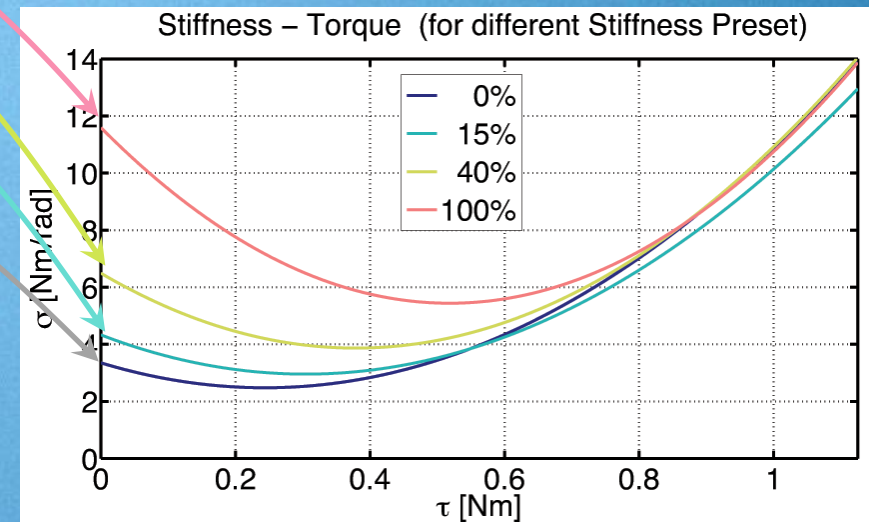
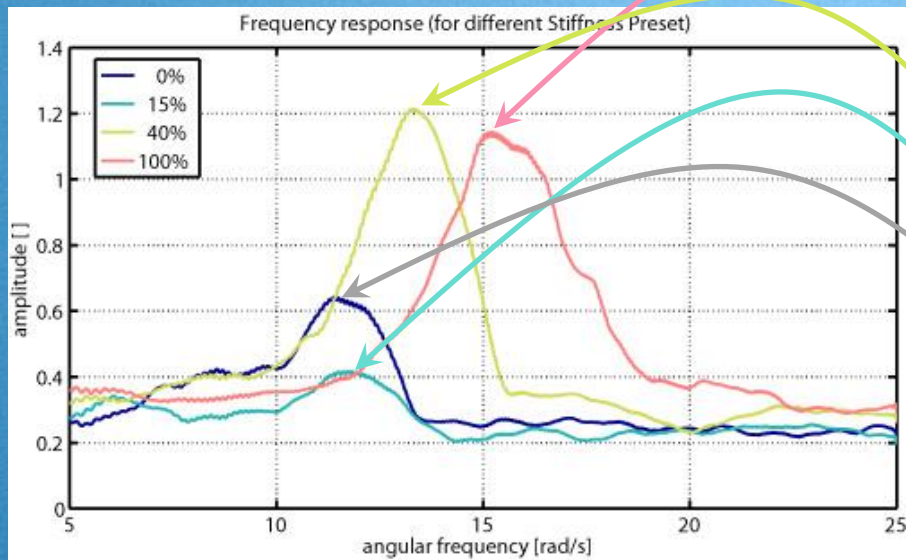
Mathematical model

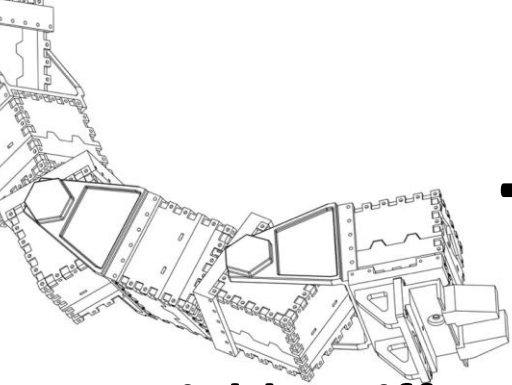
101	Recoil Point Function	$x_c(q) = \frac{q_1 + q_2}{2}$
102	Energy Function	$H(q, x) = 0.00973 \left(\arcsin(2 q_1 - x)^{2.1} + \arcsin(2 q_2 - x)^{2.1} \right)$
103	Output Torque Function	$\tau(q, x) = 0.0407 \left(\frac{\arcsin(2(q_1 - x))^{1.09}}{\sqrt{1 - 4(q_1 - x)^2}} + \frac{\arcsin(2(q_2 - x))^{1.09}}{\sqrt{1 - 4(q_2 - x)^2}} \right)$
104	Output Stiffness Function	$\kappa(q, x) = 0.00973 \left(\frac{9.11 \arcsin(2 x - q_1)^{0.0896}}{1 - 4(x - q_1)^2} + \frac{16.7 x - q_1 \arcsin(2 x - q_1)^{1.09}}{(1 - 4(x - q_1)^2)^{1.5}} \right) + \left(\frac{9.11 \arcsin(2 x - q_2)^{0.0896}}{1 - 4(x - q_2)^2} + \frac{16.7 x - q_2 \arcsin(2 x - q_2)^{1.09}}{(1 - 4(x - q_2)^2)^{1.5}} \right)$
105	Spring Torque Function	$e_s(q, x) = \frac{0.0407 \arcsin(2(q_1 - x))^{1.09}}{\sqrt{1 - 4(q_1 - x)^2}} - \frac{0.0407 \arcsin(2(q_2 - x))^{1.09}}{\sqrt{1 - 4(q_2 - x)^2}}$
106	Springs to Motors Transmission Ratio	$A(q, x) = \begin{bmatrix} \frac{0.00652 \arcsin(2(q_1 - x))^{0.0448}}{\sqrt{1 - 4(q_1 - x)^2}} & 0 \\ 0 & \frac{0.00652 \arcsin(2(q_2 - x))^{0.0448}}{\sqrt{1 - 4(q_2 - x)^2}} \end{bmatrix}$
107	Springs to Output Transmission Ratio	$B(q, x) = \begin{bmatrix} -\frac{0.00652 \arcsin(2(q_1 - x))^{0.0448}}{\sqrt{1 - 4(q_1 - x)^2}} & -\frac{0.00652 \arcsin(2(q_2 - x))^{0.0448}}{\sqrt{1 - 4(q_2 - x)^2}} \end{bmatrix}$



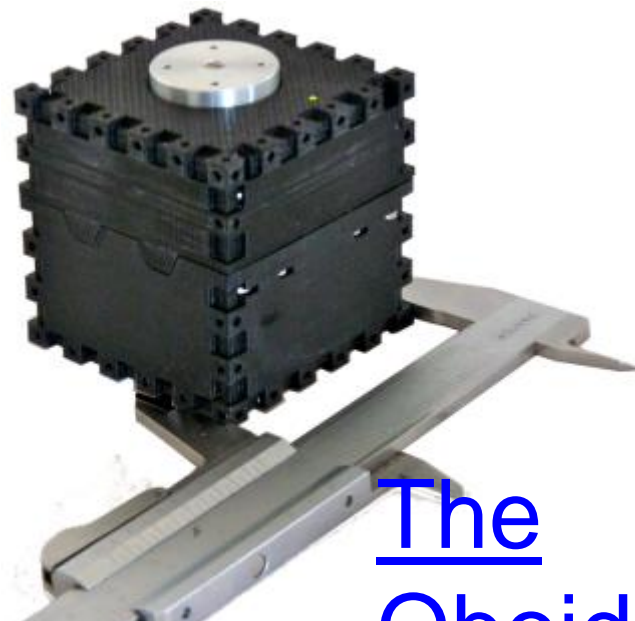


$$\omega = \sqrt{\frac{\sigma}{I}}$$





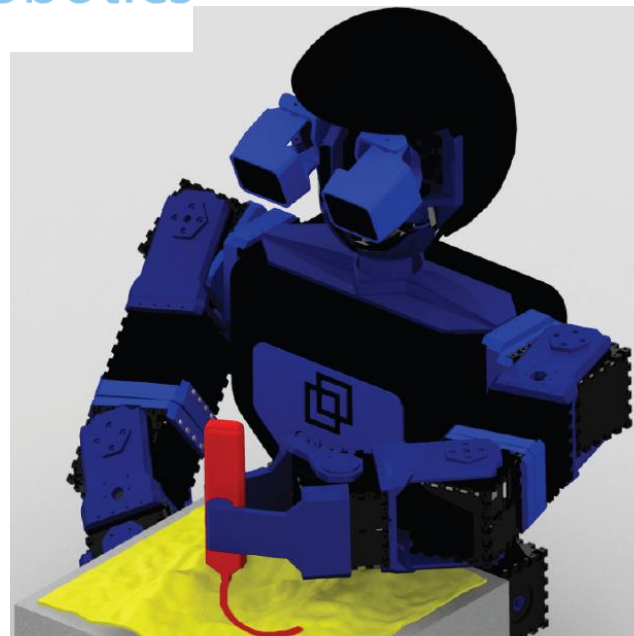
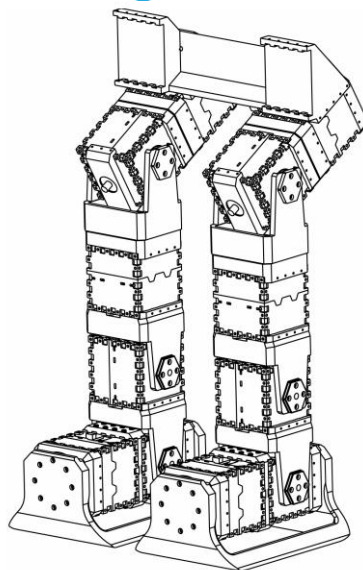
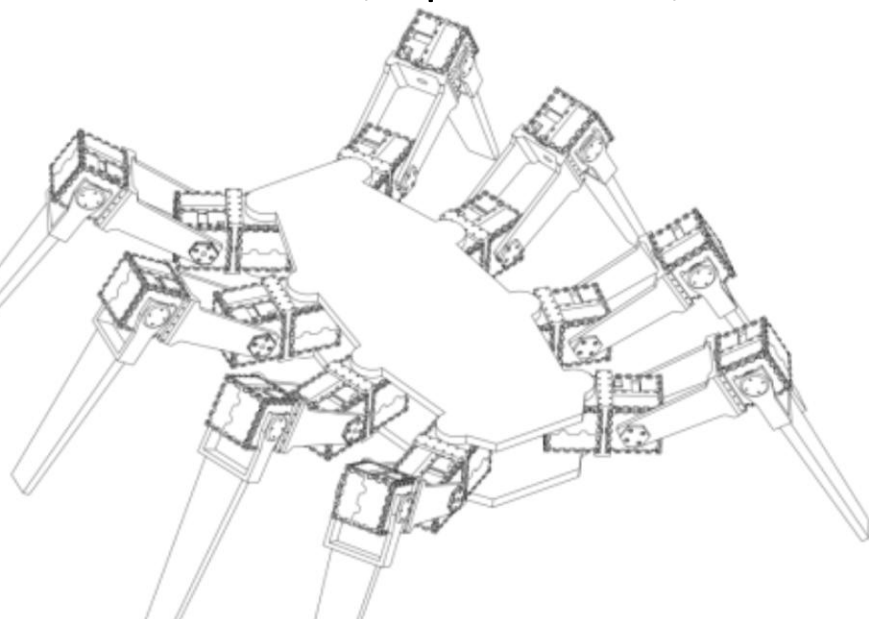
The Qbot



The
Qbot

■ Variable Stiffness Servo Motor

- Variable output shaft stiffness
- Embedded position and stiffness regulation
- Bus communication interface
- Modular actuation and building unit
- Low cost, Open-Source, Available



THANKS!